

# CURRICULUM *Correlation*

*Waterford Reading  
Academy:  
Math & Science*

**98%**

*New York State  
Next Generation  
Mathematics  
Learning  
Standards 2019 &  
Science Learning  
Standards 2016*

*\*Correlation content includes both Waterford Digital Resources and Waterford Teacher Resources.*

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NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>KINDERGARTEN</b>		
<b>MATHEMATICS LEARNING STANDARDS</b>		
<b>NY-K.CC COUNTING AND CARDINALITY</b>		
<b>Know number names and the count sequence.</b>		
<p>1. Count to 100 by ones and by tens.</p>	<ul style="list-style-type: none"> <li>• Number Songs</li> <li>• Counting Songs</li> <li>• Number Counting</li> <li>• Number Instruction</li> <li>• Skip Counting</li> <li>• Counting Puzzle</li> </ul>	<ul style="list-style-type: none"> <li>• Count to 100 by ones and tens.pdf: Count to 100 by ones and tens.                             <ul style="list-style-type: none"> <li>- Missing Numbers</li> <li>- Count On By 1</li> <li>- Numbers 1-5</li> <li>- Numbers 6-10</li> <li>- Math Newsletters</li> <li>- Count By 10s</li> <li>- Numbers 60-69</li> <li>- I Can Count to 100</li> </ul> </li> </ul>
<p>2. Count to 100 by ones beginning from any given number (instead of beginning at 1).</p>	<ul style="list-style-type: none"> <li>• Count On</li> <li>• Counting Songs</li> <li>• Counting Puzzle</li> <li>• Dot-to-Dot</li> </ul>	<ul style="list-style-type: none"> <li>• Count forward.pdf: Count forward beginning with a given number within the known sequence.                             <ul style="list-style-type: none"> <li>- Let's Count On</li> <li>- Toss and Count</li> <li>- Count On by 1</li> <li>- Math Newsletter: Count On</li> <li>- Flashcards</li> </ul> </li> </ul>
<p>3. Write numbers from 0 to 20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).</p>	<ul style="list-style-type: none"> <li>• Math Books</li> <li>• Counting Songs</li> <li>• Number Songs</li> <li>• Number Counting</li> <li>• Number Instruction</li> <li>• Counting Puzzle</li> </ul>	<ul style="list-style-type: none"> <li>• Write numbers 0-20.pdf: Write numbers from 0 to 20. Represent a number of objects with a written numeral.                             <ul style="list-style-type: none"> <li>- Numbers Practice: 1-20</li> <li>- Numbers 1-5</li> <li>- Add groups</li> <li>- Count on by 1</li> <li>- Number Writing Practice: 0-20</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Count to tell the number of objects.		
<i>4. Understand the relationship between numbers and quantities up to 20; connect counting to cardinality.</i>		
<p>a. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object. (1:1 correspondence)</p>	<ul style="list-style-type: none"> <li>• Counting Songs</li> <li>• Number Songs</li> <li>• Number Counting</li> <li>• Order Numbers</li> <li>• One-to-one Correspondence</li> <li>• Make and Count Groups</li> <li>• Number Instruction</li> <li>• Counting Puzzle</li> <li>• Dot-to-Dot</li> </ul>	<ul style="list-style-type: none"> <li>• Object Counting Basics.pdf: When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.                             <ul style="list-style-type: none"> <li>- Number Walk</li> </ul> </li> </ul>
<p>b. Understand that the last number name said tells the number of objects counted, (cardinality). The number of objects is the same regardless of their arrangement or the order in which they were counted.</p>	<ul style="list-style-type: none"> <li>• Make and Count Groups</li> <li>• Number Counting</li> <li>• Match Numbers</li> <li>• One-to-One Correspondence</li> </ul>	<ul style="list-style-type: none"> <li>• Object Counting Grouping.pdf: Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.                             <ul style="list-style-type: none"> <li>- Mixed Up Counting</li> </ul> </li> </ul>
<p>c. Understand the concept that each successive number name refers to a quantity that is one larger.</p>	<ul style="list-style-type: none"> <li>• Make and Count Groups</li> <li>• Number Counting</li> <li>• Match Numbers</li> <li>• One-to-One Correspondence</li> <li>• Order Numbers</li> <li>• Count On by 1</li> </ul>	<ul style="list-style-type: none"> <li>• Object Counting Succession.pdf: Understand that each successive number name refers to a quantity that is one larger.                             <ul style="list-style-type: none"> <li>- Hoop Addition</li> </ul> </li> </ul>
<p>d. Understand the concept of ordinal numbers (first through tenth) to describe the relative position and magnitude of whole numbers.</p>	<ul style="list-style-type: none"> <li>• Song: Ordinals</li> <li>• Book: The Circus Came to Town</li> <li>• Ordinal Numbers</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>4. Understand the relationship between numbers and quantities up to 20; connect counting to cardinality continued.</i>		
<p>5a. Answer counting questions using as many as 20 objects arranged in a line, a rectangular array, and a circle. Answer counting questions using as many as 10 objects in a scattered configuration.</p>	<ul style="list-style-type: none"> <li>• Counting Songs</li> <li>• Number Songs</li> <li>• Make and Count Groups</li> <li>• Number Counting</li> <li>• Number Instruction</li> <li>• Numbers Review</li> <li>• Match Numbers</li> <li>• Bug Bits</li> <li>• One-to-one Correspondence</li> </ul>	<ul style="list-style-type: none"> <li>• How many?.pdf: Count to answer “how many?” questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.                             <ul style="list-style-type: none"> <li>- Hoop Addition</li> </ul> </li> </ul>
<p>5b. Given a number from 1-20, count out that many objects.</p>	<ul style="list-style-type: none"> <li>• Counting Songs</li> <li>• Number Songs</li> <li>• Make and Count Groups</li> <li>• Number Counting</li> <li>• Number Instruction</li> <li>• Numbers Review</li> <li>• Match Numbers</li> <li>• Bug Bits</li> <li>• One-to-one Correspondence</li> </ul>	<ul style="list-style-type: none"> <li>• How many?.pdf: Count to answer “how many?” questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1-20, count out that many objects.                             <ul style="list-style-type: none"> <li>- Hoop Addition</li> </ul> </li> </ul>
<b>Compare numbers.</b>		
<p>6. Identify whether the number of objects in one group is greater than (more than), less than (fewer than), or equal to (the same as) the number of objects in another group. <i>Note: Include groups with up to ten objects.</i></p>	<ul style="list-style-type: none"> <li>• Book: For the Birds</li> <li>• Greater Than, Less Than</li> <li>• More Than, Fewer Than</li> <li>• More Than</li> <li>• Fewer Than</li> <li>• Make and Count Groups</li> </ul>	<ul style="list-style-type: none"> <li>• Greater, less, or equal.pdf: Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group.                             <ul style="list-style-type: none"> <li>- Beans and More</li> <li>- More Than Buttons</li> <li>- Short Names, Long Names</li> <li>- Noodle Necklaces</li> <li>- Grouped Do Count!</li> <li>- More Than, Fewer Than, Equal</li> <li>- Which Has More? 1; 2</li> <li>- Fewer Than</li> <li>- More or Fewer</li> <li>- Greater or Less</li> <li>- More Than/Fewer Than Flashcard Sets</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Compare numbers <i>continued</i>.</b>		
7. Compare two numbers between 1 and 10 presented as written numerals.	<ul style="list-style-type: none"> <li>• Book: For the Birds</li> <li>• Greater Than, Less Than</li> <li>• More Than, Fewer Than</li> <li>• More Than</li> <li>• Fewer Than</li> </ul>	<ul style="list-style-type: none"> <li>• Compare two numbers.pdf: Compare two numbers between 1 and 10 presented as written numerals.                             <ul style="list-style-type: none"> <li>- More or Less Spinner</li> <li>- Catch Me If You Can!</li> <li>- Greater or Less</li> <li>- Less or Greater</li> <li>- Spinner</li> <li>- Board game</li> <li>- Number cards</li> </ul> </li> </ul>
<b>NY-K.OA OPERATIONS AND ALGEBRAIC THINKING</b>		
<b>Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.</b>		
1. Represent addition and subtraction using objects, fingers, pennies, drawings, sounds, acting out situations, verbal explanations, expressions, equations, or other strategies. <i>Note: Drawings need not show details, but should show the mathematics in the problem.</i>	<ul style="list-style-type: none"> <li>• Songs: Addition; Pirates Can Add; On the Bayou; Bakery Subtraction; Subtract Those Cars; Circus Subtraction</li> <li>• Book: Five Delicious Muffins</li> <li>• Make and Count Groups</li> <li>• Add Groups</li> <li>• Subtract Groups</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>• Represent addition and subtraction with objects. pdf: Represent addition and subtraction with objects, fingers, mental images, drawings, sounds, acting out situations, verbal explanations, expressions, or equations.                             <ul style="list-style-type: none"> <li>- Addition Cubes</li> <li>- Addition Stories</li> <li>- Going Fishing</li> <li>- Let's Count On</li> <li>- Act It Out Stories</li> <li>- Manipulative Stories</li> </ul> </li> </ul>
2a. Add and subtract within 10.	<ul style="list-style-type: none"> <li>• Songs: Addition; Pirates Can Add; On the Bayou; Bakery Subtraction; Subtract Those Cars; Circus Subtraction</li> <li>• Book: Five Delicious Muffins</li> <li>• Add Groups</li> <li>• Subtract Groups</li> <li>• Minuends</li> <li>• Sums</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> <li>• Flower Story Problems</li> <li>• Story Problem Strategies</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from <i>continued</i> .		
2b. Solve addition and subtraction word problems within 10.	<ul style="list-style-type: none"> <li>• Story Problem Strategies</li> <li>• Problem Solving Strategy</li> </ul>	<ul style="list-style-type: none"> <li>• Addition and subtraction word problems.pdf: Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.                             <ul style="list-style-type: none"> <li>- Additions Stories</li> <li>- Act It Out Stories</li> <li>- Manipulative Stories</li> <li>- Edible Stories</li> <li>- One, Two, Three, Show</li> <li>- Circus Subtraction</li> <li>- Partner Subtraction</li> <li>- Farmer’s Market</li> <li>- Green and Speckled Frogs</li> <li>- Cars and Trucks Subtraction</li> <li>- Yummy Subtraction</li> <li>- Act Out Addition</li> <li>- Act Out Subtraction</li> <li>- Addition Newsletter</li> <li>- Subtraction Newsletter</li> <li>- Subtraction Flashcards</li> </ul> </li> </ul>
3. Decompose numbers less than or equal to 10 into pairs in more than one way. Record each decomposition with a drawing or equation.	<ul style="list-style-type: none"> <li>• Make and Count Groups</li> <li>• Add Groups</li> <li>• Subtract Groups</li> <li>• Act Out Subtraction</li> <li>• Subtract Doubles</li> </ul>	<ul style="list-style-type: none"> <li>• Tens and ones.pdf: Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation; understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.                             <ul style="list-style-type: none"> <li>- Place Value 11-19</li> </ul> </li> </ul>
4. Find the number that makes 10 when given a number from 1 to 9. Record the answer with a drawing or equation.	<ul style="list-style-type: none"> <li>• Missing Addends</li> <li>• Count On</li> <li>• Act Out Addition</li> <li>• Flower Story Problems</li> </ul>	<ul style="list-style-type: none"> <li>• Numbers that make 10.pdf: For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.                             <ul style="list-style-type: none"> <li>- How Many More?</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from <i>continued</i> .		
5. Fluently add and subtract within 5.	<ul style="list-style-type: none"> <li>• Songs: Addition; Pirates Can Add; On the Bayou; Bakery Subtraction; Subtract Those Cars; Circus Subtraction</li> <li>• Book: Five Delicious Muffins</li> <li>• Add Groups</li> <li>• Subtract Groups</li> <li>• Minuends</li> <li>• Sums</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> </ul>	
Understand simple patterns.		
6. Duplicate, extend, and create simple patterns using concrete objects.	<ul style="list-style-type: none"> <li>• Pattern ABB</li> <li>• Pattern ABC</li> <li>• Pattern ABC</li> <li>• Pattern AB</li> <li>• Patterns</li> <li>• Label Patterns</li> <li>• Book: How King Snake Got his Pattern</li> </ul>	<ul style="list-style-type: none"> <li>• Patterns.pdf: Draw the next shape to continue a pattern. (Also available in Spanish: Patrones)</li> </ul>
<b>NY-K.NBT NUMBER AND OPERATIONS IN BASE TEN</b>		
Work with numbers 11–19 to gain foundations for place value.		
1. Compose and decompose the numbers from 11 to 19 into ten ones and one, two, three, four, five, six, seven, eight, or nine ones.	<ul style="list-style-type: none"> <li>• Place Value</li> </ul>	<ul style="list-style-type: none"> <li>• Tens and ones.pdf: Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation; understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.                             <ul style="list-style-type: none"> <li>– Place Value 11–19</li> </ul> </li> </ul>



NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>NY-K.MD MEASUREMENT AND DATA</b>		
<b>Describe and compare measurable attributes.</b>		
<p>1. Describe measurable attributes of an object(s), such as length or weight, using appropriate vocabulary.</p>	<ul style="list-style-type: none"> <li>• Song: Measuring Plants</li> <li>• Length</li> </ul>	<ul style="list-style-type: none"> <li>• Measurable attributes.pdf: Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.                             <ul style="list-style-type: none"> <li>- Filling Table</li> <li>- Order It Up</li> <li>- Straw Rulers</li> <li>- Measuring Walk</li> <li>- Heavy or Light</li> <li>- Make A Balance</li> <li>- Measurable Attributes</li> </ul> </li> </ul>
<p>2. Directly compare two objects with a common measurable attribute and describe the difference.</p>	<ul style="list-style-type: none"> <li>• Songs: Savanna Size, Measuring Plants</li> <li>• Capacity</li> <li>• Length</li> <li>• Order Size</li> <li>• Big and Little</li> <li>• Tall and Short</li> <li>• Heavy and Light</li> <li>• Size</li> <li>• Match</li> </ul>	<ul style="list-style-type: none"> <li>• Comparing objects.pdf: Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.                             <ul style="list-style-type: none"> <li>- Filling Table</li> <li>- Order It Up</li> <li>- Straw Rulers</li> <li>- Measuring Walk</li> <li>- Heavy or Light</li> <li>- Make A Balance</li> <li>- Size Scavenger Hunt</li> <li>- Big and Little Sort</li> <li>- Boxes in a Line</li> <li>- Teddy Bear Line-Up</li> <li>- Magazine Sorting</li> <li>- Tall and Short</li> <li>- Big and Little</li> <li>- Tall and Short</li> <li>- Heavy and Light</li> <li>- Small, Medium, Large</li> <li>- Measuring Length</li> <li>- Measurable Attributes</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Classify objects and count the number of objects in each category.</b>		
<p>3. Classify objects into given categories; count the objects in each category and sort the categories by count. <i>Note: Limit category counts to be less than or equal to 10.</i></p>	<ul style="list-style-type: none"> <li>• Songs: Same and Different; All Sorts of Laundry</li> <li>• Book: Buttons, Buttons</li> <li>• Match</li> <li>• Sort</li> <li>• Make and Count Groups</li> </ul>	<ul style="list-style-type: none"> <li>• Classifying objects.pdf: Classify objects into given categories; count the numbers of objects in each category and sort the categories by count.                             <ul style="list-style-type: none"> <li>- Let's Sort</li> <li>- Sort</li> </ul> </li> </ul>
<p>4. Explore coins (pennies, nickels, dimes, and quarters) and begin identifying pennies and dimes.</p>	<ul style="list-style-type: none"> <li>• Song: Money</li> <li>• Count Coins Remediation</li> </ul>	
<b>NY-K.G GEOMETRY</b>		
<b>Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).</b>		
<p>1. Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.</p>	<ul style="list-style-type: none"> <li>• Songs: Positioning; Kites; Get Over the Bugs; Shapes, Shapes, Shapes; Up in the Air</li> <li>• Books: The Shape of Things; Imagination Shapes</li> <li>• Position</li> <li>• Over, Under, Above, Below</li> <li>• Inside, Outside, Between</li> <li>• Circle, Square, Triangle, Rectangle</li> <li>• Star, Semicircle, Octagon, Oval, Diamond</li> <li>• Simple Shapes</li> <li>• Solid Shapes</li> <li>• World Shapes</li> <li>• Above, Below, Next to, On</li> </ul>	<ul style="list-style-type: none"> <li>• Describing objects.pdf: Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.                             <ul style="list-style-type: none"> <li>- Shapes Scavenger Hunt</li> </ul> </li> </ul>
<p>2. Name shapes regardless of their orientation or overall size.</p>	<ul style="list-style-type: none"> <li>• Songs: Kites; Shapes, Shapes, Shapes; Up in the Air</li> <li>• Books: The Shape of Things; Imagination Shapes</li> <li>• Circle, Square, Triangle, Rectangle</li> <li>• Star, Semicircle, Octagon, Oval, Diamond</li> <li>• Simple Shapes</li> <li>• Solid Shapes</li> <li>• World Shapes</li> </ul>	<ul style="list-style-type: none"> <li>• Shape recognition.pdf: Correctly name shapes regardless of their orientations or overall size.                             <ul style="list-style-type: none"> <li>- Shapes Scavenger Hunt</li> <li>- Shapes and Positioning</li> <li>- Shapes Flashcards</li> </ul> </li> </ul>
<p>3. Understand the difference between two-dimensional (lying in a plane, "flat") and three-dimensional ("solid") shapes.</p>	<ul style="list-style-type: none"> <li>• Solid Shapes</li> <li>• Space Shapes</li> <li>• Simple Shapes</li> </ul>	<ul style="list-style-type: none"> <li>• Two-dimensional shapes.pdf: Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").                             <ul style="list-style-type: none"> <li>- Shapes and Positioning</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Analyze, compare, sort, and compose shapes</b>		
4. Analyze, compare, and sort two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts, and other attributes.	<ul style="list-style-type: none"> <li>• Song: Corners and Sides</li> <li>• Simple Shapes</li> <li>• Solid Shapes</li> <li>• Space Shapes</li> <li>• Congruence</li> <li>• Tangrams</li> <li>• Similar Figures</li> </ul>	<ul style="list-style-type: none"> <li>• Compare shapes.pdf: Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/“corners”) and other attributes (e.g., having sides of equal length).                             <ul style="list-style-type: none"> <li>- Comparing Shapes</li> </ul> </li> </ul>
5. Model objects in their environment by building and/or drawing shapes.	<ul style="list-style-type: none"> <li>• Geoboard</li> <li>• Tangrams</li> </ul>	<ul style="list-style-type: none"> <li>• Model shapes.pdf: Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.                             <ul style="list-style-type: none"> <li>- Building Shapes</li> </ul> </li> </ul>
6. Compose larger shapes from simple shapes.		<ul style="list-style-type: none"> <li>• Form larger shapes.pdf: Compose simple shapes to form larger shapes.                             <ul style="list-style-type: none"> <li>- Combining Shapes</li> </ul> </li> </ul>
<b>SCIENCE LEARNING STANDARDS</b>		
<b>K. MATTER AND ITS INTERACTIONS</b>		
<b>Students who demonstrate understanding can:</b>		
K-PS1-1. Plan and conduct an investigation to test the claim that different kinds of matter exist as either solid or liquid, depending on temperature. <i>[Clarification Statement: Emphasis should be on solids and liquids at a given temperature and that a solid may be a liquid at higher temperature and a liquid may be a solid at a lower temperature.]</i>	<ul style="list-style-type: none"> <li>• Books: Warm Soup for Dedushka; Pancakes Matter</li> <li>• Changes in Matter</li> <li>• Movement of Heat</li> <li>• States of Water</li> <li>• Materials</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
K. FORCES AND INTERACTIONS: PUSHES AND PULLS		
Students who demonstrate understanding can:		
<p>K-PS2-1. Plan and conduct an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.</p> <p><i>[Clarification Statement: Examples of pushes or pulls could include a string attached to an object being pulled, a person pushing an object, a person stopping a rolling ball, and two objects colliding and pushing on each other.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Push and Pull</li> <li>• Book: Mr. Mario’s Neighborhood</li> <li>• Push and Pull</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: How It Works</li> </ul>
<p>K-PS2-2. Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.</p> <p><i>[Clarification Statement: Examples of problems requiring a solution could include having a marble or other object move a certain distance, follow a particular path, and knock down other objects. Examples of solutions could include tools such as a ramp to increase the speed of the object and a structure that would cause an object such as a marble or ball to turn.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Push and Pull</li> <li>• Push and Pull</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
K. INTERDEPENDENT RELATIONSHIPS IN ECOSYSTEMS: ANIMALS, PLANTS, AND THEIR ENVIRONMENT		
Students who demonstrate understanding can:		
<p>K-LS1-1. Use observations to describe patterns of what plants and animals (including humans) need to survive.  <i>[Clarification Statement: Examples of patterns could include that animals need to take in food but plants do not; the different kinds of food needed by different types of animals; the requirement of plants to have light; and that all living things need water and other materials to live, grow, and thrive.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Water</li> <li>• Book: Mela’s Water Pot</li> <li>• Sun</li> <li>• Plants</li> <li>• Water</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Water for Plants                             <ul style="list-style-type: none"> <li>- Learning Together: Green and Growing</li> </ul> </li> </ul>
<p>K-ESS2-2. Construct an argument supported by evidence for how plants and animals (including humans) can change the environment to meet their needs.  <i>[Clarification Statement: Examples of plants and animals changing their environment could include a squirrel digs in the ground to hide its food and tree roots can break concrete.]</i></p>	<ul style="list-style-type: none"> <li>• Books: Winter Snoozers; Birds at my House; The Old Maple Tree</li> </ul>	
<p>K-ESS3-1. Use a model to represent the relationship between the needs of different plants or animals (including humans) and the places they live.  <i>[Clarification Statement: Examples of relationships could include that deer eat buds and leaves, therefore, they usually live in forested areas, and grasses need sunlight so they often grow in meadows. Plants, animals, and their surroundings make up a system.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Four Ecosystems</li> <li>• Books: Where in the World Would You Go Today?; Winter Snoozers; Birds at my House; The Old Maple Tree</li> <li>• Oceans</li> <li>• Mountains</li> <li>• Deserts</li> <li>• Rainforests</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
K. INTERDEPENDENT RELATIONSHIPS IN ECOSYSTEMS: ANIMALS, PLANTS, AND THEIR ENVIRONMENT <i>continued</i>		
Students who demonstrate understanding can:		
<p>K-ESS3-3. Communicate solutions that will reduce the impact of humans on living organisms and non-living things in the local environment.  <i>[Clarification Statement: Examples of human impact on the environment (land, water, air, plants, and animals) could include cutting trees to produce paper and using resources to produce bottles. Examples of solutions could include reusing paper and recycling cans and bottles.]</i></p>	<ul style="list-style-type: none"> <li>• Songs: Conservation; Pollution Rap</li> <li>• Pollution and Recycling</li> <li>• Care of Water</li> <li>• Care of Earth</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Recycling</li> <li>• Learning Together: Our Earth</li> </ul>
K. WEATHER AND CLIMATE		
Students who demonstrate understanding can:		
<p>K-ESS2-1. Use and share observations of local weather conditions to describe patterns over time.  <i>[Clarification Statement: Examples of qualitative observations could include descriptions of the weather (such as sunny, cloudy, rainy, and warm); examples of quantitative observations could include numbers of sunny, windy, and rainy days in a month. Examples of patterns could include that it is usually cooler in the morning than in the afternoon and the number of sunny days versus cloudy days in different months.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Seasons</li> <li>• Book: That’s What I Like: A Book About Seasons</li> <li>• Calendar/Graph Weather</li> <li>• Weather Patterns</li> <li>• Clouds</li> <li>• Spring</li> <li>• Summer</li> <li>• Fall</li> <li>• Winter</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Weather; The Weather Around Us</li> <li>• Weather Cards</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
K. WEATHER AND CLIMATE <i>continued</i>		
Students who demonstrate understanding can:		
<p>K-ESS3-2. Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.  <i>[Clarification Statement: Emphasis is on local forms of severe weather and local resources available for preparedness measures.]</i></p>	<ul style="list-style-type: none"> <li>• Songs: Precipitation; Storms</li> <li>• Book: Whatever the Weather; The Weather ob Blackberry Lane</li> <li>• Weather Tools</li> <li>• Calendar/Graph Weather</li> </ul>	
<p>K-PS3-1. Make observations to determine the effect of sunlight on Earth's surface.  <i>[Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water]</i></p>	<ul style="list-style-type: none"> <li>• Song: Sun Blues</li> <li>• Book: My Family Campout</li> <li>• Sun</li> </ul>	<ul style="list-style-type: none"> <li>• Homelink Newsletter: The Sky Above Us</li> </ul>
<p>K-PS3-2. Use tools and materials to design and build a structure that will reduce the warming effect of sunlight on an area.  <i>[Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun.]</i></p>	<ul style="list-style-type: none"> <li>• Book: My Family Campout</li> </ul>	<ul style="list-style-type: none"> <li>• Sun and Shade Pictures</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>GRADE 1</b>		
<b>MATHEMATICS LEARNING STANDARDS</b>		
<b>NY-1.OA OPERATIONS AND ALGEBRAIC THINKING</b>		
<b>Represent and solve problems involving addition and subtraction.</b>		
<p>1. Use addition and subtraction within 20 to solve one step word problems involving situations of adding to, taking from, putting together, taking apart, and/or comparing, with unknowns in all positions. <i>Note: Problems should be represented using objects, drawings, and equations with a symbol for the unknown number. Problems should be solved using objects or drawings, and equations.</i></p>	<ul style="list-style-type: none"> <li>• Songs: Fact Families; Doubles</li> <li>• Book: Facts About Families</li> <li>• Addition and Subtraction Fact Families</li> <li>• Addition and Subtraction Relationship</li> <li>• Doubles</li> <li>• Subtract Doubles</li> <li>• Problem Solving Strategy</li> <li>• Story Problem Strategies</li> </ul>	<ul style="list-style-type: none"> <li>• Word problems using subtraction within 20.pdf: Use addition and subtraction within 20 to solve word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions.                             <ul style="list-style-type: none"> <li>- Guess and Check</li> <li>- Model the Story</li> </ul> </li> </ul>
<p>2. Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20.</p>	<ul style="list-style-type: none"> <li>• Story Problem Strategies</li> <li>• Problem Solving Strategy</li> </ul>	<ul style="list-style-type: none"> <li>• Word problems adding 3 numbers.pdf: Solve word problems that call for addition of three whole numbers whose sum is less than or equal to 20.                             <ul style="list-style-type: none"> <li>- Draw a Picture</li> </ul> </li> </ul>
<b>Understand and apply properties of operations and the relationship between addition and subtraction.</b>		
<p>3. Apply properties of operations as strategies to add and subtract. <i>Note: Students need not use formal terms for these properties.</i></p>	<ul style="list-style-type: none"> <li>• Addition and Subtraction Relationship</li> <li>• Addition and Subtraction Fact Families</li> <li>• Subtraction Patterns</li> <li>• Commutative Property of Addition</li> </ul>	<ul style="list-style-type: none"> <li>• Strategies to add and subtract.pdf: Apply properties of operations as strategies to add and subtract.                             <ul style="list-style-type: none"> <li>- Adding and Subtracting Bugs</li> <li>- Concentration</li> <li>- Related Facts</li> </ul> </li> </ul>
<p>4. Understand subtraction as an unknown-addend problem within 20.</p>	<ul style="list-style-type: none"> <li>• Missing Addends</li> <li>• Subtraction Patterns</li> <li>• Addition and Subtraction Fact Families</li> <li>• Missing Addends</li> </ul>	<ul style="list-style-type: none"> <li>• Understand subtraction as an unknown addend problem.pdf: Understand subtraction as an unknown-addend problem. Add and subtract within 20.                             <ul style="list-style-type: none"> <li>- Write each subtraction problem as an addition problem and solve it.</li> </ul> </li> </ul>



NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Add and subtract within 20.		
<p>5. Relate counting to addition and subtraction.</p>	<ul style="list-style-type: none"> <li>• Song: Counting On</li> <li>• Books: Circus 20; Painting by Number; Jump Rope Rhymes</li> <li>• Skip Count by 2</li> <li>• Count On</li> <li>• Make and Count Groups</li> <li>• Add Groups</li> <li>• Subtract Groups</li> </ul>	<ul style="list-style-type: none"> <li>• Relate counting to addition and subtraction.pdf: Relate counting to addition and subtraction.                             <ul style="list-style-type: none"> <li>- Skip Counting Chant</li> <li>- Jump Rope Counting</li> <li>- Related Facts</li> <li>- Count by 2a; 5s; 10s</li> </ul> </li> </ul>
<p>6a. Add and subtract within 20. Use strategies such as:</p> <ul style="list-style-type: none"> <li>• counting on;</li> <li>• making ten;</li> <li>• decomposing a number leading to a ten;</li> <li>• using the relationship between addition and subtraction; and</li> <li>• creating equivalent but easier or known sums.</li> </ul>	<ul style="list-style-type: none"> <li>• Songs: Fact Families; Counting On</li> <li>• Books: Facts about Families; Circus 20; Painting by Number</li> <li>• Addition and Subtraction Fact Families</li> <li>• Addition Sentences</li> <li>• Subtraction Sentences</li> <li>• Commutative Property of Addition</li> <li>• Addition and Subtraction Relationship</li> <li>• Missing Addends</li> <li>• Missing Minuends and Subtrahends</li> <li>• Add 3 One-digit Numbers</li> <li>• Subtraction Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 20.pdf: Add and subtract within 20, demonstrating fluency for addition and subtraction within 10.                             <ul style="list-style-type: none"> <li>- The Three Little Bears</li> <li>- Fact Family Bingo</li> <li>- A Graph of Fact Families</li> <li>- Bean Facts</li> <li>- Draw a Picture</li> <li>- Addition</li> <li>- Number Pyramid</li> <li>- Subtraction Sentences</li> <li>- Model the Story</li> <li>- Fact Families</li> <li>- Add 0 and 1-5; 0 and 6-10</li> <li>- Order Property of Addition</li> <li>- Add Doubles +1 to 11</li> <li>- Add Doubles to 20</li> <li>- Add Doubles +1 to 21</li> <li>- Make 10</li> <li>- Subtract 0 from 0-10</li> <li>- Subtract 0 from 6-10</li> <li>- Subtraction Patterns</li> <li>- Fact Families to 10; to 20</li> <li>- Add and Subtract Doubles to 10; Doubles to 20</li> </ul> </li> <li>Sets of flashcards:                             <ul style="list-style-type: none"> <li>- Addition—horizontal; vertical</li> <li>- Subtraction—horizontal; vertical</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>Add and subtract within 20 continued.</i>		
<p>6b. Fluently add and subtract within 10.</p>	<ul style="list-style-type: none"> <li>• Songs: Fact Families; Counting On</li> <li>• Books: Facts about Families; Circus 20; Painting by Number</li> <li>• Addition and Subtraction Fact Families</li> <li>• Addition Sentences</li> <li>• Subtraction Sentences</li> <li>• Commutative Property of Addition</li> <li>• Addition and Subtraction Relationship</li> <li>• Missing Addends</li> <li>• Missing Minuends and Subtrahends</li> <li>• Add 3 One-digit Numbers</li> <li>• Subtraction Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 20.pdf: Add and subtract within 20, demonstrating fluency for addition and subtraction within 10.                             <ul style="list-style-type: none"> <li>- The Three Little Bears</li> <li>- Fact Family Bingo</li> <li>- A Graph of Fact Families</li> <li>- Bean Facts</li> <li>- Draw a Picture</li> <li>- Addition</li> <li>- Number Pyramid</li> <li>- Subtraction Sentences</li> <li>- Model the Story</li> <li>- Fact Families</li> <li>- Add 0 and 1-5; 0 and 6-10</li> <li>- Order Property of Addition</li> <li>- Add Doubles +1 to 11</li> <li>- Add Doubles to 20</li> <li>- Add Doubles +1 to 21</li> <li>- Make 10</li> <li>- Subtract 0 from 0-10</li> <li>- Subtract 0 from 6-10</li> <li>- Subtraction Patterns</li> <li>- Fact Families to 10; to 20</li> <li>- Add and Subtract Doubles to 10; Doubles to 20</li> </ul> </li> <li>Sets of flashcards:                             <ul style="list-style-type: none"> <li>- Addition—horizontal; vertical</li> <li>- Subtraction—horizontal; vertical</li> </ul> </li> </ul>
<i>Work with addition and subtraction equations</i>		
<p>7. Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false.</p>	<ul style="list-style-type: none"> <li>• Song: Fact Families</li> <li>• Book: Facts About Families</li> <li>• Addition and Subtraction Fact Families</li> <li>• Addition and Subtraction Relationship</li> <li>• Commutative Property of Addition</li> <li>• Addition Sentences</li> <li>• Subtraction Sentences</li> <li>• Greater Than, Less Than</li> <li>• More Than, Fewer Than</li> </ul>	<ul style="list-style-type: none"> <li>• Equal sign.pdf: Understand the meaning of the equal sign, and determine if equations involving addition and subtraction are true or false.                             <ul style="list-style-type: none"> <li>- Show Me!</li> <li>- Tricky Total</li> <li>- Domino Addition</li> <li>- Domino Subtraction</li> <li>- Playground Fact Snake</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>Work with addition and subtraction equations continued.</i>		
<p>8. Determine the unknown whole number in an addition or subtraction equation with the unknown in all positions.</p>	<ul style="list-style-type: none"> <li>• Addition Sentences</li> <li>• Subtraction Sentences</li> <li>• Addition and Subtraction Fact Families</li> <li>• Missing Addends</li> <li>• Missing Minuends and Subtrahends</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 20.pdf: Add and subtract within 20, demonstrating fluency for addition and subtraction within 10.                             <ul style="list-style-type: none"> <li>- The Three Little Bears</li> <li>- Fact Family Bingo</li> <li>- A Graph of Fact Families</li> <li>- Bean Facts</li> <li>- Draw a Picture</li> <li>- Addition</li> <li>- Number Pyramid</li> <li>- Subtraction Sentences</li> <li>- Model the Story</li> <li>- Fact Families</li> <li>- Add 0 and 1-5; 0 and 6-10</li> <li>- Order Property of Addition</li> <li>- Add Doubles +1 to 11</li> <li>- Add Doubles to 20</li> <li>- Add Doubles +1 to 21</li> <li>- Make 10</li> <li>- Subtract 0 from 0-10</li> <li>- Subtract 0 from 6-10</li> <li>- Subtraction Patterns</li> <li>- Fact Families to 10; to 20</li> <li>- Add and Subtract Doubles to 10; Doubles to 20</li> </ul> </li> <li>Sets of flashcards:                             <ul style="list-style-type: none"> <li>- Addition—horizontal; vertical</li> <li>- Subtraction—horizontal; vertical</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>NY-1.NBT NUMBER AND OPERATIONS IN BASE TEN</b>		
<i>Extend the counting sequence.</i>		
<p>1. Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.</p>	<ul style="list-style-type: none"> <li>• Song: Counting On</li> <li>• Books: Painting by Number; Circus 20; Hooray, Hooray for the One Hundredth Day!</li> <li>• Count On</li> <li>• Number Chart</li> </ul>	<ul style="list-style-type: none"> <li>• Count to 120.pdf: Count to 120, starting at any number less than 120. In this range, read and write numerals and represent a number of objects with a written numeral.                             <ul style="list-style-type: none"> <li>- Mystery Numbers</li> <li>- I Can Write Numbers to 99</li> <li>- Numbers 20-29; 30-39; 40-49; 50-59; 60-69</li> <li>- Counting to 89</li> <li>- Counting Charts:</li> <li>- I Can Count to 50; 100; 99; 120</li> </ul> </li> </ul>
<i>Understand place value.</i>		
<i>2. Understand that the two digits of a two-digit number represent amounts of tens and ones.</i>		
<p>a. Understand 10 can be thought of as a bundle of ten ones, called a “ten”.</p>	<ul style="list-style-type: none"> <li>• Song: Place Value</li> <li>• Place Value of 2-digit Numbers</li> <li>• Expanded Notation</li> <li>• Add with Manipulatives</li> </ul>	<ul style="list-style-type: none"> <li>• Tens as a bundle of ones.pdf: 10 can be thought of as a bundle of ten ones—called a “ten.”                             <ul style="list-style-type: none"> <li>- Popsicles to Ten</li> </ul> </li> </ul>
<p>b. Understand the numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones.</p>	<ul style="list-style-type: none"> <li>• Song: Place Value</li> <li>• Place Value of 2-digit Numbers</li> <li>• Expanded Notation</li> <li>• Add with Manipulatives</li> </ul>	<ul style="list-style-type: none"> <li>• 11-19 broken down.pdf: The numbers from 11 to 19 are composed of a ten and one, two, three, four, five, six, seven, eight, or nine ones.                             <ul style="list-style-type: none"> <li>- Toss It</li> <li>- Make a Number</li> <li>- Numbers Flashcards</li> <li>- Numbers 10-19</li> <li>- More Numbers 10-19</li> </ul> </li> </ul>
<p>c. Understand the numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).</p>	<ul style="list-style-type: none"> <li>• Expanded Notation</li> <li>• Place Value</li> <li>• Place Value of 2-digit Numbers</li> </ul>	<ul style="list-style-type: none"> <li>• Ten groupings.pdf: The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).                             <ul style="list-style-type: none"> <li>- Toss It</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
2. Understand that the two digits of a two-digit number represent amounts of tens and ones <i>continued</i> .		
<p>3. Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols <math>&gt;</math>, <math>=</math>, and <math>&lt;</math>.</p>	<ul style="list-style-type: none"> <li>• Place Value</li> <li>• Greater Than, Less Than (2-digit Numbers)</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Compare two-digit numbers.pdf: Compare two two-digit numbers based on meanings of the tens and ones digits, recording the results of comparisons with the symbols <math>&gt;</math>, <math>=</math>, and <math>&lt;</math>.                             <ul style="list-style-type: none"> <li>- More or Less Spinner</li> <li>- Catch Me if You Can!</li> <li>- What Are You Looking For?</li> <li>- Two-Pile Sort</li> </ul> </li> </ul>
Use place value understanding and properties of operations to add and subtract.		
<p>4. Add within 100, including a two-digit number and a one-digit number,</p> <ul style="list-style-type: none"> <li>• a two-digit number and a multiple of 10.</li> <li>• Use concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.</li> </ul> <p>Understand that in adding two-digit numbers, one adds tens and tens, ones and ones, and sometimes it is necessary to compose a ten. Relate the strategy to a written representation and explain the reasoning used.</p>	<ul style="list-style-type: none"> <li>• Addition</li> <li>• Add Tens</li> <li>• Doubles</li> <li>• Doubles Plus 1</li> <li>• Add with Manipulatives</li> <li>• Add Vertical Squares</li> <li>• Add with Beads</li> <li>• Addition and Subtraction Relationship</li> <li>• Add with Regrouping Concept</li> <li>• Add 2-digit and 1-digit Numbers with Regrouping</li> <li>• Add 2-digit Numbers without Regrouping</li> <li>• Add 2-digit Numbers with Regrouping</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Adding within 100.pdf: The numbers 10, 20, 30, 40, 50, 60, 70, 80, 90 refer to one, two, three, four, five, six, seven, eight, or nine tens (and 0 ones).                             <ul style="list-style-type: none"> <li>- Drawing Tens</li> <li>- Beans, Beans, and More Beans</li> <li>- The Kingdom of Popsicle Stick-Filled Purses</li> <li>- Straws and Macaroni</li> <li>- Bean Addition</li> <li>- Newsletter</li> <li>- Adding Tens and Ones</li> <li>- Color Adds Up</li> <li>- Cookies and Milk!</li> <li>- Addition of Two-Digit Numbers</li> <li>- Addition and Subtraction of Large Numbers</li> <li>- 1 set of flashcards</li> </ul> </li> </ul>
<p>5. Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.</p>	<ul style="list-style-type: none"> <li>• Song: Skip Counting</li> <li>• Book: Navajo Beads</li> <li>• Add</li> <li>• Subtract</li> <li>• Add Tens</li> <li>• Subtract Tens</li> <li>• Skip Count by 10</li> <li>• Number Chart</li> </ul>	<ul style="list-style-type: none"> <li>• Ten more or less.pdf: Given a two-digit number, mentally find 10 more or 10 less than the number, without having to count; explain the reasoning used.                             <ul style="list-style-type: none"> <li>- Ten-O</li> <li>- Toss It</li> <li>- Make a Number</li> <li>- Subtract 10</li> <li>- Flashcards</li> <li>- Bingo</li> <li>- Addition of Tens</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Use place value understanding and properties of operations to add and subtract <i>continued</i>.</b>		
<p>6. Subtract multiples of 10 from multiples of 10 in the range 10-90 using:</p> <ul style="list-style-type: none"> <li>concrete models or drawings, and</li> <li>strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.</li> </ul> <p>Relate the strategy used to a written representation and explain the reasoning.</p>	<ul style="list-style-type: none"> <li>Subtraction</li> <li>Subtract Tens</li> <li>Subtraction Patterns</li> <li>Subtract</li> <li>Place Value</li> <li>Addition and Subtraction Relationship</li> <li>Use Manipulatives</li> <li>You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>Subtracting in 10s.pdf: Subtract multiples of 10 in the range 10–90 from multiples of 10 in the range 10–90.                             <ul style="list-style-type: none"> <li>Ten-O</li> <li>Bingo</li> <li>Subtract Multiples of 10</li> </ul> </li> </ul>
<b>NY-1.MD MEASUREMENT AND DATA</b>		
<b>Measure lengths indirectly and by iterating length units.</b>		
<p>1. Order three objects by length; compare the lengths of two objects indirectly by using a third object.</p>	<ul style="list-style-type: none"> <li>Length</li> <li>Nonstandard Units of Length</li> </ul>	<ul style="list-style-type: none"> <li>Order by length.pdf: Order three objects by length; compare the lengths of two objects indirectly by using a third object.                             <ul style="list-style-type: none"> <li>Estimating Length</li> <li>A Fruit and Vegetable Measure</li> </ul> </li> </ul>
<p>2. Measure the length of an object using same-size “length units” placed end to end with no gaps or overlaps. Express the length of an object as a whole number of “length units.”</p>	<ul style="list-style-type: none"> <li>Length</li> <li>Nonstandard Units of Length</li> </ul>	<ul style="list-style-type: none"> <li>Length Measurement.pdf: Express the length of an object as a whole number of length units, by laying multiple copies of a shorter object (the length unit) end to end; understand that the length measurement of an object is the number of same-size length units that span it with no gaps or overlaps.                             <ul style="list-style-type: none"> <li>Measures of Me</li> <li>Measure a Handful</li> <li>Estimating Length</li> <li>A Fruit and Vegetable</li> <li>Measure Up!</li> <li>Inches/Centimeters Rulers</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Tell and write time and money.</b>		
<p>3a. Tell and write time in hours and half-hours using analog and digital clocks. Develop an understanding of common terms, such as, but not limited to, o'clock and half past.</p>	<ul style="list-style-type: none"> <li>• Song: Clock Hands</li> <li>• Books: Mr. Romano's Secret: A Time Story; How Long is a Minute?</li> <li>• Tell Time to the Hour</li> <li>• Tell Time to the Half-Hour</li> <li>• Compare Minutes to Hours</li> <li>• Order Numbers on a Clock</li> </ul>	<ul style="list-style-type: none"> <li>• Hours and Half-hours.pdf: Tell and write time in hours and half-hours using analog and digital clocks.                             <ul style="list-style-type: none"> <li>- What Comes After, Before, Or Between?</li> <li>- Make Your Own Clock</li> <li>- Learning to Tell Time</li> <li>- Matching Time</li> <li>- What Numbers are Missing?</li> <li>- What Time Is It?</li> <li>- Time of Day</li> <li>- Clock flashcards</li> </ul> </li> </ul>
<p>3b. Recognize and identify coins (penny, nickel, dime, and quarter) and their value and use the cent symbol (¢) appropriately.</p>	<ul style="list-style-type: none"> <li>• Song: Money</li> <li>• Count Coins Remediation</li> </ul>	
<p>3c. Count a mixed collection of dimes and pennies and determine the cent value (total not to exceed 100 cents).</p>	<ul style="list-style-type: none"> <li>• Song: Money</li> <li>• Book: Bugs for Sale</li> <li>• Count Coins Remediation</li> </ul>	
<b>Represent and interpret data.</b>		
<p>4. Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.</p>	<ul style="list-style-type: none"> <li>• Songs: Tallying; Graphing</li> <li>• Books: One More Cat; Painting by Number</li> <li>• Tally Marks</li> <li>• Graphs</li> <li>• Make a Table</li> </ul>	<ul style="list-style-type: none"> <li>• Data Categorization.pdf: Organize, represent, and interpret data with up to three categories; ask and answer questions about the total number of data points, how many in each category, and how many more or less are in one category than in another.                             <ul style="list-style-type: none"> <li>- Ice Cream Sundae</li> <li>- Make A Real Object Graph</li> <li>- Make a Weather Bar Graph</li> <li>- Weather Flashcards</li> <li>- Our Favorite Foods</li> <li>- Make a Graph</li> <li>- Make a table</li> <li>- How Many?</li> <li>- Bugs!</li> <li>- Use Graphs and Tables</li> <li>- How Big is Your Family?</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>NY-1.G GEOMETRY</b>		
Reason with shapes and their attributes.		
<p>1. Distinguish between defining attributes versus non-defining attributes for a wide variety of shapes. Build and/or draw shapes to possess defining attributes.</p>	<ul style="list-style-type: none"> <li>• Songs: Corners and Sides; Kites</li> <li>• Geoboard</li> <li>• Space Shapes</li> </ul>	<ul style="list-style-type: none"> <li>• Attributes.pdf: Distinguish between defining attributes versus non-defining attributes; build and draw shapes to possess defining attributes.                             <ul style="list-style-type: none"> <li>- Sorting Shapes</li> </ul> </li> </ul>
<p>2. Compose two-dimensional shapes (rectangles, squares, trapezoids, triangles, half-circles, and quarter-circles) or three-dimensional shapes (cubes, right rectangular prisms, right circular cones, and right circular cylinders) to create a composite shape, and compose new shapes from the composite shape.</p> <p><i>Note: Students do not need to learn formal names such as “right rectangular prism.”</i></p>	<ul style="list-style-type: none"> <li>• Song: Kites; Shapes, Shapes, Shapes;</li> <li>• Space Shapes</li> <li>• Geoboard</li> <li>• Tangrams</li> </ul>	<ul style="list-style-type: none"> <li>• Model shapes.pdf: Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.                             <ul style="list-style-type: none"> <li>- Building Shapes</li> </ul> </li> <li>• Form Larger Shapes.pdf: Compose simple shapes to form larger shapes.                             <ul style="list-style-type: none"> <li>- Combining Shapes</li> </ul> </li> </ul>
<p>3. Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.</p>	<ul style="list-style-type: none"> <li>• Song: Fractions</li> <li>• Book: Halves and Fourths and Thirds</li> <li>• Equal-part Fractions</li> <li>• Label Parts of Fractions</li> </ul>	<ul style="list-style-type: none"> <li>• Equal shares.pdf: Partition circles and rectangles into two and four equal shares, describe the shares using the words halves, fourths, and quarters, and use the phrases half of, fourth of, and quarter of. Describe the whole as two of, or four of the shares. Understand for these examples that decomposing into more equal shares creates smaller shares.                             <ul style="list-style-type: none"> <li>- Make It Equal</li> <li>- Fraction Friends</li> <li>- Fraction Train</li> <li>- Halves, Thirds, Fourths</li> <li>- Equal Parts</li> </ul> </li> </ul>



NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>SCIENCE LEARNING STANDARDS</b>		
<b>1. WAVES: LIGHT AND SOUND</b>		
<b>Students who demonstrate understanding can:</b>		
<p>1-PS4-1. Plan and conduct investigations to provide evidence that vibrating materials can make sound and that sound can make materials vibrate.</p> <p><i>[Clarification Statement: Examples of vibrating materials that make sound could include tuning forks and plucking a stretched string. Examples of how sound can make matter vibrate could include holding a piece of paper near a speaker making sound and holding an object near a vibrating tuning fork.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Sound</li> <li>• Book: What Sounds Say</li> <li>• Sound Waves</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Sound</li> </ul>
<p>1-PS4-2. Make observations (firsthand or from media) to construct an evidence-based account that objects can be seen only when illuminated.</p> <p><i>[Clarification Statement: Examples of observations could include those made in a completely dark room, a pinhole box, and a video of a cave explorer with a flashlight. Illumination could be from an external light source or by an object giving off its own light.]</i></p>	<ul style="list-style-type: none"> <li>• Book: Lightning Bugs; My Family Campout;</li> <li>• Light Sources</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Light and Electricity</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
1. WAVES: LIGHT AND SOUND <i>continued</i>		
Students who demonstrate understanding can:		
<p>1-PS4-3. Plan and conduct an investigation to determine the effect of placing objects made with different materials in the path of a beam of light.</p> <p><i>[Clarification Statement: Examples of materials could include those that are transparent (such as clear plastic), translucent (such as wax paper), opaque (such as cardboard), and reflective (such as a mirror).]</i></p>	<ul style="list-style-type: none"> <li>• Book: My Family Campout</li> <li>• Light Properties</li> <li>• Light</li> <li>• Properties of Light</li> </ul>	
<p>1-PS4-4. Use tools and materials to design and build a device that uses light or sound to solve the problem of communicating over a distance.</p> <p><i>[Clarification Statement: Examples of devices could include a light source to send signals, paper cup and string “telephones,” and a pattern of drum beats.]</i></p>	<ul style="list-style-type: none"> <li>• Song: Inventing</li> <li>• Books: I Want to Be a Scientist Like Thomas Edison; Inventions All Around</li> <li>• Animal Adaptations and Human Tools</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
1. STRUCTURE, FUNCTION, AND INFORMATION PROCESSING		
Students who demonstrate understanding can:		
<p>1-LS1-1. Use materials to design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.  <i>[Clarification Statement: Examples of human problems that can be solved by mimicking plant or animal solutions could include designing clothing or equipment to protect bicyclists by mimicking turtle shells, acorn shells, and animal scales; stabilizing structures by mimicking animal tails and roots on plants; keeping out intruders by mimicking thorns on branches and animal quills; and, detecting intruders by mimicking eyes and ears.]</i></p>	<ul style="list-style-type: none"> <li>• Books: I Wish I Had Ears Like a Bat; Animal Bodies; I Want to Be a Scientist Like Antoni van Leeuwenhoek</li> </ul>	
<p>1-LS1-2. Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive.  <i>[Clarification Statement: Examples of patterns of behaviors could include the signals that offspring make (such as crying, cheeping, and other vocalizations) and the responses of the parents (such as feeding, comforting, and protecting the offspring).]</i></p>	<ul style="list-style-type: none"> <li>• Song: Animal Bodies</li> <li>• Animal Behavior</li> <li>• Animal Bodies</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>1. STRUCTURE, FUNCTION, AND INFORMATION PROCESSING</b> <i>continued</i>		
Students who demonstrate understanding can:		
<p>1-LS3-1. Make observations to construct an evidence-based account that some young plants and animals are similar to, but not exactly like, their parents.</p> <p><i>[Clarification Statement: Examples of patterns could include features plants or animals share. Examples of observations could include leaves from the same kind of plant are the same shape but can differ in size; and, a particular breed of dog looks like its parents but is not exactly the same.]</i></p>	<ul style="list-style-type: none"> <li>• Books: George and Jack; A Seed Grows</li> <li>• Build Knowledge: Mine</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Traits</li> </ul>
<b>1. SPACE SYSTEMS: PATTERNS AND CYCLES</b>		
Students who demonstrate understanding can:		
<p>1-ESS1-1. Use observations of the Sun, moon, and stars to describe patterns that can be predicted.</p> <p><i>[Clarification Statement: Examples of patterns could include that the Sun and moon appear to rise along the eastern horizon, move in a predictable pathway across the sky, and set along the western horizon; and stars other than our Sun are visible at night depending on weather and other conditions such as light pollution but not visible during the day.]</i></p>	<ul style="list-style-type: none"> <li>• Songs: The Moon; Sun Blues</li> <li>• Books: Moon Song; Star Pictures; My Family Campout</li> <li>• Sun</li> <li>• Moon</li> <li>• Constellations</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: The Moon</li> <li>• Learning Together: The Sky Above Us</li> </ul>
<p>1-ESS1-2. Make observations at different times of year to relate the amount of daylight to the time of year.</p> <p><i>[Clarification Statement: Emphasis is on relative comparisons of the amount of daylight in the winter to the amount in the spring or fall.]</i></p>	<ul style="list-style-type: none"> <li>• Sun</li> <li>• Spring</li> <li>• Summer</li> <li>• Fall</li> <li>• Winter</li> </ul>	

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>GRADE 2</b>		
<b>MATHEMATICS LEARNING STANDARDS</b>		
<b>NY-2.OA OPERATIONS AND ALGEBRAIC THINKING</b>		
<b>Represent and solve problems involving addition and subtraction.</b>		
<p>1a. Use addition and subtraction within 100 to solve one-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions.</p>	<ul style="list-style-type: none"> <li>• Book: Painting by Number</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Problem Solving Strategies</li> <li>• Story Problem Strategies</li> <li>• Missing Addends and Subtrahends</li> <li>• Subtraction Sentences</li> <li>• Addition and Subtraction Facts</li> </ul>	<ul style="list-style-type: none"> <li>• One- and two-step word problems within 100.pdf: Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.                             <ul style="list-style-type: none"> <li>- Animal Math</li> <li>- Picture Problems</li> <li>- Color the Chart</li> <li>- Think About it Differently</li> <li>- Hundred Chart</li> <li>- Act It Out</li> <li>- Guess and Check</li> </ul> </li> </ul>
<p>1b. Use addition and subtraction within 100 to develop an understanding of solving two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions.</p>	<ul style="list-style-type: none"> <li>• Book: Painting by Number</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Problem Solving Strategies</li> <li>• Story Problem Strategies</li> <li>• Missing Addends and Subtrahends</li> <li>• Subtraction Sentences</li> <li>• Addition and Subtraction Facts</li> </ul>	<ul style="list-style-type: none"> <li>• One- and two-step word problems within 100.pdf: Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.                             <ul style="list-style-type: none"> <li>- Animal Math</li> <li>- Picture Problems</li> <li>- Color the Chart</li> <li>- Think About it Differently</li> <li>- Hundred Chart</li> <li>- Act It Out</li> <li>- Guess and Check</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Add and subtract within 20.</b>		
<p>2a. Fluently add and subtract within 20 using mental strategies. Strategies could include:</p> <ul style="list-style-type: none"> <li>counting on;</li> <li>making ten;</li> <li>decomposing a number leading to a ten;</li> <li>using the relationship between addition and subtraction; and</li> <li>creating equivalent but easier or known sums.</li> </ul>	<ul style="list-style-type: none"> <li>Songs: Fact Families; Doubles</li> <li>Subtraction Patterns</li> <li>Addition Facts to 2</li> </ul>	<ul style="list-style-type: none"> <li>Adding and subtracting within 20.pdf: Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.</li> </ul> <p>Sets of flashcards:</p> <ul style="list-style-type: none"> <li>Addition—horizontal; vertical</li> <li>Subtraction—horizontal; vertical</li> <li>Addition and subtraction—horizontal and vertical</li> </ul>
<p>2b. Know from memory all sums within 20 of two one-digit numbers.</p>	<ul style="list-style-type: none"> <li>Songs: Fact Families; Doubles</li> <li>Subtraction Patterns</li> <li>Addition Facts to 3</li> </ul>	<ul style="list-style-type: none"> <li>Adding and subtracting within 20.pdf: Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.</li> </ul> <p>Sets of flashcards:</p> <ul style="list-style-type: none"> <li>Addition—horizontal; vertical</li> <li>Subtraction—horizontal; vertical</li> <li>Addition and subtraction—horizontal and vertical</li> </ul>
<b>Work with equal groups of objects to gain foundations for multiplication.</b>		
<p>3a. Determine whether a group of objects (up to 20) has an odd or even number of members.</p>	<ul style="list-style-type: none"> <li>Song: Odd Todd and Even Steven</li> <li>Skip Count by 2</li> <li>Addition Facts</li> </ul>	<ul style="list-style-type: none"> <li>Odd and even recognition.pdf: Determine whether a group of objects (up to 20) has an odd or even number of members.</li> <li>Missing Patterns</li> <li>Counting by 2's</li> <li>What's My Number?</li> </ul>
<p>3b. Write an equation to express an even number as a sum of two equal addends.</p>	<ul style="list-style-type: none"> <li>Addition Facts</li> </ul>	<ul style="list-style-type: none"> <li>Odd and even recognition.pdf: Determine whether a group of objects (up to 20) has an odd or even number of members.</li> <li>Missing Patterns</li> <li>Counting by 2's</li> <li>What's My Number?</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>Work with equal groups of objects to gain foundations for multiplication continued.</i>		
<p>4. Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns. Write an equation to express the total as a sum of equal addends.</p>	<ul style="list-style-type: none"> <li>• Addition</li> <li>• Multiply Using Repeated Addition</li> <li>• Multiply Using Arrays</li> </ul>	
<b>NY-2.NBT NUMBER AND OPERATIONS IN BASE TEN</b>		
<i>Understand place value.</i>		
<p>1. Understand that the digits of a three-digit number represent amounts of hundreds, tens, and ones.</p> <p>a. Understand 100 can be thought of as a bundle of ten tens, called a “hundred.”</p> <p>b. Understand the numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).</p>	<ul style="list-style-type: none"> <li>• Song: Place Value</li> <li>• Place Value of 3-digit Numbers</li> </ul>	<ul style="list-style-type: none"> <li>• Thinking of 100 as a bundle of ten 10s.pdf: 100 can be thought of as a bundle of ten tens—called a “hundred.”                             <ul style="list-style-type: none"> <li>- The Kingdom of Popsicle Stick-Filled Purses</li> <li>- Grouping hundreds: The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).</li> <li>- My Three-Digit Numbers</li> </ul> </li> </ul>
<p>2. Count within 1000; skip-count by 5s, 10s, and 100s.</p>	<ul style="list-style-type: none"> <li>• Song: Skip Counting</li> <li>• Skip Count</li> <li>• Skip Count by 10</li> <li>• Skip Count by 5</li> <li>• Number Sequences and Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Counting within 1000.pdf: Count within 1,000; skip-count by 5s, 10s, and 100s.                             <ul style="list-style-type: none"> <li>- Chart Patterns</li> <li>- My 199 Picture; 200 Picture; 299 Picture; 300 Picture; 399 Picture; 400 Picture; 499 Picture; 500 Picture; 599 Picture; 600 Picture; 699 Picture; 700 Picture</li> <li>- 900 Chart</li> </ul> </li> </ul>
<p>3. Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.</p>	<ul style="list-style-type: none"> <li>• Sequences of 2-digit Numbers</li> <li>• Sequences of 3-digit Numbers</li> <li>• Number Chart</li> <li>• Place Value</li> </ul>	<ul style="list-style-type: none"> <li>• Read and write numbers to 1000.pdf: Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.                             <ul style="list-style-type: none"> <li>- Cube Trails</li> <li>- Race for a Flat</li> <li>- High/Low Number Cube Throw</li> <li>- Lucky Five</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>Understand place value continued.</i>		
<p>4. Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <math>&gt;</math>, <math>=</math>, and <math>&lt;</math> symbols to record the results of comparisons.</p>	<ul style="list-style-type: none"> <li>• Greater Than, Less Than (3-digit Numbers)</li> <li>• Place Value of 3-digit Numbers</li> </ul>	<ul style="list-style-type: none"> <li>• Less than, equal to, or greater than.pdf: Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <math>&gt;</math>, <math>=</math>, and <math>&lt;</math> symbols to record the results of comparisons.                             <ul style="list-style-type: none"> <li>- More or Less</li> <li>- The Hands Have It!</li> <li>- Larger or Smaller?</li> <li>- Comparing Number Cards</li> <li>- Number Cards</li> <li>- <math>&lt;</math>, <math>&gt;</math>, <math>=</math> Cards</li> <li>- Greater Than, Less Than, Equal To</li> </ul> </li> </ul>
<i>Use place value understanding and properties of operations to add and subtract.</i>		
<p>5. Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.</p>	<ul style="list-style-type: none"> <li>• Place Value</li> <li>• Addition and Subtraction Relationship</li> <li>• Commutative Properties of Addition</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Add without Regrouping</li> <li>• Add with Regrouping</li> <li>• Subtract without regrouping</li> <li>• Subtract with Regrouping</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 100.pdf: Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.                             <ul style="list-style-type: none"> <li>- Addition Flashcards</li> <li>- Addition of Two-Digit Numbers</li> <li>- Tic Tac Toe</li> <li>- Subtraction of Two-Digit Numbers</li> </ul> </li> </ul>
<p>6. Add up to four two-digit numbers using strategies based on place value and properties of operations.</p>	<ul style="list-style-type: none"> <li>• Add Two-digit Numbers with Regrouping</li> <li>• Commutative Properties of Addition</li> <li>• Place Value</li> </ul>	<ul style="list-style-type: none"> <li>• Adding four 2-digit numbers.pdf: Add up to four two-digit numbers using strategies based on place value and properties of operations.                             <ul style="list-style-type: none"> <li>- Add Four Two-Digit Numbers</li> </ul> </li> </ul>



NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Use place value understanding and properties of operations to add and subtract <i>continued.</i>		
<p>7a. Add and subtract within 1000, using:</p> <ul style="list-style-type: none"> <li>• concrete models or drawings, and</li> <li>• strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.</li> </ul> <p>Relate the strategy to a written representation.</p> <p><i>Note: A written representation is any way of showing a strategy using words, pictures, or numbers.</i></p>	<ul style="list-style-type: none"> <li>• Place Value</li> <li>• Addition and Subtraction Relationship</li> <li>• Commutative Properties of Addition</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Add without Regrouping</li> <li>• Add with Regrouping</li> <li>• Subtract without regrouping</li> <li>• Subtract with Regrouping</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 1000.pdf: Add and subtract within 1,000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.             <ul style="list-style-type: none"> <li>- Choose and Add</li> <li>- Mix and Match Addition</li> <li>- Expanded Subtraction</li> <li>- Subtracting Repeats</li> <li>- 999</li> <li>- Prediction</li> <li>- Up and Away</li> <li>- Regrouping Treasure Hunt</li> <li>- Play Ball</li> <li>- Squirrel Facts</li> <li>- Number Cards</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Use place value understanding and properties of operations to add and subtract <i>continued.</i>		
<p>7b. Understand that in adding or subtracting up to three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones, and sometimes it is necessary to compose or decompose tens or hundreds.</p>	<ul style="list-style-type: none"> <li>• Place Value</li> <li>• Addition and Subtraction Relationship</li> <li>• Commutative Properties of Addition</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Add without Regrouping</li> <li>• Add with Regrouping</li> <li>• Subtract without regrouping</li> <li>• Subtract with Regrouping</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract within 1000.pdf: Add and subtract within 1,000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.                         <ul style="list-style-type: none"> <li>- Choose and Add</li> <li>- Mix and Match Addition</li> <li>- Expanded Subtraction</li> <li>- Subtracting Repeats</li> <li>- 999</li> <li>- Prediction</li> <li>- Up and Away</li> <li>- Regrouping Treasure Hunt</li> <li>- Play Ball</li> <li>- Squirrel Facts</li> <li>- Number Cards</li> </ul> </li> </ul>
<p>8. Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900.</p>	<ul style="list-style-type: none"> <li>• Skip Count</li> <li>• Place Value</li> <li>• Number Chart</li> <li>• Number Patterns</li> </ul>	<ul style="list-style-type: none"> <li>• Mentally adding and subtracting 10 or 100.pdf: Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900.                         <ul style="list-style-type: none"> <li>- Spin and Solve</li> </ul> </li> </ul>
<p>9. Explain why addition and subtraction strategies work, using place value and the properties of operations. <i>Note: Explanations may be supported by drawings or objects.</i></p>	<ul style="list-style-type: none"> <li>• Addition</li> <li>• Subtraction</li> <li>• Add with Regrouping Concept</li> <li>• Subtract with Regrouping Concept</li> <li>• Place Value</li> <li>• Number Line</li> <li>• Addition and Subtraction Relationship</li> <li>• You Be the Teacher</li> <li>• Commutative Properties of Addition</li> <li>• Act Out Addition</li> <li>• Act Out Subtraction</li> </ul>	<ul style="list-style-type: none"> <li>• Explaining addition and subtraction strategies.pdf: Explain why addition and subtraction strategies work, using place value and the properties of operations.                         <ul style="list-style-type: none"> <li>- Cube Trails</li> <li>- Race for a Flat</li> <li>- High/Low Number Cube Throw</li> <li>- Lucky Five</li> <li>- Hundreds, Tens, Ones Chart</li> <li>- Numbers Cards</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>NY-2.MD MEASUREMENT AND DATA</b>		
Measure and estimate lengths in standard units.		
<p>1. Measure the length of an object to the nearest whole by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.</p>	<ul style="list-style-type: none"> <li>• Song: Measuring Plants</li> <li>• Book: Birds at My House</li> <li>• Length</li> <li>• Measurement Tools</li> <li>• Standard Units of Length</li> </ul>	<ul style="list-style-type: none"> <li>• Measurement tools.pdf: Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.                             <ul style="list-style-type: none"> <li>- Ready, Set, Measure</li> <li>- Treasure Hunt</li> <li>- Centimeter Ruler</li> <li>- Inch Ruler</li> <li>- Let's Measure in Centimeters!</li> <li>- Let's Measure in Inches!</li> </ul> </li> </ul>
<p>2. Measure the length of an object twice, using different "length units" for the two measurements; describe how the two measurements relate to the size of the unit chosen.</p>	<ul style="list-style-type: none"> <li>• Length</li> <li>• Standard Units of Length</li> <li>• Measurement Tools</li> </ul>	<ul style="list-style-type: none"> <li>• Measuring the same object two ways.pdf: Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen.                             <ul style="list-style-type: none"> <li>- Ready, Set, Measure</li> </ul> </li> </ul>
<p>3. Estimate lengths using units of inches, feet, centimeters, and meters.</p>	<ul style="list-style-type: none"> <li>• Song: Measuring Plants</li> <li>• Length</li> <li>• Standard Units of Length</li> <li>• Measurement Tools</li> </ul>	<ul style="list-style-type: none"> <li>• Estimating lengths.pdf: Estimate lengths using units of inches, feet, centimeters, and meters.                             <ul style="list-style-type: none"> <li>- Ready, Set, Measure</li> <li>- Treasure Hunt</li> <li>- Let's Measure in Centimeters!</li> <li>- Let's Measure in Inches!</li> <li>- Measuring Perimeter</li> </ul> </li> </ul>
<p>4. Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard "length unit."</p>	<ul style="list-style-type: none"> <li>• Length</li> <li>• Standard Units of Length</li> </ul>	<ul style="list-style-type: none"> <li>• Measure length.pdf: Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.                             <ul style="list-style-type: none"> <li>- Ready, Set, Measure</li> <li>- Treasure Hunt</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Relate addition and subtraction to length</b>		
5. Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units.	<ul style="list-style-type: none"> <li>• Book: Yangshi’s Perimeter</li> <li>• Story Problem Strategies</li> <li>• Addition</li> <li>• Subtraction</li> <li>• Length</li> <li>• Standard Units of Length</li> </ul>	<ul style="list-style-type: none"> <li>• Add and subtract word problems within 100. pdf: Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.                             <ul style="list-style-type: none"> <li>- Perimeter Walkabout</li> <li>- How Far Around?</li> <li>- Measuring Perimeter</li> </ul> </li> </ul>
6. Represent whole numbers as lengths from 0 on a number line with equally spaced points corresponding to the numbers 0, 1, 2, ..., and represent whole-number sums and differences within 100 on a number line	<ul style="list-style-type: none"> <li>• Number Line</li> <li>• Length</li> </ul>	
<b>Work with time and money.</b>		
7. Tell and write time from analog and digital clocks in five minute increments, using a.m. and p.m. Develop an understanding of common terms, such as, but not limited to, quarter past, half past, and quarter to.	<ul style="list-style-type: none"> <li>• Songs: Telling Time; Clock Hands</li> <li>• Tell Time</li> <li>• Tell Time to Five Minutes</li> <li>• Tell Time to the Quarter Hour</li> <li>• Tell Time to the Minute</li> <li>• Tell Time to the Hour</li> <li>• Tell Time to the Half-hour</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Tell and write time.pdf: Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.                             <ul style="list-style-type: none"> <li>- Matching Clocks</li> <li>- Cartoon Captions</li> <li>- Time to 5 Minutes</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<i>Work with time and money continued.</i>		
<p>8a. Count a mixed collection of coins whose sum is less than or equal to one dollar.</p>	<ul style="list-style-type: none"> <li>• Songs: Money; Save Your Pennies</li> <li>• Book: Bugs For Sale</li> <li>• Coin Identification</li> <li>• Coin Value</li> <li>• Quarters</li> <li>• Count Dimes, Nickels, and Pennies</li> <li>• Count Quarters, Dimes, Nickels, and Pennies</li> <li>• Count Nickels and Pennies or Dimes and Pennies</li> <li>• Make Change</li> <li>• Count Coins</li> <li>• Count Bills and Coins</li> <li>• Equivalent Sums of Money</li> <li>• Story Problem Strategies</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Money word problems.pdf: Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately.                             <ul style="list-style-type: none"> <li>- Supermarket Hunt</li> <li>- Shopping for My Family</li> <li>- Money Combinations</li> <li>- Money Sums</li> <li>- Pizza Parlor</li> <li>- How Much Back?</li> <li>- Coin Count</li> <li>- Bills and Coins</li> <li>- Let's Count Coins</li> <li>- Money Addition</li> <li>- Change is Good!</li> <li>- Make 45¢</li> </ul> </li> </ul>
<p>8b. Solve real world and mathematical problems within one dollar involving quarters, dimes, nickels, and pennies, using the ¢ (cent) symbol appropriately.</p>	<ul style="list-style-type: none"> <li>• Songs: Money; Save Your Pennies</li> <li>• Book: Bugs For Sale</li> <li>• Coin Identification</li> <li>• Coin Value</li> <li>• Quarters</li> <li>• Count Dimes, Nickels, and Pennies</li> <li>• Count Quarters, Dimes, Nickels, and Pennies</li> <li>• Count Nickels and Pennies or Dimes and Pennies</li> <li>• Make Change</li> <li>• Count Coins</li> <li>• Count Bills and Coins</li> <li>• Equivalent Sums of Money</li> <li>• Story Problem Strategies</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Money word problems.pdf: Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately.                             <ul style="list-style-type: none"> <li>- Supermarket Hunt</li> <li>- Shopping for My Family</li> <li>- Money Combinations</li> <li>- Money Sums</li> <li>- Pizza Parlor</li> <li>- How Much Back?</li> <li>- Coin Count</li> <li>- Bills and Coins</li> <li>- Let's Count Coins</li> <li>- Money Addition</li> <li>- Change is Good!</li> <li>- Make 45¢</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Represent and interpret data</b>		
<p>9. Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Present the measurement data in a line plot, where the horizontal scale is marked off in whole-number units.</p>		<ul style="list-style-type: none"> <li>• Generating measurement data.pdf: Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.                             <ul style="list-style-type: none"> <li>- Measuring Inches</li> <li>- Ready, Set, Measure</li> <li>- Let’s Measure in Centimeters!</li> <li>- Let’s Measure in Inches!</li> </ul> </li> </ul>
<p>10. Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a picture graph or a bar graph.</p>	<ul style="list-style-type: none"> <li>• Song: Graphing</li> <li>• Graphing</li> <li>• Bar Graphs</li> <li>• Picture Graphs</li> <li>• Use Graphs and Tables</li> </ul>	<ul style="list-style-type: none"> <li>• Graphs.pdf: Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph.                             <ul style="list-style-type: none"> <li>- Questions and Answers</li> <li>- Library Book Survey</li> <li>- Playground Survey</li> <li>- Rock Collections</li> <li>- Use Graphs and Tables</li> </ul> </li> </ul>
<b>Reason with shapes and their attributes.</b>		
<p>1. Classify two-dimensional figures as polygons or non-polygons.</p>		
<p>2. Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.</p>	<ul style="list-style-type: none"> <li>• Song: Fractions</li> <li>• Fractions of Regions</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Fractions.pdf: Partition circles and rectangles into two, three, or four equal shares, de-scribe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.                             <ul style="list-style-type: none"> <li>- Frenzied Fraction Fun</li> <li>- Fabulous Fractions</li> </ul> </li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>Reason with shapes and their attributes <i>continued</i>.</b>		
<p>3. Partition circles and rectangles into two, three, or four equal shares. Describe the shares using the words halves, thirds, half of, a third of, etc. Describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.</p>	<ul style="list-style-type: none"> <li>• Song: Fractions</li> <li>• Books: Halves and Fourths and Thirds; The Fraction Twins</li> <li>• Fractions</li> <li>• Label Parts of Fractions</li> <li>• Geoboard</li> <li>• Fractions of Regions</li> <li>• Fractions of Groups</li> <li>• You Be the Teacher</li> </ul>	<ul style="list-style-type: none"> <li>• Fractions.pdf: Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.                         <ul style="list-style-type: none"> <li>- Frenzied Fraction Fun</li> <li>- Fabulous Fractions</li> </ul> </li> </ul>
<b>SCIENCE LEARNING STANDARDS</b>		
<b>2. STRUCTURE AND PROPERTIES OF MATTER</b>		
<b>Students who demonstrate understanding can:</b>		
<p>2-PS1-1. Plan and conduct an investigation to describe and classify different kinds of materials by their observable properties. <i>[Clarification Statement: Observations could include color, texture, hardness, and flexibility. Patterns could include the similar properties that different materials share.]</i></p>	<ul style="list-style-type: none"> <li>• Book: Warm Soup for Dedushka</li> <li>• Changes in Matter</li> <li>• Movement of Heat</li> <li>• States of Water</li> <li>• Materials</li> </ul>	
<p>2-PS1-2. Analyze data obtained from testing different materials to determine which materials have the properties that are best suited for an intended purpose. <i>[Clarification Statement: Examples of properties could include, strength, flexibility, hardness, texture, and absorbency.]</i></p>	<ul style="list-style-type: none"> <li>• Book: Warm Soup for Dedushka</li> <li>• Heat Movement</li> <li>• Movement of Heat</li> <li>• Heat Experiment</li> <li>• Materials</li> <li>• Magnets</li> </ul>	<ul style="list-style-type: none"> <li>• Homelink Newsletter: How Things Work</li> <li>• Learning Together: How It Works</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>2. STRUCTURE AND PROPERTIES OF MATTER</b> <i>continued</i>		
Students who demonstrate understanding can:		
2-PS1-4. Construct an argument with evidence that some changes caused by heating or cooling can be reversed and some cannot. <i>[Clarification Statement: An example of a reversible change could include freezing and melting. An example of an irreversible change could include cooking an egg.]</i>	<ul style="list-style-type: none"> <li>• Book: Warm Soup for Dedushka; Pancakes Matter</li> <li>• Changes in Matter</li> <li>• Movement of Heat</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Solids, Liquids, and Gases</li> </ul>
<b>2. INTERDEPENDENT RELATIONSHIPS IN ECOSYSTEMS</b>		
Students who demonstrate understanding can:		
2-LS2-1. Plan and conduct an investigation to determine if plants need sunlight and water to grow.	<ul style="list-style-type: none"> <li>• Song: Plants Are Growing</li> <li>• Plants Need Water</li> <li>• Sun</li> <li>• Water</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Plants</li> <li>• More to Explore Experiment: Water for Plants</li> </ul>
2-LS2-2. Develop a simple model that illustrates how plants and animals depend on each other for survival.* <i>[Clarification Statement: Examples could include animals dispersing seeds or pollinating plants, and plants providing food, shelter, and other materials for animals.]</i>	<ul style="list-style-type: none"> <li>• Plants and Animals</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Animals</li> </ul>
2-LS4-1. Make observations of plants and animals to compare the diversity of life in different habitats. <i>[Clarification Statement: Emphasis is on the diversity of living things in each of a variety of different habitats.]</i>	<ul style="list-style-type: none"> <li>• Songs: Animal Bodies; Four Ecosystems</li> <li>• Books: Animal Bodies; Where in the World Would You Go Today?</li> <li>• Ecosystems</li> <li>• Animal Bodies</li> <li>• Animal Behavior</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Places on Earth</li> </ul>



NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>2. EARTH'S SYSTEMS: PROCESSES THAT SHAPE THE EARTH</b>		
Students who demonstrate understanding can:		
<p>2-ESS1-1. Use information from several sources to provide evidence that Earth events can occur quickly or slowly.  <i>[Clarification Statement: Examples of events and timescales could include volcanic explosions and earthquakes, which happen quickly and weathering and erosion of rocks, which may occur slowly.]</i></p>	<ul style="list-style-type: none"> <li>• Songs: The Four Seasons; Rock Cycle</li> <li>• Books: That's What I Like: A Book About Seasons; Whatever the Weather; Fossils Under Our Feet</li> <li>• Rock Cycle</li> <li>• Fossils</li> <li>• Spring</li> <li>• Summer</li> <li>• Fall</li> <li>• Winter</li> <li>• Water</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Rocks</li> </ul>
<p>2-ESS2-1. Compare multiple solutions designed to slow or prevent wind or water from changing the shape of the land.  <i>[Clarification Statement: Examples of solutions could include different designs for using rocks, shrubs, grass, and trees to hold back wind, water, and land.]</i></p>		
<p>2-ESS2-2. Develop a model to represent the shapes and kinds of land and bodies of water in an area.</p>	<ul style="list-style-type: none"> <li>• Songs: Water; Precipitation; Water is All Around</li> <li>• Water Sources</li> <li>• Water</li> <li>• Water Cycle</li> <li>• Care of Water</li> <li>• Oceans</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Places on Earth</li> </ul>
<p>2-ESS2-3. Obtain information to identify where water is found on Earth and that it can be solid or liquid.</p>	<ul style="list-style-type: none"> <li>• Songs: Water; Uses of Water; Precipitation; Water is All Around</li> <li>• Water Sources</li> <li>• Water</li> <li>• Water Cycle</li> <li>• Care of Water</li> <li>• States of Water</li> <li>• Heat Changes Water</li> </ul>	<ul style="list-style-type: none"> <li>• Learning Together: Places on Earth</li> </ul>

NEW YORK STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
<b>K-2.ENGINEERING DESIGN</b>		
STUDENTS WHO DEMONSTRATE UNDERSTANDING CAN:		
<p>K-2-ETS1-1. Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool.</p>	<ul style="list-style-type: none"> <li>• Song: Inventing</li> <li>• Books: Inventions All Around; I Want to Be a Scientist Like Wilbur and Orville Wright</li> <li>• Inventions</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Recycling; Simple Machines</li> </ul>
<p>K-2-ETS1-2. Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem.</p>	<ul style="list-style-type: none"> <li>• Waterford encourages everyone to have writing, drawing, and art materials available for children’s creations.</li> <li>• Book: How Did the Chicken Cross the Road?</li> <li>• Simple Machines</li> </ul>	
<p>K-2-ETS1-3. Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs.</p>	<ul style="list-style-type: none"> <li>• Book: Warm Soup for Dedushka</li> <li>• Heat Movement</li> <li>• Movement of Heat</li> <li>• Heat Experiment</li> </ul>	<ul style="list-style-type: none"> <li>• More to Explore Experiment: Evaporation</li> </ul>

## PRE-MATH & SCIENCE

### Math Books

One Day on the Farm; Two Feet; Look for Three; Four Fine Friends; Grandpa's Great Athlete: A Book About 5; Hide and Seek Six; Just Seven; Eight at the Lake; 9 Cat Night; Ten for My Machine; The Search for Eleven; The Tasty Number Twelve; Thirteen in My Garden; Fourteen Camel Caravan; Fifteen on a Spring Day; Dinner for Sixteen; The Seventeen Machine; Eighteen Carrot Stew; Nineteen Around the World; Twenty Clay Children; Poor Wandering 1; Snowy Twos Day; 1, 2, 3, 4 in the Jungle; Give Me 5; Suzy Ladybug; 7 Train; 8 Octopus Legs; Highway 9; 10 Astronauts; When I Saw 11; I Love the Number 12; 13 Clues; 14 Camels; Fun 15; 16 Ants; Counting to 17; 18 Carrot Stew; 19 Around the World; 20 Fingers and Toes

### Science Books

That's What I Like: A Book about Seasons; I Want to Be a Scientist Like Jane Goodall; Mr. Mario's Neighborhood; Mela's Water Pot; I Want to Be a Scientist Like Wilbur and Orville Wright; Follow the Apples!; I Want to Be a Scientist Like George Washington Carver; Guess What I Am; Where in the World Would You Go Today?; Star Pictures; I Wish I Had Ears Like a Bat; Creepy Crawlers

### Counting Songs

Asian Counting, Marching Band Counting, Flower Counting, Country Counting, Dixieland Counting, Funky Counting, Reggae Counting, Salsa Counting, Techno Counting, Bagpipe Counting, Counting on the Mountain

## Number Songs

Count to 31; Hotel 100; Poor Wandering 1; Snowy Twos Day; 1, 2, 3, 4 in the Jungle; Give Me 5; Suzy Ladybug; 7 Train; 8 Octopus Legs; Highway 9; 10 Astronauts; When I Saw 11; I Love the Number 12; 13 Clues; 14 Camels; Fun 15; 16 Ants; Counting to 17; 18 Carrot Stew; 19 Around the World; 20 Fingers and Toes

## BASIC MATH & SCIENCE

### Math & Science Books

One More Cat; Can You Guess? A Story for Two Voices; I Want to Be a Scientist Like Carl Linnaeus; I Want to Be a Scientist Like Antoni van Leeuwenhoek; Whatever the Weather; I Want to Be a Mathematician Like Sophie Germain; Water Is All Around; Mr. Romano's Secret: A Time Story; A Seed Grows; How Long is a Minute?; Marty's Mixed-up Mom; I Want to Be a Scientist Like Louis Pasteur; Pancakes Matter; Jump Rope Rhymes; Facts About Families; Fifteen Bayou Band; Hooray, Hooray for the One Hundredth Day!; Symmetry and Me; Animal Bodies; Everybody Needs to Eat; The Circus Came to Town; I Want to Be a Mathematician Like Thales; Bugs for Sale; Heads or Tails; Your Backyard; The Birds, the Beasts and the Bat; Halves and Fourths and Thirds; We All Exercise; Circus 20; Red Rock, River Rock; Painting by Number; I Want to Be a Scientist Like Joanne Simpson; Navajo Beads; Where in the World Would You Go Today?; I Want to Be a Scientist Like Wilbur and Orville Wright

## FLUENT MATH & SCIENCE

### Math & Science Books

The Snow Project; Chloe's Cracker Caper; What Sounds Say; Fossils Under Our Feet; The Boonville Nine; I Want to Be a Scientist Like Alexander von Humboldt; I Want to Be a Scientist Like Marie Curie; I Want to Be a Scientist Like Stephen Hawking; George and Jack; The Old Maple Tree; A Dinosaur's First Day; I Want to Be a Scientist Like Isaac Newton; My Family Campout; I Want to Be a Scientist Like Thomas Edison; Warm Soup for Dedushka; How Did the Chicken Cross the Road?; Inventions All Around; The Beginning of Numbers; I Want to Be a Mathematician Like Ada Byron Lovelace; Lightning Bells; Tyrannosaurus X 1; Halves and Fourths and Thirds; Navajo Beads; Red Rock, River Rock; I Want to Be a Mathematician Like Srinivasa Ramanujan; The Fraction Twins; Yangshi's Perimeter; I Want to Be a Mathematician Like Archimedes; Birds at My House; Painting by Number; The Fable Fair



## SUPPORT

*Professional Services offers a continuum of customizable services. Learn more [here](#).*

## CONTINUAL DEVELOPMENT

As a nonprofit research institute, [Waterford.org](http://Waterford.org) is continually developing resources with the latest research findings. Please note that this correlation is accurate as of the date on the cover.

## SPANISH FAMILY ENGAGEMENT RESOURCES

All Waterford books and many of the resources available to families at [waterford.mentor.org](http://waterford.mentor.org) can be found in Spanish or with Spanish support.

## SONGS

### Beginning Math Songs

Odd Todd and Even Steven; Salsa Counting; On the Bayou—Addition; Subtract Those Cars; More Than, Fewer Than; A Nice Addition; Marching Band Counting; Doubles 1-5; Multiply by 0

### Nursery Songs and Rhymes

Rhyming Words; A: The Apple Tree; B: Bluebird, Bluebird; C: Pat-a-Cake; D: Hey Diddle, Diddle; E: One Elephant Went Out to Play; F: The Farmer in the Dell; G: Ten Little Goldfish; H: All the Pretty Little Horses; I: Mother, Mother, I Am Ill; J: Jack and Jill; K: Three Little Kittens; L: Mary Had a Little Lamb; M: Little Miss Muffett; N: I Touch My Nose Like This (Spanish); O: Polly, Put the Kettle On; P: This Little Pig; Q: Quack, Quack, Quack; R: Little Rabbit (Chinese); S: Eensy, Weensy Spider; T: Tortillas, Tortillas (Spanish); U: The Bus; V: My Valentine; W: Wee Willie Winkie; X: A-hunting We Will Go; Y: Yankee Doodle; Z: The Zulu Warrior

### Beginning Reading Songs

Comma, Comma, Comma; Homophone Monkey; Antonym Ant; Apples and Bananas; Old MacDonald's Vowels; ABC Show and Tell Sounds; ABC Tongue Twisters; ABC Picture Sounds; Sheep in the Shadows; C-K Rap; S Steals the Z; Blends; Blicky Licky Land; Apostrophe Pig; Capital Letters—Days; Chip Chop; Adjectives Describe; Lazy Letter Q; Nouns; Verbs; Adverbs; Irregular Verbs; Preposition Ship; Verbs that Link; Consonants; Pronouns, Sneaky Magic E; Silent Letters—G-H; Silent Letters—W; Drop Magic E; Bossy Mr. R; P-H and G-H Say Fff; Schwa Sound; Double the Fun; Strange Spelling; More Than One; Reading Detective—Peek at the Story

Many of these songs are available on the [Waterford.org YouTube channel](https://www.youtube.com/channel/UC...).

## WEEKLY HOMELINK NEWSLETTERS

Weekly newsletters (28 in all) are available for teachers to share with families. The newsletters explain what children are learning during the week and provide resources and activities to involve families.

## MATH HOMELINK NEWSLETTERS

Match, Position, Shapes, Counting, Patterns Sort, Size, Number Sense (1-10), Order (1-10), Count On, Measurement (length), Count Down, Addition (10), Numbers 11-15, Numbers 16-20

## SCIENCE HOMELINK NEWSLETTERS

The World Around Us (5 senses), Living Things (living v. non-living), Plants, Vertebrates, Invertebrates, The Sky Above Us (sun, moon, stars), Our Earth (recycle, ecosystems), How it Works (push/pull, solid/liquid, magnets, materials)

## READING HOMELINK NEWSLETTERS

### Alphabet Knowledge

#### Comprehension and Vocabulary

Sum Up: Remember Order, Sum Up: Remember Details, Peek at the Story, Guess and Check, Connect to Me, Build Knowledge

### Readiness Skills Letters

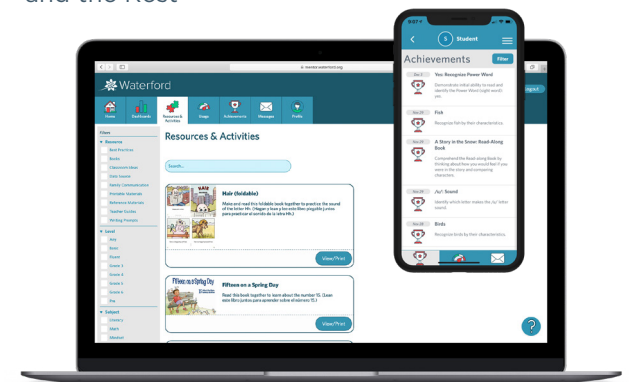
Naming Parts of the Body; First, Next, Last; One-to-One Correspondence; Opposites; Look at Details (identify same and different)

### Phonological Awareness Letters

What Is Rhyming?, Which Words Rhyme?, Sentences Are Made Up of Words, Making Compound Words, Breaking Compound Words, What Is a Syllable?, Put Syllables Together to Make Words, Break Words into Syllables, The First Sound in a Word, Words with the Same First Sound, Making Words from First Sounds and the Rest

## WATERFORD MENTOR

*Waterford Mentor is a secure website where families can log in to see their child's usage and learning achievements. Waterford families also receive short messages with ideas on how to engage in their child's learning and have access to hundreds of resources and activities.*



Waterford Mentor is available online and in the Mentor app (for iOS and Android).