

#### WARNING

 This product contains small magnets. Swallowed magnets can stick together across intestines causing serious infections and death. Seek immediate medical attention if magnets are swallowed or inhaled.

- · Most littleBits are small parts. DO NOT allow children under
- 3 years old to play with or near this product.
- NEVER connect any littleBits or circuits to any AC electrical outlet.
- Do not touch or hold any moving parts of littleBits while they are operating.
- Keep conductive materials (such as aluminum foil, staples, paper clips, etc.) away from the circuit and the connector terminals.
- ${\mbox{ \bullet}}$  Always turn off circuits when not in use or when left unattended.
- · Never use littleBits in or near any liquid.
- Never use in any extreme environments such as extreme hot or cold, high humidity, dust or sand.
- littleBits are subject to damage by static electricity. Handle with care.
- Some littleBits may become warm to the touch when used in certain circuit designs. This is normal. Rearrange modules or discontinue using if they become excessively hot.
- Discontinue use of any littleBits that malfunction, become damaged or broken.

#### VERY IMPORTANT NOTE

 Several projects in this kit involve the use of a box cutter, grill skewers and/or a hot glue gun.
These tools should be used ONLY under direct adult supervision and ONLY by children capable of using them safely.

#### INSTRUCTIONS

We recommend using littleBits brand 9-volt batteries, but standard alkaline or standard rechargeable batteries may also be used. Properly discard and replace exhausted battery. Do not connect the two battery terminals with any conducting material.

#### CARE AND CLEANING

Clean Bits modules ONLY by wiping with a dry cloth. If necessary, isopropyl alcohol on a cloth may be used sparingly, and then wipe with a dry cloth.

DO NOT use any other cleaning products on Bits modules. Congratulations for reading this fine print. Your dedication and persistence will serve you well.

#### FC RADIO AND TELEVISION INTERFERENCE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- · Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and the receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected. • Consult the dealer or an experienced radio/TV technician for helo.
- Changes and Modifications not expressly approved by the manufacturer or registrant of this equipment can void your authority to operate this equipment under Federal Communications Commissions rules.

#### SEND US YOUR LOVE

Contact support@littleBits.cc with any questions or comments.

#### www.littleBits.cc

littleBits Electronics Inc. 60 E. 11th Street NY, NY 10003 (917)464-4577

You are a proud owner of the **Deluxe Kit v1** from the Exploration Series. Over 5 million combinations?! Are you serious? Yep, www.littleBits.cc/mathmagic

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# THE LITTLEBITS<sup>™</sup> BASICS

## CIRCUITS IN SECONDS COLOR CODED

(2)

littleBits<sup>™</sup> is an expanding library of modular electronics that snap together with magnets.



#### littleBits<sup>™</sup> are grouped into 4 different categories, which are color coded: **POWER** needed in every circuit and the start of all your creations.

**INPUT** these Bits modules accept input from you and the environment and send signals to the modules that follow.

**OUTPUT** these Bits modules DO somethinglight, buzz, move...

**WIRES** these Bits modules expand your reach and change direction-great for helping to incorporate littleBits into your projects.

## **ORDER IS IMPORTANT**

Power Modules always come first and Input Modules only affect the Output Modules that come after them.

# **MAGNET MAGIC**

littleBits<sup>™</sup> snap together with magnets. The magnets are always right, you can't put modules together the wrong way.

littleBits<sup>™</sup>+ any hing, littleBits are just the beginning. Combine them with craft materials, building sets, and other toys to electrify your life. We'll show you how!

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# KNOW YOUR **BITS**<sup>™</sup> MODULES

This is the Deluxe Kit. Version 1 Learn more and shop for individual Bits Modules at littleBits.cc/Bits



This power module lets you use a 9-volt battery to supply electricity to your littleBits. Snap in the battery + cable (both included) and flip the switch to turn it on.

#### **BUTTON** i3

It's a classic: big, round, and springy for comfortable pressing! Push to turn on and release to turn it off - just like a button on a keyboard or elevator.

feels

900d



**SLIDE DIMMER** i5

Move the slider from one end to the other. It functions just like a light dimmer you might find at home or a volume fader in a recording studio. Experiment with how it affects output modules that follow.



This module senses the noise level in your room, and sends an ON signal when it gets over a certain level. You can make that threshold louder or softer using the included screwdriver

The pulse is like an electronic heartbeat. It sends out a stream of short ON signals and you can make the speed of the pulses faster or slower using the included screwdriver. It's great for making lights blink!

This module is like a settable timer. Try it after a button and follow it with a light. Press and release the button to start the countdown. In "on-off" mode, the light will go on and the timer will start counting down to turn-off time. In "off-on" mode, the light will go out when you release the button and will turn back on after the timer reaches the allotted time. The time ranges from approximately 1 second to 5 minutes.

# build in four directions

# hold circuit





#### FORK w7

**INVERTER** w10

The fork gives you more options for connecting your littleBits: it lets you connect the output of a single module to as many as three others. Use it when you want to trigger light, sound, and motion at the same time. It sends out the opposite of whatever it receives: send it an ON signal, and the inverter changes it to an OFF signal, or vice versa.

#### LATCH w8

Use the latch to turn any momentary input, like a button, into an ON/OFF switch. If you place a button in front of the latch, and a light after, pressing the button once will turn it ON and keep it on. Pressing it again will turn it OFF.

#### WIRE w1

The wire allows you to physically separate your Bits modules. Try it whenever you need to break up your chain of littleBits, like when you need to put a light at the top of a model building. try out the different servo arms included





#### SERVO MOTOR oll

Try both modes

A controllable motor that can swing back and forth. It has two modes: in "Turn" mode, the input from other littleBits determines the position of the arm – try using your slide dimmer to set the angle you want. In "Swing" mode, the servo will move back and forth on its own – the input controls how fast it goes.

#### RGB LED o3

The RGB LED is a special light whose color you can adjust. Use the included screwdriver to adjust each of the color channels to get almost any color. RGB light is what produces every color from your computer monitor.

#### LIGHT WIRE o16

The light wire's entire length glows a soft blue. It's made of special stuff called "electroluminescent wire," which is great to form into glowing shapes. Like safe neon, it's best to use in the dark.



#### BUZZER o6

#### DC MOTOR 05

The buzzer is like the sound in an alarm clock: it makes a noise that you just can't ignore. It buzzes whenever it gets an ON signal. Try using it to make your own doorbell or alarm!

The DC (or "Direct Current") motor rotates a shaft when you send it an ON signal. The left/ right switch controls the direction of rotation. Try attaching various things to make windmills, cars, helicopters and more.

## MOTORMATE<sup>™</sup> a10

motorMate works with the DC motor. This makes it easy to attach wheels, paper, cardboard, and lots of other materials to the DC motor. Simply slide it on the "D" shape of the shaft. A LEGO<sup>TM</sup> axle also fits in the end.

## SCREWDRIVER a4



\*not included

# TRY THESE CIRCUITS

Get started with these, but don't let us hold you back – every module fits with every other module – feel free to experiment.







#### TIMED MOTION Set how long your DC motor spins for.





#### **CLOCK** Learn how to make the DC motor tick.



#### TO THE RESCUE Create sirens, light and motion!



**Tickle Machine 2 Prank Handshake** 3 Auto Greeter 4 Truck Crane 5 Art Bot **6 Dancing Signs** 7 Glowing Handlebars

**PROJECTS** AND INVENT YOUR OWN 8 Birthday Candle **9 Stomping Shoes** 10 Surprise Party **11 Flickering Lantern** 12 Cat Nap 13 Unihorn Helmet 14 Honking Tricycle 15 **Robot** 

TRY THESE

Enhanced instructions plus tons more projects online, littleBits.cc/deluxe

## PROJECT 1: How can electronics help spread laughs? **TICKLE MACHINE**

Start with this circuit DC motor wire power 3 G. a wire to extend and bend always connect battery and cable to power module TIME: 15 mins plus the DIFFICULTY: 0000

feathers

(and dust your bookshelf) Attach feathers to the motormate

TICKLEYOURFRIENDS

Try other materials too!

motorMate















![](_page_20_Picture_0.jpeg)

![](_page_21_Picture_0.jpeg)

# And now a brief intermission from the projects. **/ VISIT US AT** LITTLEBITS.CC/TIPS FOR SOME AMAZING **TIPS & TRICKS**

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#### This booklet's over but the fun's not done. **LITTLEBITS.CC/UPLOAD** Upload your project and you may be handsomely rewarded. We regularly

feature awesome community projects and send out exclusive gifts.

Visit us online where we've got tons more projects and tips and tricks for every Bits module. Check out other littleBits in the expanding library.

Online we'll show you how to make this great SWIMMING SHARK www.littleBits.cc/shark

move it .

and TONS MORE PROJECTS at www.littleBits.cc/deluxe

#### Want More? You got it! EXPLORATION SERIES

![](_page_35_Figure_6.jpeg)

Base Kit

![](_page_35_Picture_7.jpeg)

Premium Kit

INDIVIDUAL BITS<sup>™</sup> MODULES

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s littleBit Bundles & Boost It Packs. . . available here www.littleBits.cc/products كالا