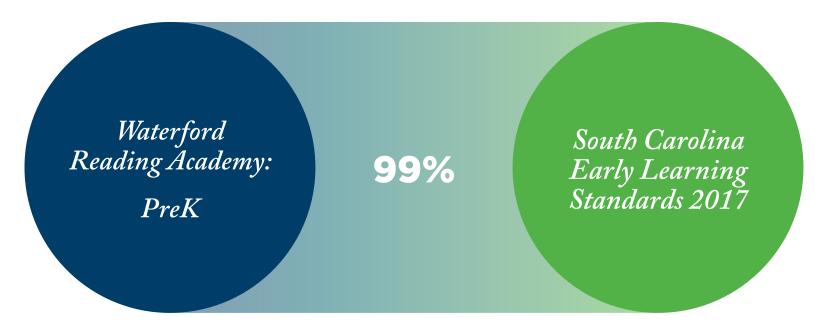


JULY 2021

CURRICULUM Correlation



*Correlation content includes both Waterford Digital Resources and Waterford Teacher Resources (including SmartStart Teacher Guides)

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SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
APPROACHES TO PLAY AND LEARN	ING	
CURIOSITY, INFORMATION-SEEKING	, AND EAGERNESS	
Goal APL-1: Children show curiosity a	nd express interest in the world around them.	
Communicate interest to others through verbal and nonverbal means (take teacher to the science center to see a new animal). APL-1n	Find Me!Where's Papa?Soup's On!Perfect PresentParty Time	 Center Activities Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 212 It's Different, But It's Good!
Discover things that interest and amaze them and seek to share them with others. APL-1m	Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like Wilbur and Orville Wright; I Want to Be a Scientist Like George Washington Carver Science Investigation	 Center Activities Unit 1, Pg. 32 Train My Brain: Determination Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 131 Good Friends Activity: I Pay Attention Unit 7, Pg. 212 It's Different, But It's Good!
Show interest in a growing range of topics, ideas, and tasks. APL-10	Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like Wilbur and Orville Wright; I Want to Be a Scientist Like George Washington Carver Science Investigation	 Unit 1, Pg. 6 Learning Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 212 It's Different, But It's Good!
Demonstrate interest in mastering new skills (e.g., writing name, riding a bike, dance moves, building skills). APL-1p	Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like Wilbur and Orville Wright; I Want to Be a Scientist Like George Washington Carver Science Investigation Build Knowledge	 Unit 1, Pg. 6 Learning Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 212 It's Different, But It's Good!
Goal APL-2: Children actively seek to	understand the world around them.	
Ask questions to find out more about the things that interest them, including questions about future events. APL-2I	Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like Wilbur and Orville Wright; I Want to Be a Scientist Like George Washington Carver Science Investigation	Story Time ActivitiesCenter ActivitiesMorning Meetings
Choose among different ways to explore the environment based on experience (use a magnifying glass that the class used before to explore something new). APL-2m	 Song: I Am Part of All I See Science Investigation 	 Unit 1, Pg. 75 Five Senses: How Do We Know? Unit 1, Pg. 84 What Do You See?





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal APL-2: Children actively seek to	understand the world around them <i>continued.</i>	
Use what they know from experience to understand what is happening now (get an umbrella to go outside because it is raining). APL-2n	Connect to Me Build Knowledge	 Unit 1, Pg. 149 Am, Can Unit 4, Pg. 96 Good Friends Activity: Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver
PLAY AND IMAGINATION		
Goal APL-3: Children engage in incre	asingly complex play.	
Develop and sustain more complex pretend play themes in cooperation with peers. APL-3r	ClubhouseMarmot's BasketPretend Play	 Center Activities Introduction, Pg. 11 Dramatic Play Center Unit 1, Pg. 6 Learning Unit 2, Pg. 190 Dramatic Play: Junkyard Unit 3, Pg. 330 Dramatic Play: Fire Station Unit 7, Pg. 134 Dramatic Play: Architect's Office Unit 7, Pg. 141 Tool Workshop
Use more complex and varied language to share ideas and influence others during play. APL-3s	Waterford online books include bold-faced vocabulary words. When any word is selected, the word is repeated. When bold-faced words are selected, students hear a slowed pronunciation and definition in a pop-up with an illustration.	 Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 56 Good Friends Activity: Can I Play With You? Unit 6, Pg. 75 Grown-up Manners Unit 7, Pg. 249 Friendship
Choose to use new knowledge and skills during play (add features to dramatic play scene related to class project, write list, build structure like displayed picture). APL-3t	Pretend Play	 Center Activities Introduction, Pg. 11 Dramatic Play Center Unit 1, Pg. 6 Learning Unit 2, Pg. 190 Dramatic Play: Junkyard Unit 3, Pg. 330 Dramatic Play: Fire Station Unit 7, Pg. 134 Dramatic Play: Architect's Office Unit 7, Pg. 141 Tool Workshop
Demonstrate their cultural values and "rules" through play (tells another child, "That's not what we eat for breakfast."). APL-3u	Waterford is committed to creating a diverse learning experience that connects with early learners from all backgrounds.	 Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family Unit 3, Pg. 335 Tortillas, Tortillas: Family Dinner





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal APL-4: Children demonstrate cr	eativity, imagination, and inventiveness.	
Plan play scenarios (dramatic play, construction), and use or create a variety of props or tools to enact them. APL-4I	Pretend Play	 Center Activities Introduction, Pg. 11 Dramatic Play Center Unit 1, Pg. 6 Learning Unit 2, Pg. 175 Dancing with Props Unit 2, Pg. 190 Dramatic Play: Junkyard Unit 3, Pg. 330 Dramatic Play: Fire Station Unit 7, Pg. 134 Dramatic Play: Architect's Office Unit 7, Pg. 141 Tool Workshop
Expand the variety of roles taken during dramatic play and add more actions, language, or props to enact roles. APL-4m	Pretend Play	 Center Activities Introduction, Pg. 11 Dramatic Play Center Unit 1, Pg. 6 Learning Unit 2, Pg. 175 Dancing with Props Unit 2, Pg. 190 Dramatic Play: Junkyard Unit 3, Pg. 330 Dramatic Play: Fire Station Unit 7, Pg. 134 Dramatic Play: Architect's Office Unit 7, Pg. 141 Tool Workshop
Use materials or actions in increasingly varied and resourceful ways to represent experiences or ideas. APL-4n	Pretend PlayPerfect Present	 Unit 1, Pg. 133 Farmer in the Dell: Word Mix-up Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 2, Pg. 242 Dramatic Play: Pet Store Unit 3, Pg. 328 We All Have Jobs Unit 3, Pg. 345 Which Hat Is Best? Unit 3, Pg. 359 Dramatic Play: Zoo and Animal Sculpture Unit 6, Pg. 69 Dramatic Play: Post Office Unit 7, Pg. 134 Dramatic Play: Architect's Office
Make up stories, songs, or dances for fun during play. APL-40	Pretend PlayBaby's BalletMama's Melody	Story Time ActivitiesUnit 2, Pg. 175 Dancing with PropsUnit 6, Pg. 85 Storytelling with Instruments
Invent new games. APL.4p	Pretend Play	Introduction, Pg. 11 Dramatic Play CenterUnit 4, Pg. 28 Classroom Block Play





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
RISK TAKING, PROBLEM SOLVING, A	ND FLEXIBILITY	
Goal APL-5: Children are willing to tr	y new and challenging experiences.	
Express a belief that they can do things that are hard. APL-50	 Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like Wilbur and Orville Wright; I Want to Be a Scientist Like George Washington Carver Marmot's Basket Perfect Present 	 Unit 1, Pg. 149 Am, Can Unit 6, Pg. 26 Journal Prompt: My Body Does Amazing Things! Unit 7, Pg. 246 Know
Approach new experiences independently. APL-5p	Book: My Super Sticky SandwichPerfect Present	 Unit 1, Pg. 149 Am, Can Unit 4, Pg. 96 Good Friends Activity: Try New Things Unit 7, Pg. 212 It's Different, But It's Good! Unit 7, Pg. 246 Know
Ask to participate in new experiences that they have observed or heard about. APL-5q	Find Me!	 Unit 1, Pg. 4 Arrival and Toy Time Unit 1, Pg. 10 Good Playing Rules Unit 1, Pg. 76 Taking Turns Game Unit 6, Pg. 75 Grown-up Manners
Independently seek new challenges. APL-5r	Perfect PresentSquirrel's Sketches	 Center Activities Unit 1, Pg. 149 Am, Can Unit 4, Pg. 96 Good Friends Activity: Try New Things Unit 6, Pg. 99 Good Friends Activity: m a Problem Solver
Goal APL-6: Children use a variety of	strategies to solve problems.	
Seek and make use of ideas and help from adults and peers to solve problems ("How can I make this paint get off my pants?"). APL-6n	Book: Milton's MittensLost and FoundMarmot's Basket	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend
Describe the steps they will use to solve a problem. APL-60	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver
Evaluate different strategies for solving a problem and select the strategy they feel will work without having to try it. APL-6p	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal APL-6: Children use a variety of	strategies to solve problems continued.	
Explain how they solved a problem to another person. APL-6q	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 131 Good Friends Activity: I Pay Attention
ATTENTIVENESS, EFFORT, AND PER	SISTENCE	
Goal APL-7: Children demonstrate ini	tiative.	
Show increasing independence and purpose when making choices ("I'm going to the block area to make a track for my race car."). APL-7k	Squirrel's SketchesPerfect PresentMarmot's BasketClubhouse	 Unit 1, Pg. 149 I Am, I Can Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 165 Good Friends Activity: I Choose Carefully
Independently identify and seek things they need to complete activities or tasks (gather supplies and make a birthday card with a message). APL-7I	Perfect Present Family Photo Fun: Dinner Time	 Center Activities Dramatic Play Activities Unit 1, Pg. 32 Train My Brain: Determination Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver
Set simple goals that extend over time, make plans and follow through ("Let's make a rocket ship. We need blocks."). APL.7m	Squirrel's SketchesPerfect Present	 Unit 1, Pg. 32 Train My Brain: Determination Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver
Goal APL-8: Children maintain attent	iveness and focus.	
Sometimes able to focus on what is relevant to a task (sort multicolored wooden beads by shape). APL-8k	Engaging activities throughout Waterford hold children's attention as they concentrate on each task.	 Unit 1, Pg. 32 Train My Brain: Determination Unit 7, Pg. 131 Good Friends Activity: I Pay Attention
Consistently remain engaged in self-directed activities. APL-8I	Engaging activities throughout Waterford hold children's attention as they concentrate on each task. Support provided within each activity can range from repeating instructions to offering encouragement and visual clues to step-by-step, follow-me instruction.	 Center Activities Dramatic Play Activities Unit 1, Pg. 32 Train My Brain: Determination Unit 4, Pg. 96 Good Friends Activity: I Try New Things





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal APL-8: Children maintain attent	iveness and focus <i>continued.</i>	
Shift attention back to a task after having been diverted from it. APL.8m	When children need extra assistance to finish a task, Waterford helps build persistence by providing support that can range from repeating instructions to offering encouragement and visual clues to step-by-step, followme instruction.	 Unit 1, Pg. 32 Train My Brain: Determination Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 131 Good Friends Activity: I Pay Attention
Goal APL-9: Children persist at challe	enging activities.	
Seek help from others to complete a challenging activity (ask a teacher for help putting a puzzle away on a high shelf; ask a friend for help in naming an unfamiliar animal in a picture). APL-9h	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 6, Pg. 20 May I Help Game
When something does not work, try different ways to complete the task (when a block tower falls, try putting the blocks together in a different way to build the tower again). APL-9i	Waterford activities run on a dynamic sequence engine that responds to each child's individual interactions. Children build persistence with scaffolded instruction and guided assistance throughout each activity. The support can range from repeating instructions to offering encouragement and visual clues to step-by-step, followme instruction.	 Unit 1, Pg. 32 Train My Brain: Determination Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver
Plan and follow through on longer-term tasks (planting a seed and caring for the plant). APL-9j	Observe a Simple System	 Unit 1, Pg. 32 Train My Brain: Determination Unit 3, Pg. 365 Seed Investigation Unit 7, Pg. 131 Good Friends Activity: I Pay Attention
Keep trying until a challenging activity is complete despite distractions or interruptions (multi-piece puzzle started before lunch and completed later). APL-9k	Waterford activities run on a dynamic sequence engine that responds to each child's individual interactions. Children build persistence with scaffolded instruction and guided assistance throughout each activity. The support can range from repeating instructions to offering encouragement and visual clues to step-by-step, followme instruction.	 Unit 1, Pg. 32 Train My Brain: Determination Unit 2, Pg. 216 Dramatic Play: Laundromat Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 131 Good Friends Activity: I Pay Attention





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
EMOTIONAL AND SOCIAL DEVELOP	MENT	
DEVELOPING A SENSE OF SELF		
Goal ESD-1: Children demonstrate a p	oositive sense of self-identity and self-awareness.	
Describe themselves in concrete ways, with greater detail and accuracy ("My eyes are brown." "I am tall."). ESD-10	Books: Mine; Jose Three; Grandpa's Great Athlete	 Unit 1, Pg. 149 Am, Can Unit 6, Pg. 14 Picturing My Body Unit 6, Pg. 26 Journal Prompt: My Body Does Amazing Things! Unit 7, Pg. 246 Know
Express awareness that they are members of different groups (e.g., family, preschool class, ethnic group). ESD-1p	Song: Tortillas, TortillasCome InsideMy FamilyClubhouse	 Unit 2, Pg. 158: This Belongs to a Friend Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family
Choose to spend more time on preferred activities, and express awareness of skills they are developing. ESD-1q	Consistent review and practice throughout the Waterford sequence builds student awareness of, and confidence in, the skills they are learning.	 Unit 1, Pg. 149 Am, Can Unit 6, Pg. 26 Journal Prompt: My Body Does Amazing Things! Unit 7, Pg. 246 Know
Goal ESD-2: Children express positive	e feelings about themselves and confidence in what t	hey can do.
Express positive feelings about themselves by showing and/or telling others about themselves, things they like, or things they have done. ESD-2n	Perfect PresentSquirrel's SketchesCome InsideMy Family	 Unit 2, Pg. 206 Good Friends, Good Listeners Unit 5, Pg. 197 Good Friends Activity: I'm a Helper Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 6, Pg. 36 Good Friends Activity: My Brain Has Lots of Ideas Unit 7, Pg. 249 Friendship
Express the belief that they can do many things. ESD-20	ClubhouseMarmot's BasketSoup's On!Squirrel SketchesPretend Play	 Unit 1, Pg. 149 Am, Can Unit 6, Pg. 26 Journal Prompt: My Body Does Amazing Things! Unit 6, Pg. 36 Good Friends Activity: My Brain Has Lots of Ideas Unit 7, Pg. 246 Know





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal ESD-2: Children express positive	e feelings about themselves and confidence in what t	hey can do <i>continued.</i>
Stick with tasks even when they are challenging. ESD-2p	Digital Resources run on a dynamic sequence engine that responds to each child's individual interactions. Children build persistence with scaffolded instruction and guided assistance throughout each activity. The support can range from repeating instructions to offering encouragement and visual clues to step-by-step, followme instruction.	 Unit 1, Pg. 32 Train My Brain: Determination Unit 2, Pg. 216 Dramatic Play: Laundromat Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver Unit 7, Pg. 131 Good Friends Activity: I Pay Attention
Express opinions about their abilities in different areas ("I'm a good friend." I can run fast." "I know all my letters!"). ESD-2q	 Book: Mine Lost and Found It's Not Fair! Do I Have To? Where's Papa? 	 Unit 1, Pg. 149 Am, Can Unit 6, Pg. 26 Journal Prompt: My Body Does Amazing Things! Unit 7, Pg. 246 Know
DEVELOPING A SENSE OF SELF WIT	H OTHERS	
Goal ESD-3: Children form relationship	ips and interact positively with familiar adults who ar	e consistent and responsive to their needs.
Seek out trusted teachers and caregivers as needed (for emotional support, physical assistance, social interaction, problem solving, and approval). ESD-3t	Lost and FoundFind Me!It's Not Fair!Do I Have To?Where's Papa?	 Unit 3, Pg. 375 Trusted Adults Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 5, Pg. 173 Asking for Help
Form positive relationships with new teachers or caregivers over time. ESD-3u		 Unit 3, Pg. 375 Trusted Adults Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 5, Pg. 173 Asking for Help
Use language effectively to continue conversations with familiar adults and to influence their behavior (ask for help, ask an adult to do something). ESD-3v	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 3, Pg. 375 Trusted Adults Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 5, Pg. 173 Asking for Help Unit 6, Pg. 75 Grown-up Manners
Goal ESD-4: Children form relationsh	ips and interact positively with other children.	
Demonstrate social skills when interacting with other children (turn taking, conflict resolution, sharing). ESD-4p	Social-emotional videos model positive, pro-social behaviors such as friendship, empathy, kindness, collaboration, courtesy, respect, and initiative as children learn to respect the rights and property of others as well as their own.	 Unit 3, Pg. 375 Trusted Adults Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 5, Pg. 173 Asking for Help Unit 6, Pg. 107 How to Solve a Problem





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal ESD-4: Children form relationsh	ips and interact positively with other children contin	nued.
Form and maintain friendships with other children of diverse cultural backgrounds and abilities. ESD-4q	Waterford is committed to creating a diverse learning experience that connects with early learners from all backgrounds.	Unit 2, Pg. 188 Full BucketsUnit 7, Pg. 249 Friendship
Seek and give support to children they identify as friends. ESD-4r	Boo Hoo BabyMarmot's BasketMusical Mayhem	 Unit 2, Pg. 188 Full Buckets Unit 2, Pg. 202 Kind Kids Unit 2, Pg. 206 Good Friends, Good Listeners Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words
Use language effectively to have conversations with other children and influence another child's behavior (negotiate sharing a toy, plan how to build a block tower together). ESD-4s	Social-emotional videos model positive, pro-social behaviors such as friendship, empathy, kindness, collaboration, courtesy, respect, and initiative.	 Unit 1, Pg. 10 Good Playing Rules Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 56 Good Friends Activity: Can I Play With You?
Play and interact cooperatively with other children (work on project together, exchange ideas). ESD-4t	Social-emotional videos model positive, pro-social behaviors such as friendship, empathy, kindness, collaboration, courtesy, respect, and initiative.	 Unit 1, Pg. 10 Good Playing Rules Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 56 Good Friends Activity: Can I Play With You?
Goal ESD-5: Children demonstrate th	e social and behavioral skills needed to successfully	participate in groups.
Follow social rules, transitions, and routines that have been explained to them. ESD-5r	Party TimeSoup's On!	 Unit 2, Pg. 158 This Belongs to a Friend Unit 1, Pg. 10 Good Playing Rules Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 75 Grown-up Manners
Make requests clearly and effectively most of the time. ESD-5s	Find Me! Lost and Found	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 6, Pg. 20 May I Help Game





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal ESD-5: Children demonstrate th	e social and behavioral skills needed to successfully p	participate in groups <i>continued.</i>
Balance their own needs with those of others in the group. ESD-5t	 It's Not Fair! Do I Have To? Mentor Resources: Relationship Skills 	 Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 56 Good Friends Activity: Can I Play With You? Unit 6, Pg. 75 Grown-up Manners Unit 7, Pg. 249 Friendship
Anticipate consequences and plan ways to solve problems effectively, with guidance and support. ESD-5u	Family Photo Fun: The Picnic; Dinner Time; Broken Lamp	 Unit 4, Pg. 13 We're All Happy Unit 4, Pg. 66 Good Friends Activity: Two Friends Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 6, Pg. 107 How to Solve a Problem
Use a variety of strategies to solve problems and conflicts with increasing independence. ESD-5v	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 4, Pg. 13 We're All Happy Unit 4, Pg. 66 Good Friends Activity: Two Friends Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 6, Pg. 107 How to Solve a Problem
Express respect and caring for all people, including people with disabilities. ESD-5w	Books: Seeing Fingers; In the RainBoo Hoo BabyMusical Mayhem	 Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 226 Good Friends Activity: I'm a Good Friend Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 56 Good Friends Activity: Can I Play With You? Unit 6, Pg. 75 Grown-up Manners Unit 7, Pg. 249 Friendship
Recognize and honor cultural differences. ESD-5x	Waterford is committed to creating a diverse learning experience that connects with early learners from all backgrounds. Sing Around the World songs offer children opportunities to hear and see a variety of languages and cultures.	 Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family Unit 3, Pg. 335 Tortillas, Tortillas: Family Dinner





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
LEARNING ABOUT FEELINGS		
Goal ESD-6: Children identify, manag	e, and express their feelings.	
Express a range of emotions (happiness, sadness, fear, anger, disgust, tenderness, hostility, shame, guilt, satisfaction, and love) with their face, body, vocal sounds, and words. ESD-60	 Do I Have To? It's Not Fair! Lost and Found My Family Soup's On! Mentor Resources: Self-Management; Emotion Cards; Guess How I'm Feeling 	 Unit 4, Pg. 4 Good Friends Activity: Guess How I'm Feeling Unit 4, Pg. 26 Journal Prompt: I feel
Independently manage and express feelings effectively most of the time. ESD-6p	Social-emotional video series, "I Can Calm Down," models both appropriate and inappropriate behaviors through scenarios offering explanation and reasoning for each outcome encouraging children to "Stop, Think, and Choose."	 Unit 4, Pg. 4 Good Friends Activity: Guess How I'm Feeling Unit 4, Pg. 26 Journal Prompt: I feel Unit 7, Pg. 139 Painting My Feelings
Use a larger vocabulary for talking about different feelings ("I'm frustrated with that puzzle!" "I'm excited about our trip."). ESD-6q	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 1, Pg. 88 Chrysanthemum Discussion Unit 1, Pg. 149 I Am, I Can Unit 4, Pg. 26 Journal Prompt: I feel Unit 7, Pg. 139 Painting My Feelings
Give reasons for their feelings that may include thoughts and beliefs as well as outside events ("I'm happy because I wanted to win and I did."). ESD-6r	It's Not Fair!Do I Have To?Soup's OnLost and Found	Unit 4, Pg. 26 Journal Prompt: I feel
Use problem-solving strategies when feeling angry or frustrated. ESD-6s	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 4, Pg. 35 Good Friends Activity: I Can Calm Down Unit 6, Pg. 107 How to Solve a Problem
Goal ESD-7: Children recognize and r	espond to the needs and feelings of others.	
Communicate understanding and empathy for others' feelings. ESD-7n	Boo Hoo BabyMusical MayhemMentor Resources:Lots of Feelings	 Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 238 Friends Use Kind Words
Show awareness that their behavior can affect the feelings of others (say, "I didn't mean to scare you when I yelled."). ESD-70	It's Not Fair!Do I Have To?	 Unit 2, Pg. 202 Kind Kids Unit 5, Pg. 238 Friends Use Kind Words Unit 7, Pg. 184 Consequence Game





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal ESD-7: Children recognize and r	respond to the needs and feelings of others continu	red.
Choose to act in ways that show respect for others' feelings and points of view most of the time with guidance and support (compliment each other during play, work out conflicts, show respect for opinions expressed by others). ESD-7p	Social-emotional videos model positive, pro-social behaviors such as friendship, empathy, kindness, collaboration, courtesy, respect, and initiative.	 Unit 2, Pg. 202 Kind Kids Unit 3, Pg. 318 Growing Into a Good Audience Unit 5, Pg. 238 Friends Use Kind Words Unit 6, Pg. 10 Please and Thank You
HEALTH AND PHYSICAL DEVELOPM	ENT	
PHYSICAL HEALTH AND GROWTH		
Goal HPD-1: Children develop healthy	eating habits.	
Try new foods. HPD-1s		 Unit 3, Pg. 319 Plant Part Salad Unit 4, Pg. 96 Good Friends Activity: I Try New Things Unit 7, Pg. 205 Healthy Eating Unit 7, Pg. 212 It's Different, But It's Good!
Feed themselves with utensils independently. HPD-1t		
Given a selection of familiar foods, identify which foods are nutritious and which are not. HPD-1u	 Song: Health Healthy Food Mentor Resources: Food Pictures (Healthy Eating); My Healthy Plate 	 Unit 3, Pg. 319 Plant Part Salad Unit 7, Pg. 205 Healthy Eating
Talk about variety and amount of foods needed to be healthy (can identify what is missing from their meal). HPD-1v	 Song: Health Healthy Food Mentor Resources: Food Pictures (Healthy Eating); My Healthy Plate 	 Unit 3, Pg. 319 Plant Part Salad Unit 7, Pg. 205 Healthy Eating
Name foods and beverages that help to build healthy bodies. HPD-1w	 Song: Health Healthy Food Mentor Resources: Food Pictures (Healthy Eating); My Healthy Plate 	 Unit 3, Pg. 319 Plant Part Salad Unit 7, Pg. 205 Healthy Eating





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal HPD-2: Children engage in and sustain various forms of physical play indoors and out.		
Develop strength and stamina by spending extended periods of time engaged in active physical play indoors and out. HPD-20	 Song: Health Book: We All Exercise Exercise and Rest 	 Unit 1, Pg. 143 Builders and Bulldozers Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 53 Floating Robots Unit 6, Pg. 108 Exercise Makes Me Better Unit 6, Pg. 118 Come Rest Awhile (Yoga) Unit 6, Pg. 122 Obstacle Course
Communicate ways physical activity keeps us healthy and makes us feel good. HPD-2p	 Song: Health Book: We All Exercise Exercise and Rest 	 Unit 1, Pg. 143 Builders and Bulldozers Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 53 Floating Robots Unit 6, Pg. 108 Exercise Makes Me Better Unit 6, Pg. 118 Come Rest Awhile (Yoga) Unit 6, Pg. 122 Obstacle Course
Participate in structured and unstructured motor activities that build strength, speed, flexibility, and coordination (red light, green light; chase; free play). HPD-2q	 Songs: Head, Shoulders, Knees, and Toes; I Touch My Nose Like This Mentor Resources: Yoga Booklet 	 Unit 1, Pg. 130 We're Standing on One Foot! Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 122 Obstacle Course
Transition independently from active to quiet activities most of the time. HPD-2r		Unit 1, Pg. 14 School Field TripUnit 1, Pg. 36 Jump Up and Down Transition
Goal HPD-3: Children develop healthy	y sleeping habits.	
Communicate ways sleep keeps us healthy and makes us feel good. HPD-3k	Song: HealthExercise and Rest	Unit 6, Pg. 118 Come Rest Awhile
Independently start and participate in sleep routines most of the time. HPD-3I		





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
MOTOR DEVELOPMENT		
Goal HPD-4: Children develop the lar	ge muscle control and abilities needed to move thro	ugh and explore their environment.
Coordinate movement of upper and lower body. HPD-4p	 Songs: Head, Shoulders, Knees, and Toes; I Touch My Nose Like This Mentor Resources: Yoga Booklet 	 Unit 1, Pg. 130 We're Standing on One Foot! Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 122 Obstacle Course
Perform complex movements smoothly (skipping, balancing on beams, hopping from one place to another). HPD-4q	 Songs: Head, Shoulders, Knees, and Toes; I Touch My Nose Like This Mentor Resources: Yoga Booklet 	 Unit 1, Pg. 143 Builders and Bulldozers Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 53 Floating Robots Unit 6, Pg. 108 Exercise Makes Me Better Unit 6, Pg. 118 Come Rest Awhile (Yoga) Unit 6, Pg. 122 Obstacle Course
Move quickly through the environment and be able to stop (run fast, pedal fast). HPD-4r		 Unit 1, Pg. 143 Builders and Bulldozers Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 42 Birds on a Perch Unit 5, Pg. 233 Slide Like a Snail Unit 6, Pg. 53 Floating Robots Unit 6, Pg. 122 Obstacle Course
Show awareness of own body in relation to other people and objects while moving through space. HPD-4s		 Unit 1, Pg. 130 We're Standing on One Foot! Unit 1, Pg. 143 Builders and Bulldozers Unit 2, Pg. 169 Personal Space Circle Unit 5, Pg. 233 Slide Like a Snail Unit 7, Pg. 187 Pathways in Space
Goal HPD-5: Children develop small r	nuscle control and hand-eye coordination to manipu	late objects and work with tools.
Draw and write smaller figures with more detail (faces with features, letters, or letter-like forms). HPD-5m	Waterford encourages everyone to have writing and art materials available for children's creations.	Unit 2, Pg. 181 Introducing JournalsUnit 2, Pg. 232 Journals: The Garbage Elves
Engage in complex hand-eye coordination activities with a moderate degree of precision and control (fasten clothing, cut shapes, put together small pieces). HPD-5n	The daily use of a touch pad or mouse develops eyehand coordination.	 Unit 1, Pg. 11 Hand Washing Unit 1, Pg. 114 Snip, Snip, Cut Unit 2, Pg. 254 Polly Put the Kettle On Unit 3, Pg. 314 Cutting Shapes Unit 6, Pg. 79 Bath Time Unit 7, Pg. 174 Taking Care of My Teeth





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal HPD-5: Children develop small r	nuscle control and hand-eye coordination to manipu	late objects and work with tools continued.
Use tools that require strength and dexterity of small muscles with a moderate degree of control (spray bottle, hole puncher). HPD-50	The use of Waterford courseware requires children to manipulate a mouse or touch pad. Children also must practice writing letters and words.	 Unit 1, Pg. 114 Snip, Snip, Cut Unit 2, Pg. 254 Polly Put the Kettle On Unit 3, Pg. 314 Cutting Shapes Unit 7, Pg. 174 Taking Care of My Teeth
SELF-CARE		
Goal HPD-6: Children develop aware	ness of their needs and the ability to communicate th	heir needs.
Use language to ask adults or peers specifically for the kind of help needed in a particular situation. HPD-6i	Social-emotional videos model problem-solving strategies that include individual methods as well as seeking adult help.	 Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It Unit 6, Pg. 20 May I Help Game
Consistently use strategies to calm themselves when needed. HPD-6j	Social-emotional video series, "I Can Calm Down," models both appropriate and inappropriate behaviors through scenarios offering explanation and reasoning for each outcome encouraging children to "Stop, Think, and Choose."	Unit 4, Pg. 35 Good Friends Activity: I Can Calm Down
Goal HPD-7: Children develop indepe	endence in caring for themselves and their environme	ent.
Use adaptive equipment, ask for help with positioning and movement, and/or participate in medical care routines as needed. HPD-7q		
Dress and undress themselves independently. HPD-7r		Unit 6, Pg. 108 Exercise Makes Me Better
Perform tasks to maintain the indoor and outdoor learning environment independently. HPD-7s	 Song: Pollution Rap Pollution and Recycling Mentor Resources: Garbage Elves 	 Unit 1, Pg. 66 All the Way Done: Classroom Helpers Unit 2, Pg. 240 I'm Responsible Unit 5, Pg. 197 Good Friends Activity: I'm a Helper
Describe the value of good health practices (wash hands to get rid of germs, drink milk to build strong bones). HPD-7t	 Song: Health Books: The Germs; We All Exercise Exercise and Rest Healthy Food Avoid Germs and Prevent Illness 	 Unit 1, Pg. 11 Hand Washing Unit 6, Pg. 79 Bath Time Unit 7, Pg. 174 Taking Care of My Teeth Unit 7, Pg. 205 Healthy Eating





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
SAFETY AWARENESS		
Goal HPD-8: Children develop awarer	ness of basic safety rules and begin to follow them.	
Avoid potentially dangerous behaviors. HPD-8m	Song: Sun BluesBook: The GermsAvoid Germs and Prevent IllnessGermsLightning Safety	Unit 7, Pg. 153 Paying Attention Keeps Everyone Safe
Consistently recognize and avoid objects, substances, and activities within the environment that might cause harm. HPD-8n	 Song: Sun Blues Book: The Germs Avoid Germs and Prevent Illness Germs Lightning Safety 	 Unit 3, Pg. 287 Sun Safe Song Unit 7, Pg. 153 Paying Attention Keeps Everyone Safe Unit 7, Pg. 231 Water Safety
Independently follow established safety rules. HPD-80	 Song: Sun Blues Book: The Germs Avoid Germs and Prevent Illness Germs Lightning Safety 	Unit 7, Pg. 153 Paying Attention Keeps Everyone Safe
Identify people who can help them in the community (police, firefighter, nurse). HPD-8p	Mentor Resources: Community Helpers	Unit 3, Pg. 375 Trusted Adults
LANGUAGE DEVELOPMENT AND CO	MMUNICATION	
LEARNING TO COMMUNICATE		
Goal LDC-1: Children understand com	nmunications from others.	
Show understanding of increasingly complex sentences. LDC-1n	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song Unit 5, Pg. 141 Language: Sentence Board Game Unit 5, Pg. 214 Set the Table, Please
Respond to requests for information or action. LDC-10	Do I Have To?Soup's On	 Unit 1, Pg. 44 Getting Acquainted Unit 1, Pg. 136 Find Someone Who Has Unit 4, Pg. 69 Dramatic Play: Aquarium Unit 7, Pg. 150 What Doesn't Belong





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-1: Children understand com	munications from others continued.	
Follow more detailed multi-step directions. LDC-1p	Children interacting with Waterford activities are constantly listening to input and responding with choices, often following multi-step directions.	 Unit 1, Pg. 4 Arrival and Toy Time Unit 1, Pg. 10 Introduction to Centers Unit 1, Pg. 11 Cleanup and Center Review Unit 1, Pg. 18 Afternoon Centers Unit 1, Pg. 20 Reflection and Dismissal Unit 1, Pg. 28 Introduction to SmartStart and the Computer Center
Goal LDC-2: Children participate in co	onversations with peers and adults.	
Express an understanding that people communicate in many ways (gestures, facial expressions, multiple spoken languages, sign language, and augmentative communication). LDC-2l	 Book: Seeing Fingers; Noise, What Noise? It's Not Fair Lost and Found Boo Hoo Baby 	 Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 7, Pg. 165 Good Friends Activity: I Choose Carefully
Initiate and carry on conversations that involve multiple back and forth communications or turns between the persons involved in the conversation. LDC-2m	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 1, Pg. 44 Getting Acquainted Unit 1, Pg. 6 Listening Rug Rules Unit 6, Pg. 75 Grown-up Manners
Initiate and participate in conversations related to interests of their own or the persons they are communicating with. LDC-2n	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 7, Pg. 165 Good Friends Activity: I Choose Carefully
Participate in a group discussion, making comments and asking questions related to the topic. LDC-20	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 1, Pg. 44 Getting Acquainted Unit 1, Pg. 6 Listening Rug Rules Unit 6, Pg. 75 Grown-up Manners
Show an appreciation for and can use humor appropriately. LDC-2p	Pretend PlayPapa's PlayWhere's Papa?	Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song
Goal LDC-3: Children ask and answer	questions in order to seek help, get information, or c	larify something that is not understood.
Answer more complex questions with an explanation ("I didn't like camping out because it rained." "Emily is my friend because she's nice to me."). LDC-3f	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 5, Pg. 214 Set the Table, Please Unit 5, Pg. 141 Language: Sentence Board Game





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-3: Children ask and answer	questions in order to seek help, get information, or c	larify something that is not understood continued.
Ask specific questions to learn more about their world, understand tasks, and solve problems. LDC-3g	 Books: I Want to Be a Scientist Like Jane Goodall; I Want to Be a Scientist Like George Washington Carver; I Want to Be a Scientist Like Wilbur and Orville Wright Science Investigation Build Knowledge 	 Unit 1, Pg. 24 What Do Scientists Do? Unit 1, Pg. 75 Five Senses: How Do We Know? Unit 1, Pg. 84 What Do You See? Unit 1, Pg. 116 What Is It and Who Has It?
Goal LDC-4: Children communicate t	houghts, feelings, and ideas clearly.	
Use language and nonverbal cues to communicate thoughts, beliefs, feelings, and intentions. LDC-4k	 Lost and Found Find Me! It's Not Fair! Do I Have To? Musical Mayhem Perfect Present Party Time 	 Unit 1, Pg. 26 Journal Prompt: I feel Unit 1, Pg. 149 I Am, I Can Unit 2, Pg. 164 The Hungry Thing Rhyme Play Unit 7, Pg. 139 Painting My Feelings
Adapt their communication to meet social expectations (speak quietly in library, speak politely to older relative). LDC-4I	Book: I Met a Monster; Noise? What Noise?; David Next Door; Wendel Wandered	 Unit 1, Pg. 39 Quiet Time Unit 5, Pg. 230 Dramatic Play: Library Unit 6, Pg. 10 Please and Thank You Unit 6, Pg. 20 Excuse Me Game Unit 6, Pg. 75 Grown-up Manners
Speak clearly enough to be understood by most people. LDC-4m	Digital resources introduce letter sounds with instruction demonstrating positioning of lips and tongue to form the sound correctly and clearly.	 Capital Letter Introductions Lowercase Letter Introductions Unit 1, Pg. 136 Find Someone Who Has Unit 6, Pg. 56 Good Friends Activity: Can I Play With You?
States point of view, likes and dislikes. LDC-4n	 Books: I Hate Peas; Ooey, Gooey Mud It's Not Fair! Do I Have To? Perfect Present Soup's On! 	 Unit 4, Pg. 26 Journal Prompt: I feel Unit 4, Pg. 74 It's Okay to Say No
Relays messages accurately. LDC-40	Books: Wendel Wandered; The Alligator in the Library; I Hate Peas; Ooey, Gooey Mud	Unit 5, Pg. 214 Set the Table, PleaseUnit 5, Pg. 141 Language: Sentence Board Game





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-5: Children describe familia	ar people, places, things, and events.	
Describe experiences and create and/or retell longer narratives. LDC-5f	Books: I Hate Peas; Ooey, Gooey Mud; Rocks in My Socks; Bandage Bandit	Journal ActivitiesUnit 3, Pg. 270 Dramatic Play: Grandma's HouseUnit 3, Pg. 286 Grandmas: Same and Different
Goal LDC-6: Children use most gramı	matical constructions of their home language well.	
Speak in full sentences that are grammatically correct most of the time. LDC-6i	Social-emotional videos model conversations and discussions between various characters. The videos demonstrate appropriate conversation rules as characters develop ideas and communicate in complete sentences.	 Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song Unit 3, Pg. 312 Itsy Bitsy Spider: First, Next, and Last Unit 5, Pg. 141 Language: Sentence Board Game
Goal LDC-7: Children respond to and	use a growing vocabulary.	
Repeat familiar songs, chants, or rhymes. LDC-7p	Sing a Rhyme Songs/Books (See titles at end of document.)	 Unit 1, Pg. 83 Pat-a-cake: Dough Time Unit 1, Pg. 112 Elephant Invitations Unit 2, 228 Little Miss Muffet: Rhymes and Whey Unit 3, Pg. 302 Rock-a-bye Baby: Lullaby Word Segmentation
Use a growing vocabulary that includes many different kinds of words to express ideas clearly. LDC-7q	Vocabulary InstructionBuild KnowledgeRead With Me BooksInformational Books	 Unit 2, Pg. 221 Over, Under, Through Unit 5, Pg. 141 Language: Sentence Board Game Story Time Activities
Infer the meaning of different kinds of new words from the context in which they are used (for example, hear "sandals" and "boots" used to describe two pairs of shoes, and infer that the unfamiliar shoes must be sandals because they know that the other pair of shoes are boots). LDC-7r	All activities expose children to general and domain-specific vocabulary throughout the sequence, consistently introducing and applying the correct terminology to establish meaning. All activities provide opportunities for students to use words and phrases acquired through conversation, to read and be read to, and to respond to texts.	 Unit 1, Pg. 54 Morning Meeting Unit 1, Pg. 83 Pat-a-cake: Dough Time Unit 1, Pg. 112 Elephant Invitations Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey Unit 3, Pg. 302 Rock-a-bye Baby: Lullaby Word Segmentation
Distinguishes between real and made up words. LDC-7s	Real and Make-believeDistinguish Between Fantasy and Reality	Unit 2, 228 Little Miss Muffet: Rhymes and Whey





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
FOUNDATIONS FOR READING		
Goal LDC-8: Children develop interes	t in books and motivation to read.	
Engage in reading behaviors independently with increased focus for longer periods of time. LDC-8m	 Read with Me Books Sing a Rhyme Songs/Books Informational Books Decodable Books (See titles at end of document.) 	 Introduction, Pg. 13 Reading Center Story Time Activities
Use and share books and print in their play. LDC-8n	 Read with Me Books Sing a Rhyme Songs/Books Informational Books Decodable Books (See titles at end of document.) 	 Introduction, Pg. 13 Reading Center Story Time Activities
Listen to and discuss increasingly complex storybooks, information books, and poetry. LDC-80	 Read with Me Books Informational Books Sing a Rhyme Songs/Books (See titles at end of document.) 	Introduction, Pg. 13 Reading CenterStory Time Activities
Goal LDC-9: Children develop book k	nowledge and print awareness.	
Hold a book upright while turning pages one by one from front to back. LDC-9k	All online books and text within the software illustrate left-to-right, top-to-bottom, return-sweep, and letter-spacing motions. The lessons highlight text for the learner which helps show the sequence of print.	Introduction, Pg. 13 Reading CenterStory Time Activities
Recognize print in different forms for a variety of functions (writing message to friend, pointing to print and saying, "Those words tell the story." or reading familiar signs in the environment). LDC-9I	 Read with Me Books Sing a Rhyme Songs/Books Informational Books Words In Your World 	 Schedule Activities Story Time Activities Unit 1, Pg. 23 Morning Message Unit 1, Pg. 35 Calendar Unit 1, Pg. 82 Letters Make Words
Recognize print and symbols used to organize classroom activities and show understanding of their meaning (put toys in box with correct symbol and name; check sign-up sheet for popular activity; check schedule to learn next activity). LDC-9m	Words In Your World	 Schedule Activities Story Time Activities Unit 1, Pg. 23 Morning Message Unit 1, Pg. 35 Calendar Unit 1, Pg. 82 Letters Make Words





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-9: Children develop book k	nowledge and print awareness continued.	
With prompting and support, run their finger under or over print as they pretend to read text. LDC-9n	All online books and text within the software illustrate left-to-right, top-to-bottom, return-sweep, and letter-spacing motions. As the narrator reads, text is highlighted which helps show the sequence of print.	Introduction, Pg. 13 Reading CenterStory Time Activities
Demonstrate an understanding of some basic print conventions (the concept of what a letter is, the concept of words, directionality of print). LDC-90	 Print Concepts Print Directionality Letters Make Words Look, Listen, and Match Alphabet Introduction (Distinguish Letters) 	 Unit 1, Pg. 23 Morning Message Unit 1, Pg. 46 The Apple Tree: Discuss the Story Unit 1, Pg. 82 Letters Make Words Story Time Activities Unit 1, Pg. 37 Print Knowledge: Books
Identify their name and the names of some friends when they see them in print. LDC-9p	Name Game (What's Your Name?)	Unit 1, Pg. 72 Baa Baa Black Sheep: Wooly NamesUnit 1, Pg. 74 Name Magnets
Goal LDC-10: Children comprehend a	nd use information` presented in books and other pri	int media.
Imitate the special language in story- books and story dialogue with accuracy and detail. LDC-100	Read With Me BooksRead Along Books	Introduction, Pg. 11 Dramatic Play CenterUnit 3, Pg. 283 High and LowStory Time Activities
Use informational texts and other media to learn about the world, and infer from illustrations, ask questions and talk about the information. LDC-10p	 Build Knowledge Informational Books (See titles at end of document.) Words Tell About the Pictures Science Investigation 	 Unit 1, Pg. 32 Train My Brain: Determination Unit 1, Pg. 112 Elephant Invitations Unit 5, Pg. 203 Who Has an Itch?: Itchy Stories and Letter Sound /i/ Unit 5, Pg. 205 Build a Spider Unit 7, Pg. 194 Good Friends Activity: I Tell the Truth
Use knowledge of the world to make sense of more challenging texts. LDC-10q	Connect to MeBuild Knowledge	Story Time ActivitiesIntroduction, Pg. 13 Reading Center
Relate personal experiences to an increasing variety of events described in familiar and new books. LDC-10r	Connect to Me Build Knowledge	 Story Time Activities Unit 5, Pg. 203 Who Has an Itch?: Itchy Stories and Letter Sound /i/
Ask more focused and detailed questions about a story or the information in a book. LDC-10s		Story Time ActivitiesUnit 6, Pg. 89 Storytelling Festival





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-10: Children comprehend a	nd use information` presented in books and other	print media <i>continued.</i>
Discuss storybooks by responding to questions about what is happening and predicting what will happen next. LDC-10t	 Read with Me Books Sing a Rhyme Songs/Books (See titles at end of document.) Peek at the Story Find an Answer Describe Characters 	 Story Time Activities Unit 3, Pg. 312 Itsy Bitsy Spider: First, Next, and Last
Discuss storybooks by responding to questions about the beginning, middle, and end of the story. LDC-10u	 Read with Me Books Read-Along Books Sing a Rhyme Songs/Books Informational Books (See titles at end of document.) 	 Story Time Activities Unit 3, Pg. 312 Itsy Bitsy Spider: First, Next, and Last
Goal LDC-11: Children develop phono	logical awareness.	
Distinguish between similar sounding words (e.g., tree and three). LDC-11j	Song: Homophone Monkey	 Unit 1, Pg. 51 Fancy Rhyming Unit 1, Pg. 142 Rhyme Awareness: Humpty Dumpty and the Rhyme Cheer Unit 2, Pg. 164 The Hungry Thing Rhyme Play
Enjoy rhymes and wordplay, with songs, poems, and books and sometimes add their own variations. LDC-11k	 Sing a Rhyme Songs/Books (See titles at end of document.) Rhyme Rhyme Match Finish the Picture One Doesn't Rhyme 	 Unit 1, Pg. 51 Fancy Rhyming Unit 1, Pg. 142 Rhyme Awareness: Humpty Dumpty and the Rhyme Cheer Unit 2, Pg. 164 The Hungry Thing Rhyme Play Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey
Repeat a variety of rhythmic patterns in poems and songs using words, clapping, marching, and/or instruments to repeat the rhythm or beat syllables. LDC-111	 Sing a Rhyme Songs/Books (See titles at end of document.) Rhyme Rhyme Match Finish the Picture One Doesn't Rhyme Syllables Syllable Safari 	 Unit 1, Pg. 51 Fancy Rhyming Unit 1, Pg. 142 Rhyme Awareness: Humpty Dumpty and the Rhyme Cheer Unit 2, Pg. 164 The Hungry Thing Rhyme Play Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey Unit 3, Pg. 302 Rock-a-bye Baby: Lullaby Word Segmentation





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-11: Children develop phono	logical awareness.	
Play with the sounds of language, identify a variety of rhymes, create some rhymes, and recognize the first sounds in some words. LDC-11m	 Sing a Rhyme Songs/Books (See titles at end of document.) Rhyme Rhyme Match Rhyming Words Finish the Picture One Doesn't Rhyme Initial Sound Right Initial Sound Barnyard Bash Circus Clown Climbers 	 Unit 1, Pg. 142 Rhyme Awareness: Humpty Dumpty and the Rhyme Cheer Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey Unit 4, Pg. 110 Listening Activity: Initial /ck/ Sounds Unit 6, Pg. 52 Pairs: Initial Sounds and Letter Sound /p/ Unit 6, Pg. 56 Listening Activity: Initial Sounds Unit 6, Pg. 66 Listening Activity: Friend Initial Sounds Unit 6, Pg. 74 The Quiet Book: Initial Sounds and Letter Sound q (/kw/)
Associate sounds with specific words, such as awareness that different words begin with the same sound. LDC-n	Initial SoundRight Initial Sound	 Unit 4, Pg. 110 Listening Activity: Initial /ck/ Sounds Unit 6, Pg. 52 Pairs: Initial Sounds and Letter Sound /p/ Unit 6, Pg. 56 Listening Activity: Initial Sounds Unit 6, Pg. 66 Listening Activity: Friend Initial Sounds Unit 6, Pg. 74 The Quiet Book: Initial Sounds and Letter Sound q (/kw/)
Goal LDC-12: Children begin to devel	op knowledge of the alphabet and the alphabetic p	principle.
Demonstrate an interest in learning the alphabet. LDC-12e	ABC SongsLetter PicturesHidden Letters	Unit 1, Pg. 12 Alphabet InstructionUnit 1, Pg. 26 Singing the Alphabet
Show they know that letters function to represent sounds in spoken words. LDC-12f	 Name That Letter Sound Letter Sound Songs Sound Room 	 Unit 5, Pg. 138 Eleven Elephants: Syllable Blend and Letter Sound /e/ Unit 7, Pg. 202 Yummy: Blending Sounds and Letter Sound /y/ Unit 7, Pg. 206 Listening Activity: Blending Food Phonemes Unit 7, Pg. 210 The Zebra: Blending Sounds and Letter Sound /z/ Unit 7, Pg. 230 Blending Phonemes: BINGO





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-12: Children begin to develo	op knowledge of the alphabet and the alphabetic pri	inciple <i>continued.</i>
Recognize and name many letters of the alphabet, especially those in their own name and in the names of others who are important to them. LDC-12g	 ABC Songs Letter Pictures Name That Letter Hidden Letters Name Game 	 Capital Letter Introductions Lowercase Letter Introductions Unit 1, Pg. 12 Alphabet Instruction Unit 1, Pg. 26 Singing the Alphabet Unit 1, Pg. 27 Letter Tile Names Unit 1, Pg. 72 Baa Baa Black Sheep: Wooly Names Unit 1, Pg. 74 Name Magnets Unit 4, Pg. 43 Capital Letter Scrapbook Unit 4, Pg. 46 Lowercase Letters
Make some sound-to-letter matches, using letter name knowledge (notice the letter B with picture of ball and say, "Ball"; say, "A-a-apple."). LDC-12h	 Letter Sound Songs Letter Sound Letter Sound Screening Sound Room 	 Capital Letter Introductions Lowercase Letter Introductions Unit 4, Pg. 72 Andy's Adventure: Short and Long Words and Letter Sound /a/ Unit 4, Pg. 116 I Go: Syllable Awareness and Letter Sound /d/ Unit 5, Pg. 150 Five: Combine Syllables and Letter Sound /f/ Unit 6, Pg. 11 Magnifying Glass: Onset-Rime and Letter Sound /m/
Associate sounds with the letters at the beginning of some words, such as awareness that two words begin with the same letter and the same sound. LDC-12i	 Letter Sound Songs Name That Letter Sound Letter Sound Letter Sound Screening Sound Room Initial Sound 	 Unit 4, Pg. 110 Listening Activity: Initial /ck/ Sounds Unit 6, Pg. 52 Pairs: Initial Sounds and Letter Sound /p/ Unit 6, Pg. 56 Listening Activity: Initial Sounds Unit 6, Pg. 66 Listening Activity: Friend Initial Sounds Unit 6, Pg. 74 The Quiet Book: Initial Sounds and Letter Sound q (/kw/)
FOUNDATIONS FOR WRITING		
	d other symbols to record information and communic	
Represent thoughts and ideas in drawings and by writing letters or letter-like forms. LDC-13f	 Dots, Lines, and Circles Letter Pictures Letter Trace (Letter Picture Writing) 	 Introduction, Pg. 17 Writing Center Journal Activities Unit 1, Pg. 8 Morning Message Unit 1, Pg. 35 Morning Message Unit 1, Pg. 82 Letters Make Words





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-13: Children use writing and	d other symbols to record information and communic	ate for a variety of purposes <i>continued.</i>
Incorporate representations of signs, logos or others commonly used symbols into their drawing or writing to communicate the messages that they convey. LCD-13g	Waterford encourages everyone to have writing, drawing, and art materials available for children's creations.	Introduction, Pg. 17 Writing CenterJournal Activities
Communicate their thoughts for an adult to write. LDC-13h	Before children are fluent letter writers, Waterford encourages adults to take dictation to accompany children's drawings. Providing writing for a picture teaches pre-literate children valuable lessons about the purpose for writing and the way it works.	Journal Activities
Independently engage in writing behaviors for various purposes (e.g., write symbols or letters for names, use materials at writing center, write lists with symbols/letters in pretend play, write messages that include letters or symbols). LDC-13i	Waterford encourages everyone to have writing, drawing, and art materials available for children's creations.	 Introduction, Pg. 17 Writing Center Journal Activities
Engage in discussions regarding different purposes (enjoyment, information) and forms of writing (narrative, informational and opinion). LDC-13j	Book: Today I Write a Letter	Introduction, Pg. 17 Writing CenterJournal Activities
Goal LDC-14: Children use knowledge	e of letters in their attempts to write.	
Use known letters and approximations of letters to write their own name and some familiar words. LC-14d	Name Game (What's Your Name?)	 Introduction, Pg. 17 Writing Center Journal Activities Capital Letter Introductions Lowercase Letter Introductions
Try to connect the sounds in a spoken word with letters in the written word (write "M" and say, "This is Mommy."). LC-14e	 Letter Sound Songs Letter Sound Letter Trace (Letter Picture Writing) Letter Sound Screening Sound Room 	 Unit 5, Pg. 138 Eleven Elephants: Syllable Blend and Letter Sound /e/ Unit 7, Pg. 202 Yummy: Blending Sounds and Letter Sound /y/ Unit 7, Pg. 206 Listening Activity: Blending Food Phonemes Unit 7, Pg. 210 The Zebra: Blending Sounds and Letter Sound /z/ Unit 7, Pg. 230 Blending Phonemes: BINGO





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal LDC-15: Children use writing ski	lls and conventions.	
Use a variety of writing tools and materials with increasing precision. LC-15i	Waterford encourages everyone to have writing, drawing, and art materials available for children's creations.	Introduction, Pg. 17 Writing CenterJournal ActivitiesCapital and Lowercase Writing Activities
Imitate adult writing conventions that they have observed (write groups of letter-like forms separated by spaces, try to write on a line, press Enter key on computer after typing a series of "words"). LC-15j	Waterford encourages everyone to have writing and art materials available for children's creations.	 Introduction, Pg. 17 Writing Center Journal Activities Unit 1, Pg. 56 Writing Capital Letter A
Use some conventional letters in their writing. LC-15k	Letter Trace (Letter Picture Writing)	 Introduction, Pg. 17 Writing Center Journal Activities Capital Letter Introductions Lowercase Letter Introductions
MATHEMATICAL THINKING AND EXF	PRESSION	
FOUNDATIONS FOR NUMBER SENSE		
	peginning understanding of numbers and quantity du	ring play and other activities.
Compare the amount of items in small sets of objects (up to 5 objects) by matching or counting and use language such as "more than" and "less than" to describe the sets of objects. MTE-1q	 Songs: Greater Than, Less Than; More Than, Fewer Than Book: For the Birds More Than Fewer Than Greater Than, Less Than More Than, Fewer Than 	 Unit 6, Pg. 8 Greater Than Unit 6, Pg. 71 Less Than Unit 6, Pg. 105 Quantities to 10 Unit 6, Pg. 121 Problem Solving: Fair Division
Show an understanding of magnitude by recognizing larger sets when compared to smaller sets and describe how they are different. MTE-1r	 Songs: More Than, Less Than; More Than, Fewer Than Book: For the Birds More Than, Fewer Than More Than Fewer Than More Than, Fewer Than Greater Than, Less Than 	 Unit 6, Pg. 8 Greater Than Unit 6, Pg. 71 Less Than Unit 6, Pg. 105 Quantities to 10
Rote count to 20 with increasing accuracy. MTE-1s	Counting SongsNumber InstructionBug Bits	 Introduce and Count Number Activities Unit 1, Pg. 45 Counting and Attendance Unit 5, Pg. 200 Counting in a Circle





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal MTE-1: Children demonstrate a k	peginning understanding of numbers and quantity du	ring play and other activities continued.
Count up to 10 objects in a variety of ways (for example, left to right, right to left, in stacks, etc.) MTE-1t	Counting SongsNumber InstructionBug Bits	 Unit 1, Pg. 45 Counting and Attendance Unit 5, Pg. 171 Quantities to 7 Unit 5, Pg. 180 Arrange and Count 7 Unit 5, Pg. 200 Counting in a Circle
Count up to 10 objects arranged in a line using one-to-one correspondence with increasing accuracy, and answer the question "How many are there?" MTE-1u	 Counting Songs (See titles at end of document.) Make and Count Groups Match Numbers 	 Unit 1, Pg. 23 Counting and Attendance Unit 3, Pg. 335 Tortillas, Tortillas: Family Dinner Unit 5, Pg. 147 Decomposing 7 Unit 5, Pg. 171 Quantities to 7 Unit 5, Pg. 180 Arrange and Count 7 Unit 5, Pg. 200 Counting in a Circle
Recognize numerals up to 10 and attempt to write them number-like forms during play and daily activities. MTE-1v	 Books: Zero in My Toy Box; One Day on the Farm; Two Feet; Look for Three; Four Fine Friends; Grandpa's Great Athlete: A Book About 5; Hide and Seek Six; Just Seven; Eight at the Lake; 9 Cat Night; Ten for My Machine Counting Songs (See titles at end of document.) 	Read and Write Number Activities
Match numerals 1-10 to sets of objects, with guidance and support. MTE-1w	 Books: Zero in My Toy Box; One Day on the Farm; Two Feet; Look for Three; Four Fine Friends; Grandpa's Great Athlete: A Book About 5; Hide and Seek Six; Just Seven; Eight at the Lake; 9 Cat Night; Ten for My Machine Make and Count Groups Match Numbers 	 Unit 2, Pg. 161 Popcorn Number Match Unit 2, Pg. 191 Traffic Jam Count 1-5
Recognize that objects can be counted as part of different groups (forks can be counted alone, or as part of a set of utensils) MTE-1x	Make and Count GroupsAdd Groups	 Unit 2, Pg. 161 Popcorn Number Match Unit 2, Pg. 191 Traffic Jam Count 1-5 Unit 2, Pg. 208 Pizza Chef Match Unit 2, Pg. 218 Group Five Pets Unit 5, Pg. 105 Quantities to 10
Given a number 0-5, count out that many objects. MTE-1y	 Counting Songs (See titles at end of document.) Make and Count Groups Match Numbers One-to-one Correspondence 	 Unit 2, Pg. 161 Popcorn Number Match Unit 2, Pg. 191 Traffic Jam Count 1-5 Unit 2, Pg. 208 Pizza Chef Match





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal MTE-1: Children demonstrate a k	peginning understanding of numbers and quantity du	uring play and other activities continued.
State the number of objects in a small collection (1-5) without counting (when a friend holds up two fingers, look at her hand and say, "Two fingers" without counting) MTE-1z	Match NumbersMoving Target (Dots)	 Unit 1, Pg. 40 Math: Same Two Unit 1, Pg. 150 Arrange and Count 4 Unit 2, Pg. 170 Mad Dash Number Match Unit 2, Pg. 208 Pizza Chef Match Unit 2, Pg. 218 Group Five Pets Unit 7, Pg. 247 How Many Are Hiding?
Tell what number comes next or what number came before another number when counting 1-5. MTE-1aa	Song: Counting BackwardNumber LineCount OnCount DownDot to Dot	 Introduce and Count Number Activities Unit 3, Pg. 271 What Comes Next? Unit 7, Pg. 229 Build One Less
Show understanding of first, next, and last during play and daily activities (answer questions about who is first and last to slide down the slide; say, "The engine is first, and the caboose is last" when making a train). MTE-1ab	Song: Monster TrucksFirst, Next, LastFirst, Middle, Last	• Unit 3, Pg. 312 Itsy Bitsy Spider: First, Next, and Last
Goal MTE-2: Children demonstrate a	beginning understanding of numbers and operations	during play and other activities.
Use observation and counting with increasing accuracy to answer questions such as "How many do we need?" and "How many more do we need?" during play and other daily activities (count new children to see how many more plates are needed for snack; return extra drinks to cooler at picnic to arrive at the correct number). MTE-2d	 Counting Songs Number Counting One-to-One Correspondence 	 Counting and Attendance Unit 2, Pg. 218 Group Five Pets Unit 3, Pg. 333 Tortillas, Tortillas: Family Dinner Unit 7, Pg. 247 How Many Are Hiding?
Show different ways a set of up to five objects can be decomposed (broken apart) or composed (put together) (e.g., 5 objects can be broken into 2 and 3 objects and 2 and 3 objects can be combined to make 5 objects). MTE-2e	Make and Count GroupsAdd GroupsSubtract GroupsAct Out AdditionAct Out Subtraction	 Unit 2, Pg. 218 Group Five Pets Unit 7, Pg. 247 How Many Are Hiding?





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
FOUNDATIONS FOR ALGEBRAIC THI	NKING	
MTE-3: Children demonstrate a begin during play and other activities.	ning understanding of algebraic thinking by sorting,	describing, extending, and creating simple patterns
Sort a group of objects (0-10) using one attribute (color, size, shape, quantity) with increasing accuracy (sort blocks by shape and place like-shaped blocks on the shelf; sort beads by color or another attribute). MTE-3h	 Songs: All Sorts of Laundry; Savanna Size; Large, Larger, Largest Book: Buttons, Buttons Sort Order Size 	 Unit 1, Pg. 119 Sorting Buttons Unit 3, Pg. 338 Sort It Out Unit 3, Pg. 359 Fancy Shapes
Describe, duplicate and extend simple repeating patterns (two-part patterns) using concrete objects (look at a pattern of beads and tell what bead comes next in the pattern). MTE-3i	Song: Train Station PatternsPatternsPattern AB	 Unit 4, Pg. 38 AB Pattern Garden Unit 4, Pg. 48 ABB Cereal Necklaces Unit 4, Pg. 59 ABC Patterns
Show beginning abilities to create simple repeating patterns. MTE-3j	 Song: Train Station Patterns Patterns Pattern AB Pattern ABB Pattern ABC 	 Unit 4, Pg. 38 AB Pattern Garden Unit 4, Pg. 48 ABB Cereal Necklaces Unit 4, Pg. 59 ABC Patterns
FOUNDATIONS FOR GEOMETRY ANI	SPATIAL UNDERSTANDING	
Goal MTE-4: Children begin to identif	y, describe, classify, an understand shape, size, direct	tion, and movement during play and other activities.
Consistently use a variety of words for positions in space (in, on, over, under, etc.), and follow directions using these words. MTE-4I	 Songs: Positioning; Get Over the Bugs; Monster Trucks Book: Up in the Air Position First, Middle, Last Inside, Outside, Between Over, Under, Above, Below Above, Below, Next to, On Over, Under, and Through 	 Unit 2, Pg. 221 Over, Under, Through Unit 2, Pg. 229 Top, Beside, Bottom Unit 2, Pg. 260 Bears Above, Below, Next To, On
Use 2- and 3-dimensional shapes to represent real world objects (say, "We are building a castle and we need a round block for the tunnel." "I glued a circle and a square on my picture to make a house."). MTE-4m	 Songs: Shapes, Shapes; Kites Books: Imagination Shapes Simple Shapes World Shapes Geoboard 	 Introduction, Pg. 9 Block Center; Pg. 12 Math Center Unit 3, Pg. 350 Friday Story: The Perfect Square Unit 3, Pg. 368 Shapes Mural Unit 7, Pg. 141 Tool Workshop





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal MTE-4: Children begin to identif continued.	y, describe, classify, an understand shape, size, direc	ction, and movement during play and other activities
Identify basic 2- and 3-dimensional shapes (square, circle, triangle) in the environment. MTE-4n	 Songs: Shapes, Shapes, Shapes; Kites Books: The Shape of Things; Imagination Shapes Simple Shapes Solid Shapes World Shapes Circle, Square, Triangle, Rectangle Oval, Star, Semicircle, Diamond, Octagon 	 Unit 3, Pg. 289 Rectangles and Squares Unit 3, Pg. 299 Triangles Unit 3, Pg. 320 Circles Unit 3, Pg. 375 Shape Hunt Unit 4, Pg. 8 Flat or Solid?
Name basic 2 and 3-dimensional shapes (square, prism, circle, sphere, triangle, pyramid, hexagon), and describe their characteristics using informal descriptive and geometric attributes ("That's a triangle; it's pointy." "It's a circle because it's round."). MTE-40	 Songs: Shapes, Shapes, Shapes; Kites; Corners and Sides, Marmot Shapes Books: Imagination Shapes Simple Shapes Space Shapes World Shapes Solid Shapes Circle, Square, Triangle, Rectangle Oval, Star, Semicircle, Diamond, Octagon 	 Unit 3, Pg. 289 Rectangles and Squares Unit 3, Pg. 299 Triangles Unit 3, Pg. 320 Circles Unit 3, Pg. 375 Shape Hunt Unit 4, Pg. 8 Flat or Solid?
FOUNDATIONS OF MEASUREMENT A	AND DATA ANALYSIS	
	beginning understanding of measurement (the idea lysis through comparing, and interpreting data durir	of repeating the use of an object to measure) and a ng play and other activities.
Use descriptive language for size, length, or weight (short, tall, long, heavy, and big). MTE-5k	 Songs: Savanna Size; Large, Larger, Largest Size Make Comparisons Length Heavy and Light Tall and Short Big and Little 	Unit 6, Pg. 114 LengthUnit 7, Pg. 142 Weight
Directly compare more than two objects by size, length, or weight ("That rock is heavier than these others: I can't lift it." Look at three strings that are different lengths and select the longest string). MTE-5I	 Song: Savanna Size; Large, Larger, Largest Make Comparisons Size Order Size Length Heavy and Light Tall and Short Big and Little 	 Unit 6, Pg. 114 Length Unit 7, Pg. 136 Exploring Length Unit 7, Pg. 142 Weight





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
	beginning understanding of measurement (the idea c lysis through comparing, and interpreting data during	
Put a few objects in order by size, length, or weight (arrange a group of 3 blocks in order from the shortest to the longest). MTE-5m	Song: Large, Larger, LargestOrder SizeMentor Resource:Sorting	Unit 6, Pg. 114 LengthUnit 7, Pg. 142 Weight
Use simple measurement tools with guidance and support to informally measure objects (a ruler, measuring cup, scale). MTE-5n	Song: Measuring PlantsLengthWeightCapacity	 Unit 6, Pg. 114 Length Unit 7, Pg. 136 Exploring Length Unit 7, Pg. 142 Weight Unit 7, Pg. 199 Volume Unit 7, Pg. 209 Exploring Volume
Describe the weather as hot or cold. (Continue to engage in explorations with temperature.) MTE-50	WeatherWinterSummerFall	Unit 7, Pg. 243 What Should I Wear?Unit 7, Pg. 244 Weather Report
Recognize routines with time passing throughout the day (identifying circle time, snack time, outside play, etc.) MTE-5p		Schedule ActivitiesMorning MessageAfternoon CentersArrival and Dismissal
MATHEMATICAL THINKING AND REA	ASONING	
Goal MTE-6: Children use mathematic	cal thinking to solve problems in their everyday envir	onment.
Seek answers to questions during play and daily activities using an increasing variety of mathematical strategies (figure out how to balance a block structure; to build a bridge; to create a pattern with Legos®). MTE-6d	 Song: Problem Solving Book: Milton's Mittens Mentor Resources: Patterns Problem Solving 	 Introduction, Pg. 9 Block Center; Pg. 12 Math Center Unit 4, Pg. 48 ABB Cereal Necklaces Unit 4, Pg. 59 ABC Patterns
Use drawing, writing, and concrete materials to represent and communicate a variety of mathematical ideas (draw shapes to represent pattern; stack different-colored blocks to represent classmates' answers to a survey question). MTE-6e	 Book: Milton's Mittens Story Problem Strategies Mentor Resources: Patterns Problem Solving 	 Introduction, Pg. 9 Block Center; Pg. 12 Math Center Unit 2, Pg. 252 Find One More Unit 4, Pg. 48 ABB Cereal Necklaces Unit 6, Pg. 83 Ten Frame Game Unit 6, Pg. 121 Problem Solving: Fair Division Unit 7, Pg. 229 Build One Less Unit 7, Pg. 247 How Many Are Hiding?





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal MTE-6: Children use mathematic	cal thinking to solve problems in their everyday envi	ronment <i>continued.</i>
Begin to explain how a mathematical problem was solved ("I saw that there was always a blue flower after a red flower so I knew to put a blue one next." "I counted four friends who didn't have crackers, so I got four more."). MTE-6f	Book: Milton's MittensAct Out AdditionAct Out Subtraction	 Unit 2, Pg. 252 Find One More Unit 6, Pg. 83 Ten Frame Game Unit 6, Pg. 121 Problem Solving: Fair Division Unit 7, Pg. 229 Build One Less Unit 7, Pg. 247 How Many Are Hiding?
Identify and describe strategies used to complete increasingly difficult puzzles (for example, when completing a floor puzzle, working on the edges first). MTE-6g	Puzzle ActivityMentor Resources:Shapes	Introduction, Pg. 12 Math Center
COGNITIVE DEVELOPMENT		
CONSTRUCTION OF KNOWLEDGE: 1	HINKING AND REASONING	
Goal CD-1: Children use their senses t	to construct knowledge about the world around ther	n.
Explore objects, tools, and materials systematically to learn about their properties (weigh an object, observe something from the top of the object to the bottom). CD-1I	 Book: Fawn Eyes; Can You Guess? A Story for Two Voices Science Tools Weight Capacity Length 	 Unit 6, Pg. 18 Listening To My Body Unit 6, Pg. 24 Fingerprints: Same or Different? Unit 7, Pg. 170 Exploring Weight Unit 7, Pg. 199 Volume Unit 7, Pg. 244 Weather Report
Express knowledge gathered with their senses using play, various art forms, language, and other forms of representation (Show an understanding that one block is heavier than another, that play dough can be modeled into longer and shorter logs, that blocks can be used to represent a telephone). CD-1m	 Song: Five Senses Books: I Wish I Had Ears Like a Bat; Fawn Eyes, Can You Guess? A Story for Two Voices Heavy and Light Tall and Short Big and Little 	 Unit 6, Pg. 18 Listening To My Body Unit 6, Pg. 24 Fingerprints: Same or Different? Unit 7, Pg. 170 Exploring Weight Unit 7, Pg. 199 Volume Unit 7, Pg. 244 Weather Report
Distinguish appearance from reality (the person behind a mask is still the same person; recognize that a fantasy story could not be real). CD-1n	Pretend PlayReal and Make-believeDistinguish Between Fantasy and Reality	Dramatic Play Activities





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-1: Children use their senses t	o construct knowledge about the world around th	em continued.
Organize and use information through matching, grouping, and sequencing. CD-1o	Song: All Sorts of LaundryBook: Buttons, ButtonsMake ComparisonsMatchSort	 Unit 1, Pg. 107 Sound Box Match Up Unit 3, Pg. 319 Plant Part Salad Unit 4, Pg. 108 What Makes an Amphibian?
Goal CD-2: Children recall informatio	n and use it for new situations and problems.	
Demonstrate their ability to apply what they know about everyday experiences. CD-2u	Connect to MeBuild KnowledgeStep Into the Story	Center ActivitiesDramatic Play Activities
Describe past events in an organized way, including details or personal reactions. CD-2v	Sum Up, Five WsSum Up, Remember OrderConnect to Me	Journal Activities
Improve their ability to make predictions and explain why things happen using what they know. CD-2w	Song: The Scientific MethodPeek at the Story	 Unit 3, Pg. 342 The Water Cycle: Part 1 Unit 3, Pg. 346 The Water Cycle: Part 2 Unit 3, Pg. 363 Seed Investigation
Introduce more elaborate or detailed ideas or actions into play based on previous knowledge or experience. CD-2x	Build Knowledge Pretend Play	Dramatic Play ActivitiesCenter Activities
Try to reach logical conclusions (including conclusions regarding cause and effect) about familiar situations and materials, based on information gathered with their senses. CD-2y	 Songs: Five Senses; The Scientific Method Books: I Wish I Had Ears Like a Bat; Fawn Eyes Sight Hearing Touch Smell Taste Science Investigation Observe a Simple System 	 Unit 3, Pg. 306 How Do Plants Drink? Unit 3, Pg. 342 The Water Cycle: Part 1 Unit 3, Pg. 346 The Water Cycle: Part 2 Unit 3, Pg. 363 Seed Investigation Unit 5, Pg. 216 What Do Spiders Like? Unit 5, Pg. 245 Can an Earthworm Tell if it's Hot or Cold?
Speculate and imagine what might happen next. CD-2z	Peek at the Story	





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-3: Children demonstrate the	ability to think about their own thinking: reasoning	, taking perspectives, and making decisions.
Use language to identify pretend or fantasy situations (say, "Let's pretend we're going on a trip." "That's a pretend story."). CD-3j	Real and Make-believeDistinguish Between Fantasy and RealityPretend Play	Dramatic Play Activities
Express understanding that others may have different thoughts, beliefs, or feelings than their own ("I like ketchup and you don't."). CD-3k	 Books: I Hate Peas; Ooey, Gooey Mud; Bad News Shoes It's Not Fair! Do I Have To? 	 Introduction, Pg. 20 An Inclusive Classroom Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family
Use language to describe their thinking processes with adult support. CD-3I	 Book: Milton's Mittens Lost and Found It's Not Fair! Mentor Resources: Problem Solving 	 Unit 6, Pg. 99 Good Friends Activity: I am a Problem Solver Unit 6, Pg. 120 Journal Prompt: A Problem I Solved Unit 6, Pg. 121 Fair Division
Work on a project over several days, solving problems and making their work more elaborate. CD-3m	Observe a Simple SystemCalendar/Graph Weather	Center ActivitiesUnit 2, Pg. 258 Taking Care of Living ThingsUnit 3, Pg. 306 How Do Plants Drink?
CREATIVE EXPRESSION		
Goal CD-4: Children demonstrate app	preciation for different forms of artistic expression.	
Express pleasure in different forms of art (express preferences, choose to look at book of photographs or listen to music again). CD-4i	Squirrel's SketchesBaby's BalletMama's MelodyPapa's Play	 Introduction, Pg. 8 Art Center; Dramatic Play Center Music Activities Dance Activities
Participate in, describe and ask questions about art, music, dance, drama, or other aesthetic experiences (describe dancers spinning round and round; talk about colors in a painting). CD-4j	Squirrel's SketchesBaby's BalletMama's MelodyPapa's Play	 Introduction, Pg. 8 Art Center; Dramatic Play Center Music Activities Dance Activities
Use art-specific vocabulary to express ideas and thoughts about artistic creations more clearly (say, "We need a stage for our puppet show."). CD-4k	Squirrel's SketchesBaby's BalletMama's MelodyPapa's Play	 Unit 2, Pg. 256 Polly's Tea Unit 3, Pg. 309 Leaf Rubbings Unit 3, Pg. 361 Fire Painting Unit 3, Pg. 368 Shades of Paint Unit 6, Pg. 43 Mixing Colors: Planets and Meteorites





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-4: Children demonstrate appreciation for different forms of artistic expression continued.		
Recognize the value of artistic expression and the role the arts play in human's lives. CD-4I	Squirrel's SketchesBaby's BalletMama's MelodyPapa's Play	 Introduction, Pg. 8 Art Center; Dramatic Play Center Visual Arts Activities Music Activities Dance Activities Unit 7, Pg. 154 Gallery Talk
Goal CD-5: Children demonstrate self and dance.	f-expression and creativity in a variety of forms and o	contexts, including play, visual arts, music, theater,
Choose to participate and express themselves through a variety of creative experiences, such as art, music, movement, dance, and dramatic play. CD-5r	Squirrel's SketchesBaby's BalletMama's MelodyPapa's Play	 Introduction, Pg. 8 Art Center; Dramatic Play Center Dramatic Play Activities Music Activities Unit 4. Pg. 117 Giraffes Can Dance! Unit 6, Pg. 53 Floating Robots Unit 7, Pg. 139 Painting My Feelings Unit 7, Pg. 187 Pathways in Space
Plan and act out scenes based on books, stories, everyday life, and imagination. CD-5s	 Read with Me Books Sing a Rhyme Songs/Books (See titles at end of document.) Papa's Play Pretend Play 	 Dramatic Play Activities Unit 7 Pg. 215 Chicka Chicka Boom Boom Program
Plan and complete artistic creations such as drawings, paintings, collages, and sculptures. CD-5t	Waterford encourages everyone to have writing and art materials available for children's creations.	Introduction, Pg. 8 Art CenterVisual Arts Activities
Recall and imitate different musical tones, rhythms, rhymes, and songs as they make music or participate in musical activities (clap previous beat to a new song). CD-5u	 Sing a Rhyme Songs/Books (See titles at end of document.) Mama's Melody 	 Introduction, Pg. 11 Dramatic Play Center Unit 1, Pg. 96 Friendly Musical Chairs Unit 2, Pg. 175 Dancing with Props Unit 3, Pg. 371 Where Is Thumbkin: Find the Marble Unit 6, Pg. 12 Hi! Notes Unit 6, Pg. 53 Floating Robots Music Activities Dance Activities
Recall and imitate patterns of beat, rhythm, and movement as they create dances or participate in movement and dance activities. CD-5v	 Sing a Rhyme Songs/Books (See titles at end of document.) Baby's Ballet Mama's Melody 	 Unit 1, Pg. 98 Dramatic Play Music Shop Unit 3, Pg. 365 Animal Beat Unit 4, Pg. 27 Mammal Rhythm Unit 6, Pg. 59 Rhythm Stick Sounds





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
SOCIAL CONNECTIONS		
Goal CD-6: Children demonstrate kno	owledge of relationships and roles within their own fa	milies, homes, classrooms, and communities.
Talk about a wide circle of family members and other people important to the family, their relationships to each other, and shared experiences. CD-6k	My Family Come Inside	 Introduction, Pg. 20 An Inclusive Classroom Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family
Adopt roles of a wide variety of family and community members during dramatic play, using props, language, and actions to add detail to their play. CD-6I	Pretend Play	 Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 2, Pg. 242 Dramatic Play: Pet Store Unit 3, Pg. 328 Dramatic Play: Fire Station Unit 3, Pg. 359 Dramatic Play: Zoo and Animal Sculpture Unit 6, Pg. 69 Dramatic Play: Post Office Unit 7, Pg. 178 Dramatic Play Dentist's Office
Recognize and identify the roles of a wide variety of community helpers (police, fire fighters, garbage collectors, doctors, dentists). CD-6m	Mentor Resources: • Community Helpers	 Unit 1, Pg. 133 Farmer in the Dell: Word Mix-up Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 2, Pg. 242 Dramatic Play: Pet Store Unit 3, Pg. 326 We All Have Jobs Unit 3, Pg. 328 Dramatic Play: Fire Station Unit 3, Pg. 345 Which Hat Is Best? Unit 3, Pg. 359 Dramatic Play: Zoo and Animal Sculpture Unit 6, Pg. 69 Dramatic Play: Post Office Unit 7, Pg. 178 Dramatic Play Dentist's Office
Goal CD-7: Children recognize that they are members of different groups (e.g., family, preschool class, cultural group).		
Identify and express self as a part of several groups (e.g., family, preschool class, faith community). CD-7e	 Song: Tortillas, Tortillas My Family Come Inside Clubhouse Soup's On The Picnic 	 Introduction, Pg. 20 An Inclusive Classroom Unit 1, Pg. 4 The Name Song Unit 1, Pg. 66 All the Way Done: Classroom Helpers Unit 3, Pg. 288 Journals: My Family
Goal CD-8: Children identify and demonstrate acceptance of similarities and differences between themselves and others.		
Show acceptance of people who are different from themselves as well as people who are similar. CD-8f	Waterford is committed to creating a diverse learning experience that connects with early learners from all backgrounds.	 Introduction, Pg. 20 An Inclusive Classroom Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-8: Children identify and dem	nonstrate acceptance of similarities and differences b	etween themselves and others continued.
Talk about how other children have different family members and family structures than their own ("I live with my Grandma and Shanika lives with her Mom and Dad." "David's dad works but my Daddy stays home and takes care of me."). CD-8g	Books: Moving Day; The Crowded House; Treasures from the Loom	 Introduction, Pg. 20 An Inclusive Classroom Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family
Show acceptance of different cultures through exploration of varying customs and traditions, past and present (how people dress, how people speak, food, music, art, etc.). CD-8h	Waterford is committed to creating a diverse learning experience that connects with early learners from all backgrounds. Sing Around the World songs offer children opportunities to hear and see a variety of languages and cultures.	 Introduction, Pg. 20 An Inclusive Classroom Unit 3, Pg. 286 Grandmas: Same and Different Unit 3, Pg. 288 Journals: My Family Unit 6, Pg. 89 Storytelling Festival
Goal CD-9: Children explore concepts	s connected with their daily experiences in their com	munity.
Describe characteristics of the places where they live and play (say, "My house is big and there are trees in my yard." "The playground has swings and a sandbox."). CD-9f	 Books: Your Backyard Create Your Own Environment Mentor Resources: Exploring Your Home City with Your Children 	 Unit 2, Pg. 225 Where We Are Unit 4, Pg. 28 Classroom Block Play
Observe and talk about changes in themselves and their families over time. CD-9g	Book: I Can't Wait	 Unit 3, Pg. 296 We Are All Growing Unit 7, Pg. 225 Good Friends Activity: I Am Ready for Kindergarten
Observe and talk about how people adapt to seasons and weather conditions (put on sunscreen on sunny days, wear rain gear). CD-9h	 Song: Seasons; Precipitation Book: That's What I Like: A Book About Seasons; Whatever the Weather Summer Spring Fall Winter Clouds Weather 	 Unit 7, Pg. 243 What Should I Wear? Unit 7, Pg. 244 Weather Report





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-9: Children explore concept	s connected with their daily experiences in their co	mmunity continued.
Show awareness of the basic needs all families have (food, shelter, clothing) and how needs are met (work, help each other). CD-9i	Book: Everyone Needs to Eat	 Unit 1, Pg. 66 All the Way Done: Classroom Helpers Unit 2, Pg. 160 Dramatic Play: Restaurant Unit 3, Pg. 328 We All Have Jobs Unit 3, Pg. 346 Journal Prompt: My Job Unit 7, Pg. 165 Good Friends Activity: I Choose Carefully
Demonstrate positive social behaviors and take personal responsibility as a member of a group (share, take turns, follow rules, take responsibility for classroom jobs). CD-9j	Social-emotional videos model positive, pro-social behaviors such as friendship, empathy, kindness, cooperation, collaboration, respect, and initiative.	 Unit 1, Pg. 6 Listening Rug Rules Unit 1, Pg. 10 Good Playing Rules Unit 1, Pg. 66 All the Way Done: Classroom Helpers Unit 3, Pg. 346 Journal Prompt: My Job
SCIENTIFIC EXPLORATION AND KNO	DWLEDGE	
Goal CD-10: Children observe and de	scribe characteristics of living things and the physi	cal world.
Collect items from nature (rocks, leaves, insects) and classify them using physical characteristics (color, size, shape, texture). CD-10k		 Unit 3, Pg. 309 Leaf Rubbings Unit 5, Pg. 170 Dramatic Play: Entomology Lab Unit 5, Pg. 234 Worms: Slimy, Slippery, and Smooth
Notice and react to the natural world and the outdoor environment. CD-10I	 Songs: I Am Part of All I See; Seasons; Four Ecosystems Books: That's What I Like, A Book About Seasons; Where In the World Would You Go Today? Rainforests Mountains Oceans Desert 	 Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 4, Pg. 100 Dramatic Play: Pond Unit 5, Pg. 170 Dramatic Play: Entomology Lab Unit 7, Pg. 243 What Should I Wear? Unit 7, Pg. 244 Weather Report
Describe some things plants and animals need to live and grow (sunlight, water, food). CD-10m	 Songs: Plants Are Growing; Water; Sun Blues Book: Everyone Needs to Eat Water 	 Unit 2, Pg. 248 Plant or Animal Unit 3, Pg. 306 How Do Plants Drink? Unit 3, Pg. 316 Plant Parts Unit 4, Pg. 24 What Makes a Mammal? Unit 4, Pg. 44 What Makes a Bird? Unit 4, Pg. 76 What Makes a Fish? Unit 4, Pg. 108 What Makes an Amphibian? Unit 5, Pg. 142 What Makes a Reptile?





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-10: Children observe and describe characteristics of living things and the physical world continued.		
Take responsibility for the care of living things (independently feed classroom pet as daily chore, water plant when dry, weed vegetable garden). CD-10n	Book: My Reptile Hospital	 Unit 2, Pg. 258 Taking Care of Living Things Unit 5, Pg. 175 Ant Farm Extension Unit 4, Pg. 118 Raising Tadpoles
Notice and describe weather conditions, position of the sun and moon at different times, and seasonal changes. CD-10o	 Songs: Seasons; The Moon; Precipitation Books: That's What I Like, A Book About Seasons; Star Pictures; Moon Song Sun Moon Constellations Spring Summer Fall Winter Weather Clouds 	 Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 7, Pg. 233 Precipitation Unit 7, Pg. 243 What Should I Wear? Unit 7, Pg. 244 Weather Report
Notice, describe, and attempt to explain properties of materials and changes in substances (metal railing is hot because the sun shines on it; ice melts when it gets warmer). CD-10p	Song: Water CycleBook: My SnowmanWater Cycle	 Unit 1, Pg. 75 Five Senses: How Do We Know? Unit 3, Pg. 335 Exploring Water Unit 3, Pg. 340 The Water Cycle: Part 1 Unit 3, Pg. 344 The Water Cycle: Part 2
Participate in activities that help to care for the environment and explain why they are important with guidance and support (gathering cans for recycling, planting trees). CD-10q	 Songs: Pollution Rap; Conservation Book: Eight at the Lake; I Want to Be a Scientist Like Jane Goodall Pollution and Recycling Care of Water Care of Earth 	 Unit 2, Pg. 214 Garbage Elves Unit 3, Pg. 349 Where Does Our Water Come From





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-11: Children explore the world by observing, manipulating objects, asking questions, making predictions, and developing generalizations.		
Represent what they learn during scientific exploration through drawing, modeling, building, movement, or other methods. CD-11n	Science Investigation Observe a Simple System	 Unit 3, Pg. 276 Run, Run! Shade or Sun Unit 3, Pg. 306 How Do Plants Drink? Unit 3, Pg. 363 Seed Investigation Unit 5, Pg. 216 What Do Spiders Like? Unit 5, Pg. 245 Can an Earthworm Tell if it's Hot or Cold? Unit 7, Pg. 244 Weather Report
Ask questions and identify ways to find answers (look in a book, use the computer, try something and watch what happens). CD-110	 Song: The Scientific Method Books: I Want to Be a Scientist Like Jane Goodall; George Washington Carver; Wilbur and Orville Wright Science Investigation Observe a Simple System 	 Unit 3, Pg. 363 Seed Investigation Unit 5, Pg. 216 What Do Spiders Like? Unit 5, Pg. 245 Can an Earthworm Tell if it's Hot or Cold? Science Center
Compare objects, materials, and phenomena by observing and describing their physical characteristics. CD-11p	 Song: Five Senses Sight Touch Hearing Smell Taste Heavy and Light Big and Little Tall and Short 	 Unit 2, Pg. 223 Living and Nonliving Unit 2, Pg. 231 Do You Know Which Ones Will Grow? Unit 4, Pg. 19 Stack, Slide, Roll Unit 7, Pg. 170 Exploring Weight Unit 7, Pg. 199 Volume
Use an increasing variety of tools to investigate the world around them (measuring tools, balance, prism, droppers). CD-11q	 Science Tools Measurement Tools Length Weight Capacity 	 Unit 3, Pg. 284 Sunlight and Temperature Investigation Unit 6, Pg. 18 Listening To My Body Unit 6, Pg. 24 Fingerprints: Same or Different? Unit 7, Pg. 170 Exploring Weight Unit 7, Pg. 199 Volume Unit 7, Pg. 244 Weather Report
Make and check predictions through observations and experimentation, with adult support and guidance. CD-11r	 Song: The Scientific Method Observe a Simple System 	 Unit 3, Pg. 284 Sunlight and Temperature Investigation Unit 3, Pg. 340 The Water Cycle: Part 1 Unit 3, Pg. 344 The Water Cycle: Part 2 Unit 3, Pg. 363 Seed Investigation Unit 5, Pg. 216 What Do Spiders Like? Unit 5, Pg. 245 Can an Earthworm Tell if it's Hot or Cold?





SOUTH CAROLINA STANDARDS	WATERFORD DIGITAL RESOURCES	WATERFORD TEACHER RESOURCES
Goal CD-11: Children explore the world by observing, manipulating objects, asking questions, making predictions, and developing generalizations continued.		
Manipulate the environment to produce desired effects and invent solutions to problems (attach a piece of string to the light switch so they can independently turn off the lights). CD-11s	Create Your Own Environment	 Introduction, Pg. 9 Block Center; Pg. 16 Science Center; Sensory Table Unit 4, Pg. 28 Classroom Block Play Unit 7, Pg. 141 Tool Workshop
Engage in the scientific process by observing, making predictions, recording predictions (through photographs, drawings or dictations), developing plans for testing hypotheses, trying out ideas and communicating outcomes. CD-11t	 Song: The Scientific Method Science Investigation Observe a Simple System 	 Unit 3, Pg. 284 Sunlight and Temperature Investigation Unit 3, Pg. 340 The Water Cycle: Part 1 Unit 3, Pg. 344 The Water Cycle: Part 2 Unit 3, Pg. 363 Seed Investigation Unit 5, Pg. 216 What Do Spiders Like? Unit 5, Pg. 245 Can an Earthworm Tell if it's Hot or Cold?
Analyze the result of an attempted solution and use new information to solve a problem (e.g. after observing a paper boat sinking in the water, making a new boat out of a different material to see if it would float). CD-11u	Book: Can You Guess? A Story for Two Voices	 Introduction, Pg. 9 Block Center Unit 1, Pg. 110 Plan, Do, Review Unit 4, Pg. 28 Classroom Block Play

WATERFORD Books and Related Activities



PRE-READING

Sing a Rhyme Songs & Books

The Apple Tree; Baa, Baa, Black Sheep; Pat-a-cake; Hey Diddle, Diddle; One Elephant Went Out to Play; The Farmer in the Dell; Ten Little Goldfish; All the Pretty Little Horses; Mother, Mother, I Am Ill; Jack and Jill; Three Little Kittens; Mary Had a Little Lamb; Little Miss Muffet; I Touch My Nose Like This; Polly, Put the Kettle On; This Little Pig; Quack, Quack, Quack; Rock-a-Bye Baby; Itsy Bitsy Spider; Tortillas, Tortillas; The Bus; My Valentine; Where Is Thumbkin?; 1, 2, Buckle My Shoe; Yankee Doodle; The Zulu Warrior

Informational Books

Opposites, Pairs, Watch the Woolly Worm

Read with Me Books

Andy's Adventure; Baby's Birthday; At Camp; I Go...; Eleven Elephants; Five; Go, Grasshopper; Hair; Who Has an Itch?; Jumbled; Here, Kitty, Kitty; Long Lewie; Magnifying Glass; New; Opposites; Pairs; The Quiet Book; Rascal's Rotten Day; Six Silly Sailors; Together; Under; Family Vacation; Watch the Woolly Worm; Rex Is in a Fix; Yummy; The Zebra

Decodable Books

He Is Happy; Sam; A Mat; Pam and Pat; Nan and the Ham; The Hat; Up on Top; The Hot Pot; Tim; Lil

BASIC READING

Traditional Tales

The Gingerbread Man, The Little Red Hen, Lizard and the Painted Rock, Anansi and the Seven Yam Hills, The Big Mitten, The Three Little Pigs, The City Mouse and the Country Mouse, Goldilocks and the Three Bears, The Magic Porridge Pot, The Three Wishes, Henny Penny, Mr. Lucky Straw, La Tortuga, The Shoemaker and the Elves, The Brothers, The Ugly Duckling

Informational Books

I Want to Be a Scientist Like Jane Goodall, I Wish I Had Ears Like a Bat, I Want to Be a Scientist Like Wilbur and Orville Wright, I Want to Be a Scientist Like George Washington Carver, Star Pictures, Animal Bodies, Water Is All Around

Readable Books (Read or Record)

Me: The Snowman: The Mitten: I Am Sam: What Am I?: Sad Sam: Dad's Surprise: Tad: Matt's Hat; What Is It?; Dan and Mac; What a Band!: Pat Can Camp: The Rabbit and the Turtle; Stop the Frogs!; Bob and Tab; Hot Rods; Happy Birthday; Go, Frog, Go; Pip, the Big Pig; What Is in the Pit?; Prints!; Who Is at the Door?; The Big Trip; Who Will Go in the Rain?; Let's Get Hats!; Slug Bug; Green Gum; Lizzy the Bee; Little Duck; Thump, Bump!; The Tree Hut; The Big Hill; What's in the Egg?; Rom and His New Pet: Chet and Chuck: What Do I Spy?; Quick! Help!; Can We Still Be Friends?; Fun in Kansas; Brave Dave and Jane; My Snowman; Space Chase Race: Oh No. Mosel: Smokel: The Note; The Snoring Boar; Shopping Day; Friends; Two Little Pines: Can Matilda Get the Cheese?: Let's Go to Yellowstone; Maddy and Clive; Brute and the Flute: Old Rosa: What Is in the Tree?: Too Much Popcorn; Old King Dune; Riding in My Jeep; Sammy and Pete; Will You Play with Me?; The Rescue: Who Am I?

Readable (Walk-through/Jump-through/ Record Titles)

Matt's Hat; What Is It?; Dan and Mac; What a Band!; Pat Can Camp; The Rabbit and the Turtle; Stop the Frogs!; What Is in the Pit?; Prints!; Who Is at the Door?; What Am I?; Sad Sam; The Big Trip; Dad's Surprise; Tad; Who Will Go in the Rain?; Let's Get Hats!; Slug Bug; Green Gum; Lizzy the Bee; Little Duck; Thump, Bump!; The Tree Hut; The Big Hill; What's in the Egg?; Rom and His New Pet; Old Rosa; What Is in the Tree?; Too Much Popcorn; Old King Dune; Riding in My Jeep; Sammy and Pete; Will You Play with Me?; The Rescue; Chet and Chuck; What Do I Spy?; Quick! Help!; Can We Still Be Friends?; Fun in Kansas; Brave Dave and Jane; My Snowman; Space Chase Race; Oh no, Mosel; Smokel; The Note; The Snoring Boar; Shopping Day; Friends; Two Little Pines: Can Matilda Get the Cheese?: Let's Go to Yellowstone; Maddy and Clive; Brute and The Flute; Who Am I?; Bob and Tab; Hot Rods; Happy Birthday; Go, Frog, Go!; Pip, the Big Pig; I Am Sam

WATERFORD Books and Related Activities



FLUENT READING

Read-Along Books

Bad News Shoes; Up and Down; The Mighty Sparrow: The Four Seasons: I Met a Monster: David Next Door; Bandage Bandit; Rocks in My Socks; Great White Bird; The Snow Lion; Turtle's Pond; The Story Cloth; Lorenzo's Llama; Snake Weaves a Rug; The Crowded House; Sound: Noise? What Noise?: The Story of Tong and Mai Nhia; Duc Tho Le's Birthday Present; Poetry Book 1; Wendel Wandered; What If You Were an Octopus?; Today I Write a Letter; I Hate Peas; The Talking Lizard; Darren's Work; Sequoyah's Talking Leaves; The Bee's Secret; The Weather on Blackberry Lane; Little Tree; Treasures from the Loom; Poetry Book 2; Mr. Croaky Toad; White-tailed Deer; The Courage to Learn; How Rivers Began; Pencil Magic; Water; The Sweater; Drawing; All on the Same Earth; Elephant Upstairs; The Pizza Book; What Will Sara Be?; Winter Snoozers; Why Wind and Water Fight; The Three Billy Goats Gruff; The Piñata Book; Discovering Dinosaurs; Macaw's Chorus; Amazing Tails; My Reptile Hospital; Movin' to the Music Time

Fluency Comprehension and Speed Titles

The Show; Dinosaur Bones; Mike and the Mice; Huge Red Plum; The Bees; My Shark; Barnaby; Animals in the House; Do You Know?; Cow on the Hill; Clouds; The Noise in the Night; Strawberry Jam; Jade's Note; Bertie; Cory's Horn; The Lion and the Mouse; Lightning Bugs; Louis Braille; Troll's Visit; Andrew's News; Sue's Slime; The Name of the Tree; The Giant and the Hare; Frank's Pranks; Through the Back Fence; Fudge for Sale; Photos for Phil; Moose Are Not Meese; Little Barry Busy

Informational Books

The Piñata Book; Discovering Dinosaurs; Treasures from the Loom; The Courage to Learn; Bee's Secret; Sound; White-tailed Deer; The Talking Lizard; Water; Sequoyah's Talking Leaves; Winter Snoozers; Amazing Tails; The Pizza Book

Readable Books (Record, Read, Listen)

The Show, Dinosaur Bones, Mike and the Mice, Huge Red Plum, The Bees, My Shark, Barnaby, Animals in the House, Do You Know?, Cow on the Hill, Clouds, The Noise in the Night, Strawberry Jam, Jade's Note, Bertie, Cory's Horn, The Lion and the Mouse, Lightning Bugs, Louis Braille, Troll's Visit, Andrew's News, Sue's Slime, The Name of the Tree, The Giant and the Hare, Frank's Pranks, Through the Back Fence, Fudge for Sale, Photos for Phil, Moose Are Not Meese, Little Barry Busy

Sentence Dictation Titles

Stop the Frogs!; Matt's Hat; What Is It?; Dan and Mac; What a Band!; What Is in the Pit?; Prints!; Who Is at the Door?; Sad Sam; The Big Trip; Dad's Surprise; Tad; Slug Bug; Green Gum; Lizzy the Bee; Little Duck; Thump, Bump!; The Big Hill; What's in the Egg?; Old Rosa; What is in the Tree?: Sammy and Pete: The Rescue: Chet and Chuck; Fun in Kansas; My Snowman; Oh No. Mosel: Smokel: The Note: The Snoring Boar: Friends; Brute and the Flute; Bob and Tab; Hot Rods: Happy Birthday: The Mitten: Pat Can Camp: The Rabbit and the Turtle; What Am I?; Who Will Go in the Rain?: Let's Get Hats!: The Tree Hut; Rom and His New Pet; Too Much Popcorn; Old King Dune: Riding in My Jeep: Will You Play With Me?; What Do I Spy?; Quick! Help!; Can We Still Be Friends?: Brave Dave and Jane: Space Chase Race; Shopping Day; Two Little Pines; Can

Matilda Get the Cheese?; Let's Go to Yellowstone; Maddy and Clive; Go, Frog, Go!; Pip, the Big Pig; I Am Sam; Who Am I?





Professional Services offers a continuum of customizable services. Learn more here.

CONTINUAL DEVELOPMENT

As a nonprofit research institute, <u>Waterford.org</u> is continually developing resources with the latest research findings. Please note that this correlation is accurate as of the date on the cover.

WATERFORD Books and Related Activities



PRE-MATH & SCIENCE

Math Books

One Day on the Farm; Two Feet; Look for Three; Four Fine Friends; Grandpa's Great Athlete: A Book About 5; Hide and Seek Six; Just Seven; Eight at the Lake; 9 Cat Night; Ten for My Machine: The Search for Eleven: The Tasty Number Twelve; Thirteen in My Garden; Fourteen Camel Caravan; Fifteen on a Spring Day; Dinner for Sixteen; The Seventeen Machine; Eighteen Carrot Stew; Nineteen Around the World; Twenty Clay Children; Poor Wandering 1; Snowy Twos Day: 1, 2, 3, 4 in the Jungle: Give Me 5; Suzy Ladybug: 7 Train: 8 Octopus Legs: Highway 9: 10 Astronauts; When I Saw 11; I Love the Number 12; 13 Clues; 14 Camels; Fun 15; 16 Ants; Counting to 17; 18 Carrot Stew; 19 Around the World; 20 Fingers and Toes

Science Books

That's What I Like: A Book about Seasons; I Want to Be a Scientist Like Jane Goodall; Mr. Mario's Neighborhood; Mela's Water Pot; I Want to Be a Scientist Like Wilbur and Orville Wright; Follow the Apples!; I Want to Be a Scientist Like George Washington Carver; Guess What I Am; Where in the World Would You Go Today?; Star Pictures; I Wish I Had Ears Like a Bat; Creepy Crawlers

Counting Songs

Asian Counting, Marching Band Counting, Flower Counting, Country Counting, Dixieland Counting, Funky Counting, Reggae Counting, Salsa Counting, Techno Counting, Bagpipe Counting, Counting on the Mountain

Number Songs

Count to 31; Hotel 100; Poor Wandering 1; Snowy Twos Day; 1, 2, 3, 4 in the Jungle; Give Me 5; Suzy Ladybug; 7 Train; 8 Octopus Legs; Highway 9; 10 Astronauts; When I Saw 11; I Love the Number 12; 13 Clues; 14 Camels; Fun 15; 16 Ants; Counting to 17; 18 Carrot Stew; 19 Around the World; 20 Fingers and Toes

BASIC MATH & SCIENCE

Math & Science Books

One More Cat: Can You Guess? A Story for Two Voices: I Want to Be a Scientist Like Carl Linnaeus: I Want to Be a Scientist Like Antoni van Leeuwenhoek: Whatever the Weather: I Want to Be a Mathematician Like Sophie Germain: Water Is All Around; Mr. Romano's Secret: A Time Story; A Seed Grows; How Long is a Minute?; Marty's MIxed-up Mom: I Want to Be a Scientist Like Louis Pasteur; Pancakes Matter; Jump Rope Rhymes; Facts About Families: Fifteen Bayou Band: Hooray. Hooray for the One Hundredth Day!; Symmetry and Me: Animal Bodies: Everybody Needs to Eat: The Circus Came to Town: I Want to Be a Mathematician Like Thales: Bugs for Sale: Heads or Tails; Your Backyard; The Birds, the Beasts and the Bat: Halves and Fourths and Thirds: We All Exercise; Circus 20; Red Rock, River Rock; Painting by Number: I Want to Be a Scientist Like Joanne Simpson; Navajo Beads; Where in the World Would You Go Today?: I Want to Be a Scientist Like Wilbur and Orville Wright

FLUENT MATH & SCIENCE

Math & Science Books

The Snow Project; Chloe's Cracker Caper; What Sounds Say; Fossils Under Our Feet; The Boonville Nine; I Want to Be a Scientist Like Alexander von Humboldt: I Want to Be a Scientist Like Marie Curie; I Want to Be a Scientist Like Stephen Hawking; George and Jack; The Old Maple Tree; A Dinosaur's First Day; I Want to Be a Scientist Like Isaac Newton; My Family Campout; I Want to Be a Scientist Like Thomas Edison; Warm Soup for Dedushka; How Did the Chicken Cross the Road?: Inventions All Around: The Beginning of Numbers: I Want to Be a Mathematician Like Ada Byron Lovelace: Lightning Bells: Tyrannosaurus X 1; Halves and Fourths and Thirds; Navajo Beads; Red Rock, River Rock; I Want to Be a Mathematician Like Srinivasa Ramanujan; The Fraction Twins; Yangshi's Perimeter; I Want to Be a Mathematician Like Archimedes; Birds at My House; Painting by Number; The Fable Fair

WATERFORD Family Engagement Resources



SPANISH FAMILY ENGAGEMENT RESOURCES

All Waterford books and many of the resources available to families at mentor.waterford.org can be found in Spanish or with Spanish support.

SONGS

Beginning Math Songs

Odd Todd and Even Steven; Salsa Counting; On the Bayou—Addition; Subtract Those Cars; More Than, Fewer Than; A Nice Addition; Marching Band Counting; Doubles 1–5; Multiply by O

Nursery Songs and Rhymes

Rhyming Words; A: The Apple Tree; B: Bluebird, Bluebird; C: Pat-a-Cake; D: Hey Diddle, Diddle; E: One Elephant Went Out to Play; F: The Farmer in the Dell; G: Ten Little Goldfish; H: All the Pretty Little Horses; I: Mother, Mother, I Am Ill; J: Jack and Jill; K: Three Little Kittens; L: Mary Had a Little Lamb; M: Little Miss Muffett; N: I Touch My Nose Like This (Spanish); O: Polly, Put the Kettle On; P: This Little Pig; Q: Quack, Quack, Quack; R: Little Rabbit (Chinese); S: Eensy, Weensy Spider; T: Tortillas, Tortillas (Spanish); U: The Bus; V: My Valentine; W: Wee Willie Winkie; X: A-hunting We Will Go; Y: Yankee Doodle; Z: The Zulu Warrior

Beginning Reading Songs

Comma, Comma, Comma; Homophone Monkey; Antonym Ant; Apples and Bananas; Old MacDonald's Vowels; ABC Show and Tell Sounds; ABC Tongue Twisters; ABC Picture Sounds; Sheep in the Shadows; C-K Rap; S Steals the Z; Blends; Blicky Licky Land; Apostrophe Pig; Capital Letters—Days; Chip Chop; Adjectives Describe; Lazy Letter Q; Nouns; Verbs; Adverbs; Irregular Verbs; Preposition Ship; Verbs that Link; Consonants; Pronouns, Sneaky Magic E; Silent Letters—G-H; Silent Letters—W; Drop Magic E; Bossy Mr. R; P-H and G-H Say Fff; Schwa Sound; Double the Fun; Strange Spelling; More Than One; Reading Detective—Peek at the Story

WEEKLY HOMELINK NEWSLETTERS

Weekly newsletters (28 in all) are available for teachers to share with families. The newsletters explain what children are learning during the week and provide resources and activities to involve families.

MATH HOMELINK NEWSLETTERS

Match, Position, Shapes, Counting, Patterns Sort, Size, Number Sense (1-10), Order (1-10), Count On, Measurement (length), Count Down, Addition (10), Numbers 11-15, Numbers 16-20

SCIENCE HOMELINK NEWSLETTERS

The World Around Us (5 senses), Living Things (living v. non-living), Plants, Vertebrates, Invertebrates, The Sky Above Us (sun, moon, stars), Our Earth (recycle, ecosystems), How it Works (push/pull, solid/liquid, magnets, materials)

WATERFORD MENTOR

Waterford Mentor is a secure website where families can log in to see their child's usage and learning achievements. Waterford families also receive short messages with ideas on how to engage in their child's learning and have access to hundreds of resources and activities.

READING HOMELINK NEWSLETTERS

Alphabet Knowledge

Comprehension and Vocabulary

Sum Up: Remember Order, Sum Up: Remember Details, Peek at the Story, Guess and Check, Connect to Me, Build Knowledge

Readiness Skills Letters

Naming Parts of the Body; First, Next, Last; One-to-One Correspondence; Opposites; Look at Details (identify same and different)

Phonological Awareness Letters

What Is Rhyming?, Which Words Rhyme?, Sentences Are Made Up of Words, Making Compound Words, Breaking Compound Words, What Is a Syllable?, Put Syllables Together to Make Words, Break Words into Syllables, The First Sound in a Word, Words with the Same First Sound, Making Words from First Sounds and the Rest



Waterford Mentor is available online and in the Mentor app (for iOS and Android).