

# **Curriculum** Correlation April 2025



## Waterford Early Learning: PreK

UTAH CORE EARLY LEARNING STANDARDS 2020; ENGLISH LANGUAGE ARTS 2023

\*Correlation content includes a sampling of Waterford Digital Activities and Resources

## **Overview**



## This document provides a detailed correlation of Waterford Early Learning to UTAH CORE EARLY LEARNING STANDARDS.

## **Correlation Description**

This document aligns Utah Core Early Learning Standards to <u>Waterford.org</u>'s digital activities and supporting resources.

#### **Waterford Digital Activities**

Waterford programs include engaging, evidencebased digital activities anchored in the science of learning that progress through an adaptive learning path in reading, math, and science. These activities are also available for collaborative instruction

- at →<u>teacher.waterford.org</u>.
- Classroom Playlists enable teachers to harness learning technologies in whole-class instruction, flexible small groups, and personalized support for individual students.

#### **Waterford Resources**

Waterford provides an engaging, diverse collection of PDF resources tailored to boost children's learning experiences, empowering instruction in both classroom and home settings.

- **Teacher Resources** encompass class activities, reference materials, teacher guides, an array of books, and more.
- Family Resources encompass newsletters, activity sets, and reference materials, all available in both English and Spanish.

#### Waterford Curriculum Details

Waterford programs leverage the science of learning and evidence-based research to optimize reading development, accelerate learning, and target interventions for PreK–2nd grade learners.

#### Adaptive, Individualized Learning

Tailored instruction enables students to progress through the sequence at their own pace, offering multiple opportunities for practice as needed and more challenging activities when students are ready. This adaptation is automatic within the learning sequence. More information on the adaptive learning sequence can be found in →<u>Waterford's Adaptive</u> Learning Path in Action video.

#### **Data-Informed Instruction**

Administrators and teachers can use the program's reporting features to monitor progress in real-time, identify areas of difficulty, and utilize additional intervention tools in varied instructional settings. Examples of the reporting features can be found →here.

#### **Research-Driven Development**

Waterford is committed to ongoing development based on the latest research findings. Please note that this correlation is accurate as of the date on the cover.

#### **Reading Sequence**

Waterford's Reading Sequence is aligned to the Science of Reading, with explicit and systematic instruction. The sequence develops phonics; phonological awareness; comprehension and vocabulary; language concepts and writing; and f luency. More detailed information can be found in the →Reading Skills Scope & Sequence.

#### Math and Science Sequence

Waterford's Math and Science Sequence is designed around clear instructional principles. The math sequence develops numbers and operations (including counting and cardinality); operations and algebraic thinking; measurement and data; and geometry. The science sequence develops an understanding of physical, life, earth and space domains. More detailed information can be found in the →Math and Science Scope & Sequence.

#### **SmartStart Sequence**

Waterford's SmartStart Sequence is designed so learners are exposed to the foundational principles critical to kindergarten readiness. SmartStart combines the digital learning path with teacher resources to teach early reading, math, science, and social studies concepts as well as executive function, creative arts, health, and physical development. More detailed information can be found in the →<u>SmartStart</u> <u>Scope & Sequence</u>.

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| Utah Core Early Learning<br>Standards   | Waterford Digital Activities   | Waterford Resources   |
|---|--|---|
| NGLISH LANGUAGE ARTS  |  |   |
| VALUATE INFORMATION FROM VAR  | TUDENTS WILL LEARN TO COLLABOATE, EXPRESS<br>RIOUS SOURCES, USE MEDIA AND VISUAL DISPLAY<br>COMMUUNICATIVE PURPOSES, AND ADAPT TO COI  | S AS WELL AS LANGUAGE AND GRAMMAR   |
| <b>4.SL</b> .1: Participate in conversations v  | vith peers and adults, using age-appropriate vocabu  | lary on topics and texts.   |
| <b>a.</b> Follow agreed-upon rules for discussions such as listening to others, staying on topic, and taking turns speaking.                | Social-emotional videos model conversations and discus-<br>sions between various characters that demonstrate ap-<br>propriate conversation rules, as characters develop ideas,<br>ask and answer relevant questions, and communicate in<br>complete sentences. | <ul> <li>Introduction, Pg. 24 Daily Routines</li> <li>Unit 1, Pg. 28 Introduction to SmartStart and the Computer Center</li> <li>Unit 1, Pg. 43 Reflection and Dismissal</li> <li>Unit 1, Pg. 10 Good Playing Rules</li> <li>Unit 1, Pg. 6 Listening Rug Rules</li> </ul>   |
| <b>b.</b> Follow two-step directions.   | While interacting with Waterford, children listen to and fol-<br>low multi-step directions.  | <ul> <li>Unit 1, Pg. 110 Plan, Do, Review</li> <li>Unit 2, Pg. 246 I Touch My Nose Like This: Follow Me</li> <li>Unit 3, Pg. 274 This Little Piggy: Stand Up Sentences</li> <li>Unit 4, Pg. 70 Introduce and Count Zero</li> <li>Unit 1, Pg. 6 Listening Rug Rules</li> </ul>   |
| <b>c.</b> Express own ideas.  | <ul> <li>My Family</li> <li>Squirrel's Sketches</li> <li>Mama's Melody</li> <li>Baby's Ballet</li> <li>Soup's On</li> </ul>  | • <u>Unit 1</u> , Pg. 136 Find Someone Who Has  |
| <b>P4.SL_2:</b> Speak clearly and audibly in sentences of varying lengths to communicate wants, needs, experiences, thoughts, and emotions. | Social-emotional videos model conversations and discus-<br>sions between various characters that demonstrate ap-<br>propriate conversation rules, as characters develop ideas,<br>ask and answer relevant questions, and communicate in<br>complete sentences. | <ul> <li>Unit 1, Pg. 145 What's in the Bag?</li> <li>Unit 5, Pg. 141 Language: Sentence Board Game</li> <li>Unit 5, Pg. 214 Set the Table, Please</li> <li>Unit 2, Pg. 190 Dramatic Play: Junkyard</li> <li>Unit 7, Pg. 141 Tool Workshop</li> <li>Unit 7, Pg. 194 Good Friends Activity: I Tell the Truth</li> </ul> |
| <b>P4.SL.3:</b> Use age-appropriate language, grammar, volume, and pronunciation when speaking or presenting.                               |  | <ul> <li><u>Unit 1</u>, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li><u>Unit 2</u>, Pg. 181 Introducing Journals</li> <li><u>Unit 3</u>, Pg. 312 Itsy Bitsy Spider: First, Next, and Last</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |
|---|---|--|
| INFORMATIONAL TEXT, INCLUDING   | EARN TO PROFICIENTLY READ AND COMPREHEND<br>SEMINAL U.S. DOCUMENTS OF HISTORICAL AND LI<br>TY BAND, WITH SCAFFOLDING AS NEEDED.   |  |
| P4.R.1: Demonstrate mastery of age-a  | ppropriate concepts of print.   |  |
| <b>a.</b> Correctly hold a book and demonstrate that print is read from top to bottom, left to right, and from front to back. |   | <ul> <li>Unit 1, Pg. 46 The Apple Tree: Discuss the Story</li> <li>Unit 1, Pg. 37 Print Knowledge: Books</li> <li>Unit 1, Pg. 82 Letters Make Words</li> <li>Unit 2, Pg. 242 Dramatic Play: Pet Store</li> <li>Unit 3, Pg. 329 Thank-you Notes</li> <li>Unit 3, Pg. 318 Growing Into A Good Audience</li> <li>Unit 7, Pg. 173 End of Year Program Invitations</li> </ul> |
| <b>b.</b> Begin to identify frequently seen letters<br>and words, recognizing that words are<br>made up of letters.           | <ul> <li>Letters Make Words</li> <li>Words in your World</li> <li>Name Game</li> </ul>  | <ul> <li>Capital Letter Introductions</li> <li>Lowercase Letter Introductions</li> <li>Unit 1, Pg. 82 Letters Make Words</li> <li>Unit 4, Pg. 72 Andy's Adventure: Short and Long Words and Letter Sound /ă/</li> <li>Unit 1, Pg. 37 Print Knowledge: Books</li> <li>Unit 1, Pg. 46 The Apple Tree: Discuss the Story</li> </ul>   |
| P4.R.2: Demonstrate mastery of age-a  | appropriate phonological awareness skills.  |  |
| <b>a.</b> Recognize rhyming words and alliteration. cop   | <ul> <li>Sing a Rhyme Songs/Books</li> <li>Read With Me Books<br/>(See titles at end of document.)</li> <li>Rhyming Words</li> <li>Rhyme</li> <li>Rhyme Match</li> <li>Rhyme With Me</li> </ul> | <ul> <li>Unit 1, Pg. 142 Rhyme Awareness: Humpty Dumpty and the Rhyme Cheer</li> <li>Unit 1, Pg. 51 Fancy Rhyming</li> <li>Unit 2, Pg. 199 Rhyme Race</li> <li>Unit 4, Pg. 34 Listening Activity: Rhyme Review</li> <li>Unit 5, Pg. 212 Jumbled: Finding J Words and Letter Sound /j/</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities   | Waterford Resources  |
|---|--|--|
| READING (P4.R): STUDENTS WILL LEARN TO PROFICIENTLY READ AND COMPREHEND GRADE-LEVEL LITERATURE AND<br>INFORMATIONAL TEXT, INCLUDING SEMINAL U.S. DOCUMENTS OF HISTORICAL AND LITERARY SIGNIFICANCE, AT THE HIGH END OF<br>THE GRADE-LEVEL TEXT COMPLEXITY BAND, WITH SCAFFOLDING AS NEEDED <i>CONTINUED</i> . |  |  |
| P4.R.2: Demonstrate mastery of age-a  | appropriate phonological awareness skills continued  |  |
| <b>b.</b> With prompting and support, segment words into syllables.   | • Syllable Safari  | <ul> <li>Unit 5, Pg. 202 Circus Syllables</li> <li>Unit 4, Pg. 116 I Go: Syllable Awareness and Letter Sound /d/</li> <li>Unit 4, Pg. 104 At Camp: Syllable Awareness and Letter Sound /ck/</li> </ul>   |
| <b>c.</b> Identify initial sounds in spoken language.   | <ul> <li>Initial Sound</li> <li>Match Initial Sounds</li> <li>Right Initial Sound</li> </ul>           | <ul> <li>Unit 6, Pg. 52 Pairs: Initial Sounds and Letter Sound /p/</li> <li>Unit 6, Pg. 56 Listening Activity: Initial Sounds</li> <li>Unit 6, Pg. 84 Rascal's Rotten Day: Initial Sounds and Letter Sound /r/</li> </ul>  |
| <b>d.</b> Identify the base parts that make up a compound word.   | • Compound Words   | <ul> <li>Unit 4, Pg. 4 Listening Activity: Where is Thumbkin?<br/>Compound Words</li> <li>Unit 4, Pg. 16 Listening Activity: Blend Farm<br/>Compound Words</li> <li>Unit 4, Pg. 22 Yankee Doodle: Compound Words</li> <li>Unit 3, Pg. 332 Compound Word Introduction: Blending<br/>Fire Words</li> </ul> |
| <b>e.</b> With prompting and support, blend and segment initial sounds of single-syllable spoken words.   | <ul> <li>Blend Onset/Rime</li> <li>Segment Onset/Rime</li> <li>Where Is the Sound?</li> </ul>          | <ul> <li>Unit 7, Pg. 202 Yummy: Blending Sounds and Letter Sound /y/</li> <li>Unit 7, Pg. 210 The Zebra: Blending Sounds and Letter Sound /z/</li> <li>Unit 7, Pg. 230 Blending Phonemes: BINGO</li> </ul>   |
| <b>f.</b> With prompting and support, blend<br>and segment single-syllable words into<br>individual phonemes.   | <ul> <li>Blend Every Sound (Phonemes)</li> <li>Blend Phonemes</li> <li>Phoneme Segmentation</li> </ul> | <ul> <li>Unit 6, Pg. 21 New: Onset-Rime and Letter Sound /n/</li> <li>Unit 6, Pg. 36 Listening Activity: Onset-Rime Clothes</li> <li>Unit 7, Pg. 202 Yummy: Blending Sounds and Letter Sound /y/</li> <li>Unit 7, Pg. 210 The Zebra: Blending Sounds and Letter Sound /z/</li> </ul>                     |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities   | Waterford Resources   |
|--|--|---|
| INFORMATIONAL TEXT, INCLUDING  | EARN TO PROFICIENTLY READ AND COMPREHEND<br>SEMINAL U.S. DOCUMENTS OF HISTORICAL AND LI<br>ITY BAND, WITH SCAFFOLDING AS NEEDED CONTIL   | ITERARY SIGNIFICANCE, AT THE HIGH END OF  |
| P4.R.3: Demonstrate mastery of age   | appropriate phonics skills.  |   |
| <b>a.</b> Identify 13 or more of the consonant<br>names and sounds using one-to-<br>one letter-sound correspondence<br>(alphabetic principle).     | <ul> <li>Song: Consonants</li> <li>Read With Me Books<br/>(See titles at end of document.)</li> <li>ABC Coloring</li> <li>Letter Sound Screening</li> <li>Name That Letter Sound</li> <li>Sound Room</li> <li>Choose a Sound</li> </ul>  | <ul> <li>Capital Letter Introductions</li> <li>Lowercase Letter Introductions</li> <li>Unit 4, Pg. 116 I Go: Syllable Awareness and Letter Sound /d/</li> <li>Unit 5, Pg. 150 Five: Combine Syllables and Letter Sound /f/</li> <li>Unit 6, Pg. 11 Magnifying Glass: Onset-Rime and Letter Sound /m/</li> </ul>   |
| <b>b.</b> Identify three or more vowel names<br>and short vowel sounds using one-<br>to-one letter-sound correspondence<br>(alphabetic principle). | <ul> <li>Songs: Apples and Bananas ; Old MacDonald Has<br/>Some Vowels</li> <li>Read With Me Books<br/>(See titles at end of document.)</li> <li>ABC Coloring</li> <li>Letter Sound Screening</li> <li>Name That Letter Sound</li> <li>Sound Room</li> <li>Choose a Sound</li> </ul> | <ul> <li>Unit 4, Pg. 72 Andy's Adventure: Short and Long Words and Letter Sound /ă/</li> <li>Unit 6, Pg. 42 Opposites and Letter Sound /ŏ/</li> <li>Unit 7, Pg. 236 Letter Sound /ă/</li> <li>Unit 5, Pg. 203 Who Has an Itch?: Itchy Stories and Letter Sound /i/</li> <li>Unit 5, Pg. 138 Eleven Elephants: Syllable Blend and Letter Sound /ĕ/</li> <li>Unit 7, Pg. 138 Under: Initial and Final Sounds, and Letter Sound /ŭ/</li> </ul> |
| <b>P4.R.4:</b> Read grade-level text* with accuracy and fluency to support comprehension. (RL & RI) <b>Begins</b> in kindergarten.                 |  |   |



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|---|---|--|
| READING (P4.R): STUDENTS WILL LEARN TO PROFICIENTLY READ AND COMPREHEND GRADE-LEVEL LITERATURE AND<br>INFORMATIONAL TEXT, INCLUDING SEMINAL U.S. DOCUMENTS OF HISTORICAL AND LITERARY SIGNIFICANCE, AT THE HIGH END OF<br>THE GRADE-LEVEL TEXT COMPLEXITY BAND, WITH SCAFFOLDING AS NEEDED <i>CONTINUED</i> . |   |  |
| <b>P4.R.5:</b> With prompting and support, ask and answer questions and make connections about a text. (RL & RI)  | <ul> <li>Describe Characters</li> <li>Find an Answer</li> <li>Sum Up: Five Ws</li> <li>Build Knowledge</li> <li>Picture Clues</li> </ul>  | • <u>Unit 7</u> , Pg. 150 What Doesn't Belong?   |
| <b>P4.R.6-7:</b> With prompting and support, retell simple texts, including event sequence and characters. (RL & RI)  | <ul> <li>Math Books</li> <li>Informational Books<br/>(See titles at end of document.)</li> <li>Sum Up: Five Ws</li> <li>Sum Up: Remember Order</li> <li>Describe Characters</li> <li>Picture Clues</li> <li>What Comes Next?</li> </ul> | <ul> <li>Story Time Activities</li> <li><u>Unit 1</u>, Pg. 83 Pat-a-Cake: Dough Time</li> <li><u>Unit 2</u>, Pg. 254 Polly Put the Kettle On</li> </ul>          |
| <b>P4.R.8:</b> With prompting and support, begin to ask and answer questions about unknown words in a text. (RL & R   |   | <ul> <li>Unit 1, Pg. 32 Train My Brain: Determination</li> <li>Unit 1, Pg. 82 Letters Make Words</li> <li>Unit 4, Pg. 40 Zulu Warrior: Compound Words</li> </ul> |
| <b>P4.R.9:</b> Determine or clarify the meaning<br>of multiple-meaning words and phrases in<br>context. (RL & RI)<br><b>Begins</b> in kindergarten.   |   |  |



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| INFORMATIONAL TEXT, INCLUDING  | EARN TO PROFICIENTLY READ AND COMPREHEND<br>SEMINAL U.S. DOCUMENTS OF HISTORICAL AND LI<br>TY BAND, WITH SCAFFOLDING AS NEEDED CONTIN | TERARY SIGNIFICANCE, AT THE HIGH END OF |
| <b>P4.R.10:</b> Identify a variety of texts and explain the differences between literary texts and informational texts. (RL & RI <b>Begins in grade 1.</b>   |   |   |
| <b>P4.R.11:</b> Compare the point of view from<br>which different stories are narrated,<br>including the difference between first- and<br>third-person narrations. (RL) Compare a<br>primary and secondary source on the same<br>event or topic. (RI)<br><b>Begins in grade 4.</b> |   |   |
| <b>P4.R.12:</b> Demonstrate understanding of story elements and/or topics by applying information gained from illustrations or text features. (RL & RI) <b>Begins in grade 2.</b>  |   |   |
| <b>P4.R.13:</b> Not applicable for RL. Explain<br>how specific points an author or illustrator<br>makes in a text are supported by relevant<br>reasons and evidence. (RI)<br><b>Begins in grade 2.</b>   |   |   |
| <b>P4.R.14:</b> Compare two or more versions of<br>the same text from differ ent cultures<br>and the most important points presented<br>by two texts on the same topic. (RL & RI)<br><b>Begins in grade 2.</b>   |   |   |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources   |
|--|---|---|
| WRITING (P4.W) STUDENTS WILL LE<br>GRAMMAR/CONVENTIONS, SYNTAX   | ARN TO WRITE FOR A VARIETY OF TASKS, PURPO<br>AND STYLE.  | SES, AND AUDIENCES USING APPROPRIATE  |
| <b>P4.W.1:</b> Verbally share an opinion and visually represent that opinion using simple drawing and writing (e.g., scribble writing with letter-like formations).      | Waterford encourages everyone to have writing, drawing, and art materials available for children's creations. | <ul> <li>Journal Activities</li> <li>Introduction, Pg. 17 Writing Center</li> <li>Unit 6, Pg. 90 Thank You Notes for the Storytellers</li> <li>Unit 3, Pg. 329 Thank-you Notes</li> <li>Unit 7, Pg. 173 End of Year Program Invitations</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> </ul> |
| <b>P4.W.2:</b> Verbally share information and visually represent that information using simple drawing and writing (e.g., scribble writing with letter-like formations). | Waterford encourages everyone to have writing, drawing, and art materials available for children's creations. | <ul> <li>Journal Activities</li> <li>Introduction, Pg. 17 Writing Center</li> <li>Unit 6, Pg. 90 Thank You Notes for the Storytellers</li> <li>Unit 3, Pg. 329 Thank-you Notes</li> <li>Unit 7, Pg. 173 End of Year Program Invitations</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> </ul> |
| <b>P4.W.3:</b> Verbally share a narrative and visually represent that narrative using simple drawing and writing (e.g., scribble writing with letter-like formations).   | Waterford encourages everyone to have writing, drawing, and art materials available for children's creations. | <ul> <li>Journal Activities</li> <li>Introduction, Pg. 17 Writing Center</li> <li>Unit 6, Pg. 90 Thank You Notes for the Storytellers</li> <li>Unit 3, Pg. 329 Thank-you Notes</li> <li>Unit 7, Pg. 173 End of Year Program Invitations</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> </ul> |
| P4.W.4: Participate in shared writing  | projects.   |   |
| <b>a.</b> Recall information from experiences<br>or learned information and share it<br>with others  | <ul><li>Find an Answer</li><li>Build Knowledge</li></ul>  | <ul><li>Dramatic Play Activites</li><li>Center Activities</li></ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities                     | Waterford Resources  |
|---|--|--|
| P4.W.4: Participate in shared writing   | orojects continued.                              |  |
| <b>b.</b> Interact and collaborate with others.   |  | <ul> <li>Unit 1, Pg. 44 Getting Acquainted</li> <li>Unit 2, Pg. 164 The Hungry Thing Rhyme Play</li> <li>Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It</li> <li>Unit 6, Pg. 20 May I Help Game</li> <li>Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver</li> <li>Unit 7, Pg. 150 What Doesn't Belong?</li> </ul> |
| <b>P4.W.5:</b> Print some mock letters, scribbles, or manuscript letters, including those in own name.  | <ul><li>Letter Trace</li><li>Name Game</li></ul> | <ul> <li>Introduction, Pg. 17 Writing Center</li> <li>Capital Letter Introductions</li> <li>Lowercase Letter Introductions</li> <li>Journal Activities</li> </ul>  |
| Fine Arts   |  |  |
| Drama   |  |  |
| <b>P4.FA.1.1</b> Identify and express ideas,<br>information, and feelings through dramatic<br>art (for example, telling stories and<br>playing make-believe). |  | <ul> <li>Dramatic Play Activities</li> <li><u>Introduction</u>, Pg. 11 Dramatic Play Center</li> <li><u>Unit 6</u>, Pg. 89 Storytelling Festival</li> </ul>  |
| <b>P4.FA.1.2</b> Use dialogue, actions, and objects to tell a story.  |  | <ul> <li>Dramatic Play Activities</li> <li><u>Introduction</u>, Pg. 11 Dramatic Play Center</li> <li><u>Unit 6</u>, Pg. 89 Storytelling Festival</li> </ul>  |
| <b>P4.FA.1.3</b> Assume the roles of characters in dramatic play situations, or stories through drama, props, and language.                                   | • Papa's Play                                    | <ul> <li>Unit 1, Pg. 10 Good Playing Rules</li> <li>Unit 1, Pg. 88 Let's Play</li> <li>Unit 4, Pg. 84 Working Together</li> <li>Unit 6, Pg. 56 Good Friends Activity: Can I Play With You?</li> <li>Dramatic Play Activities</li> </ul>  |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources   |
|---|---|---|
| Drama continued   |   |   |
| <b>P4.FA.1.4</b> With prompting and support, work independently and cooperatively in dramatic play.           | <ul><li>Clubhouse</li><li>Marmot's Basket</li></ul>   | <ul> <li>Unit 2, Pg. 190 Dramatic Play: Junkyard</li> <li>Unit 3, Pg. 328 Dramatic Play: Fire Station</li> <li>Unit 3, Pg. 357 Dramatic Play: Zoo and Animal Sculpture</li> <li>Unit 7, Pg. 134 Dramatic Play: Architect's Office</li> </ul>  |
| <b>P4.FA.1.5</b> With prompting and support, attend to and show appreciation for the dramatization of others. | • Papa's Play   | <ul> <li>Unit 2, Pg. 190 Dramatic Play: Junkyard</li> <li>Unit 3, Pg. 328 Dramatic Play: Fire Station</li> <li>Unit 3, Pg. 357 Dramatic Play: Zoo and Animal Sculpture</li> <li>Unit 7, Pg. 134 Dramatic Play: Architect's Office</li> </ul>  |
| <b>P4.FA.1.6</b> With prompting and support, act out a story with a beginning, middle, and an end.            | <ul> <li>Read With Me Books</li> <li>Sing a Rhyme Songs/Books<br/>(See titles at end of document.)</li> <li>Sum Up: Remember Order</li> <li>What Comes Next?</li> </ul> | <ul> <li>Unit 2, Pg. 190 Dramatic Play: Junkyard</li> <li>Unit 3, Pg. 328 Dramatic Play: Fire Station</li> <li>Unit 3, Pg. 357 Dramatic Play: Zoo and Animal Sculpture</li> <li>Unit 7, Pg. 134 Dramatic Play: Architect's Office</li> </ul>  |
| Dance   |   |   |
| <b>P4.FA.2.1</b> Move to different patterns of beat and rhythm in music.                                      | <ul><li>Baby's Ballet</li><li>Mama's Melody</li></ul>   | <ul> <li>Unit 1, Pg. 96 Friendly Musical Chairs</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Unit 6, Pg. 85 Storytelling With Instruments</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |
| <b>P4.FA.2.2</b> Use creative movement to demonstrate feelings, ideas, concepts, and tell stories.            | <ul> <li>Baby's Ballet</li> <li>Mama's Melody</li> </ul>  | <ul> <li>Unit 1, Pg. 96 Friendly Musical Chairs</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Unit 6, Pg. 85 Storytelling With Instruments</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources   |
|---|---|---|
| Dance continued   |   |   |
| <b>P4.FA.2.3</b> With prompting and support, start, stop, and respond to musical cues.  | <ul> <li>Baby's Ballet</li> <li>Mama's Melody</li> </ul>  | <ul> <li>Unit 1, Pg. 96 Friendly Musical Chairs</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Unit 6, Pg. 85 Storytelling With Instruments</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |
| <b>P4.FA.2.4</b> With prompting and support, find different ways to move the body, arms, and legs, and begin to move body parts one at a time.                            | <ul><li>Baby's Ballet</li><li>Mama's Melody</li></ul>   | <ul> <li>Unit 2, Pg. 175 Dancing with Props</li> <li>Unit 6, Pg. 53 Floating Robots</li> <li>Unit 7, Pg. 187 Pathways In Space</li> <li>Unit 3, Pg. 365 Animal Beat</li> </ul>  |
| <b>P4.FA.2.5</b> With prompting and support, dance for and with others while respecting space and maintaining body control.   | <ul><li>Baby's Ballet</li><li>Mama's Melody</li></ul>   | <ul> <li>Unit 2, Pg. 175 Dancing with Props</li> <li>Unit 6, Pg. 53 Floating Robots</li> <li>Unit 7, Pg. 187 Pathways In Space</li> <li>Unit 3, Pg. 365 Animal Beat</li> </ul>  |
| Music   |   |   |
| <b>P4.FA.3.1</b> Participate in musical activities by listening to, singing, and creating music.  | Music is an integral part of Waterford and includes songs<br>specific to learning objectives, as well as the use of back-<br>ground classical music throughout the program. | <ul> <li>Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 6, Pg. 22 Find the Beat</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul>  |
| <b>P4.FA.3.2</b> Show increasing recognition of the various components of music in terms of dynamics (loud/soft), pitch (high/low), and duration (long/short, fast/slow). |   | <ul> <li><u>Unit 1</u>, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li><u>Unit 1</u>, Pg. 103 Instrument Chairs</li> <li><u>Unit 6</u>, Pg. 22 Find the Beat</li> <li><u>Unit 1</u>, Pg. 98 Dramatic Play: Music Shop</li> <li><u>Unit 7</u>, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul>                       |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Music continued  |   |  |
| <b>P4.FA.3.3</b> Demonstrate elements of music<br>by bouncing or clapping out the rhythm<br>and discussing how it makes them feel.                                       |   | <ul> <li>Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 6, Pg. 22 Find the Beat</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |
| <b>P4.FA.3.4</b> Express thoughts, feelings, and energy through music.   | <ul><li>Baby's Ballet</li><li>Mama's Melody</li></ul>   | <ul> <li>Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 6, Pg. 22 Find the Beat</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |
| <b>P4.FA.3.5</b> With prompting and support, begin to sing songs from various cultures.  |   | <ul> <li>Unit 1, Pg. 102 Hey Diddle, Diddle: Silly Song</li> <li>Unit 1, Pg. 103 Instrument Chairs</li> <li>Unit 6, Pg. 22 Find the Beat</li> <li>Unit 1, Pg. 98 Dramatic Play: Music Shop</li> <li>Unit 7, Pg. 215 Chicka Chicka Boom Boom Program</li> </ul> |
| <b>P4.FA.3.6</b> With prompting and support, share a favorite song.  | Music is an integral part of Waterford and includes songs<br>specific to learning objectives, as well as the use of back-<br>ground classical music throughout the program. | <ul> <li><u>Unit 1</u>, Pg. 22 Name Song</li> <li><u>Unit 1</u>, Pg. 17 Listening Song</li> <li><u>Unit 4</u>, Pg. 57 Self-Control Instruments</li> <li>Music and Dance Activites</li> </ul>   |
| Visual Arts  |   |  |
| <b>P4.FA.4.1</b> Create works of art that reflect experiences using a variety of tools (crayons, markers, scissors, etc.) and materials (clay, leaves, cardboard, etc.). | Waterford encourages everyone to have writing, drawing, and art materials available for children's creations.   |  |
| <b>P4.FA.4.2</b> Recognize and name colors (for example, red, yellow, blue, purple, orange, green, black, white, brown, pink, and gray).                                 | ABC Coloring  | • <u>Unit 6</u> , Pg. 43 Mixing Colors: Stars, Planets and Meteorites  |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources   |
|--|---|---|
| Visual Arts continued  |   |   |
| <b>P4.FA.4.3</b> Explore, identify, and describe<br>the physical characteristics of the<br>environment including colors, textures,<br>and light.   | <ul><li>ABC Coloring</li><li>Sight</li><li>Touch</li></ul>  | <ul> <li><u>Unit 1</u>, Pg. 134 Texture Sort</li> <li><u>Unit 3</u>, Pg. 338 Sort It Out</li> <li><u>Introduction</u>, Pg. 16 Sensory Table</li> </ul>  |
| <b>P4.FA.4.4</b> Talk with peers and/or adults about their art and their creative process.   | <ul> <li>Squirrel's Sketches</li> <li>Mama's Melody</li> </ul>  | <ul> <li>Introduction, Pg. 8 Art Center</li> <li>Unit 2, Pg. 256 Polly's Tea</li> <li>Unit 3, Pg. 309 Leaf Rubbings</li> <li>Unit 3, Pg. 361 Fire Painting</li> <li>Unit 3, Pg. 368 Shades of Paint</li> <li>Unit 6, Pg. 43 Mixing Colors: Stars, Planets and Meteorites</li> <li>Unit 7, Pg. 139 Painting My Feelings</li> </ul> |
| <b>P4.FA.4.5</b> With prompting and support, show appreciation by selecting art objects to display, including paintings, photos of block design, sculptures, etc., and begin to explain the reasons for selecting the preferred artwork. |   | <ul> <li>Visual Arts Activities</li> <li><u>Unit 7</u>, Pg. 146 Artist's Statement</li> <li><u>Introduction</u>, Pg. 8 Art Center</li> </ul>  |
| Health Education   |   |   |
| Strand 1: Human Development  |   |   |
| <b>P4.HE.1.1</b> Show independence in personal hygiene and care.   | Avoid Germs and Prevent Illness   | <ul> <li>Unit 7, Pg. 174 Taking Care of My Teeth</li> <li>Unit 7, Pg. 185 The Monkeys Forgot to Brush Their Teeth!</li> <li>Unit 1, Pg. 15 Wash Hands and Use Bathroom</li> <li>Unit 1, Pg. 11 Hand Washing and Snack</li> </ul>  |
| <b>P4.HE.1.2</b> With prompting and support, distinguish between appropriate and inappropriate touch.  | Social-emotional videos model problem-solving strate-<br>gies that include individual methods as well as seeking adult help | <ul> <li>Unit 7, Pg. 153 Paying Attention Helps Keep Everyone Safe</li> <li>Unit 3, Pg. 334 Tuesday Story: Call For Help</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities                        | Waterford Resources  |
|---|---|--|
| Strand 2: Health Foundations and Pro  | tective Factors of a Healthy Self                   |  |
| <b>P4.HE.2.1</b> With prompting and support, identify trusted adults (for example, parent, guardian, relative, teacher, counselor, clergy) and describe how to recognize the characteristics that make them trusted and safe. |   | <ul> <li>Unit 3, Pg. 373 Trusted Adults</li> <li>Unit 3, Pg. 337 Emergency!</li> <li>Unit 3, Pg. 334 Tuesday Story: Call For Help</li> <li>Unit 6, Pg. 66 Good Friends Activity: I'm in Charge of My Body</li> </ul> |
| <b>P4.HE.2.2</b> Identify and practice how to<br>make friends and be a good friend by<br>developing and using friendship skills with<br>peers and participating in cooperative play.  |   | <ul> <li><u>Unit 4</u>, Pg. 4 Good Friends Activity: Guess How I'm Feeling</li> <li><u>Unit 1</u>, Pg. 10 Good Playing Rules</li> <li><u>Unit 4</u>, Pg. 66 Good Friends Activity: Two Friends</li> </ul>            |
| <b>P4.HE.2.3</b> With prompting and support, join in, invite, and interact cooperatively with others by sharing, turn-taking, resolving conflicts, and recognizing others' needs.   | <ul><li>Clubhouse</li><li>Marmot's Basket</li></ul> | <ul> <li><u>Unit 1</u>, Pg. 76 Taking Turns Game</li> <li><u>Unit 4</u>, Pg. 88 Journal Prompt: I Took Turns When</li> </ul>   |
| <b>P4.HE.2.4</b> With prompting and support, attend to and show appreciation for the actions or choices of others (for example, compliment others).   | <ul><li>Do I Have To?</li><li>Find Me!</li></ul>    | <ul> <li><u>Unit 6</u>, Pg. 90 Thank You Notes for the Storytellers</li> <li><u>Unit 6</u>, Pg. 10 Please and Thank You</li> </ul>   |
| Strand 3: Mental and Emmotional Health  |   |  |
| <b>P4.HE.3.1</b> Express, identify, and label<br>emotions of self and others (for example,<br>happy, sad, angry, afraid, frustrated, bored)<br>and feelings (for example, thirsty, hungry,<br>hot, cold, tired).              | • Lost and Found                                    | <ul> <li>Unit 4, Pg. 4 Good Friends Activity: Guess How I'm Feeling</li> <li>Unit 7, Pg. 139 Painting My Feelings</li> <li>Unit 4, Pg. 26 Journal Prompt: I feel</li> </ul>  |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Strand 3: Mental and Emmotional Hea  | lth continued   |  |
| <b>P4.HE.3.2</b> With prompting and support, begin to demonstrate methods to calm down (for example, deep breathing, count to ten, mindfulness).   |   | • <u>Unit 4</u> , Pg. 35 Good Friends Activity: I Can Calm Down  |
| <b>P4.HE.3.3</b> With prompting and support,<br>develop and practice self-control by<br>regulating one's own impulses and<br>feelings, following simple directions,<br>waiting for turns, transitioning between<br>activities, and complying with limitations. |   | <ul> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 4, Pg. 35 Good Friends Activity: I Can Calm Down</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> </ul>  |
| Strand 4: Nutrition  |   |  |
| <b>P4.HE.4.1</b> Identify a variety of healthy foods.  | <ul><li>Songs: Food from Plants</li><li>Healthy Food</li><li>Food From Plants</li></ul> | <ul> <li>Unit 7, Pg. 205 Healthy Eating</li> <li>Unit 7, Pg. 155 Safe Eating: Gallery Refreshments</li> <li>Unit 6, Pg. 27 Digesting Food</li> <li>Unit 3, Pg. 319 Plant Part Salad</li> </ul>   |
| <b>P4.HE.4.2</b> Identify why eating healthy food is important and begin to categorize into food groups.   | <ul><li>Songs: Food from Plants</li><li>Healthy Food</li><li>Food From Plants</li></ul> | <ul> <li>Unit 7, Pg. 205 Healthy Eating</li> <li>Unit 7, Pg. 155 Safe Eating: Gallery Refreshments</li> <li>Unit 6, Pg. 27 Digesting Food</li> <li>Unit 3, Pg. 319 Plant Part Salad</li> </ul>   |
| <b>P4.HE.4.3</b> With prompting and support, try new foods from a variety of food groups.  | <ul><li>Songs: Food from Plants</li><li>Healthy Food</li><li>Food From Plants</li></ul> | <ul> <li>Unit 7, Pg. 205 Healthy Eating</li> <li>Unit 7, Pg. 155 Safe Eating: Gallery Refreshments</li> <li>Unit 6, Pg. 27 Digesting Food</li> <li>Unit 3, Pg. 319 Plant Part Salad</li> <li>Unit 4, Pg. 96 Good Friends Activity: I Try New Things</li> </ul> |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources   |
|---|---|---|
| LIFELONG LEARNING PRACTICES-A   |   |   |
| Strand 1: SELF-REGULATION AND EX  |   |   |
| <b>P4.LLP.1.1</b> With prompting and support,<br>display increasing ability to self-regulate<br>external behaviors (for example, follow<br>simple directions, wait for turns, and<br>transition between activities).  | While interacting with Waterford, children listen to and fol-<br>low multi-step directions.   | <ul> <li>Unit 1, Pg. 76 Taking Turns Game</li> <li>Unit 4, Pg. 88 Journal Prompt: I Took Turns When</li> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 1, Pg. 36 Jump Up and Down Transition</li> <li>Unit 3, Pg. 349 Making Shapes</li> <li>Unit 1, Pg. 20 Reflection and Dismissal</li> <li>Unit 3, Pg. 348 Friday Story: The Perfect Square</li> </ul> |
| <b>P4.LLP.1.2</b> With prompting and support, display increasing ability to focus attention on key, meaningful components of an object or task (Attention focusing, for example, sort and classify objects into categories and provide on-topic responses). |   | <ul> <li>Unit 1, Pg. 76 Taking Turns Game</li> <li>Unit 4, Pg. 88 Journal Prompt: I Took Turns When</li> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 1, Pg. 36 Jump Up and Down Transition</li> <li>Unit 3, Pg. 349 Making Shapes</li> <li>Unit 1, Pg. 20 Reflection and Dismissal</li> <li>Unit 3, Pg. 348 Friday Story: The Perfect Square</li> </ul> |
| <b>P4.LLP.1.3</b> With prompting and support,<br>develop increasingly effective strategies<br>to connect and remember information<br>(Working memory and information<br>processing, for example, use self-talk, tell<br>others the events of the day).      | When children need extra assistance to finish a task, Water-<br>ford helps build persistence by providing support that can<br>range from repeating instructions to offering encourage-<br>ment and visual clues to step-by-step, follow-me instruction. | <ul> <li>Unit 1, Pg. 44 Getting Acquainted</li> <li>Unit 1, Pg. 112 Elephant Invitations</li> <li>Unit 3, Pg. 335 Exploring Water</li> <li>Unit 4, Pg. 76 What Makes a Fish?</li> <li>Unit 5, Pg. 151 Dinosaur Stomp</li> </ul>   |
| <b>P4.LLP.1.4</b> With prompting and support, develop the ability to recognize and show awareness of thinking processes (Reflection, for example, the child explains what strategies are used to build in blocks).  | Waterford contains many activities that can be used to inte-<br>grate speaking and listening into the classroom.  | <ul> <li>Unit 1, Pg. 44 Getting Acquainted</li> <li>Unit 1, Pg. 112 Elephant Invitations</li> <li>Unit 3, Pg. 335 Exploring Water</li> <li>Unit 4, Pg. 76 What Makes a Fish?</li> <li>Unit 5, Pg. 151 Dinosaur Stomp</li> </ul>   |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Strand 2: LEARNING ENGAGEMENT  | (INITIATIVE AND PERSISTENCE)  |  |
| <b>P4.LLP.2.1</b> With prompting and support, plan out the multiple steps needed and identify strategies to use to accomplish a goal or to guide play.   |   | <ul> <li>Introduction, Pg. 9 Block Center</li> <li>Dramatic Play Activities</li> <li>Unit 4, Pg. 6 Dramatic Play: Radiologist's Office</li> <li>Unit 1, Pg. 110 Plan, Do, Review</li> </ul>  |
| <b>P4.LLP.2.2</b> Display an increasing ability to investigate their immediate environment by using a variety of tools, questions, and strategies to better understand their interests and experiences (for example, discover why worms come out of the ground after it rains).                                      | • Science Tools   | <ul> <li><u>Unit 1</u>, Pg. 84 What Do You See?</li> <li><u>Unit 1</u>, Pg. 116 What Is It and Who Has It?</li> <li><u>Unit 4</u>, Pg. 24 What Makes a Mammal?</li> <li><u>Unit 3</u>, Pg. 284 Sunlight and Temperature Investigation</li> </ul> |
| <b>P4.LLP.2.3</b> Develop an increasing<br>ability to connect new information or<br>experiences with previous knowledge<br>through interactions with teachers, peers,<br>and the environment (for example, help<br>develop classroom rules using the previous<br>experience with rules in the classroom<br>or home). | • Build Knowledge   | <ul> <li>Introduction, Pg. 29 Classroom Management</li> <li>Unit 1, Pg. 66 All the Way Done: Classroom Helpers</li> </ul>  |
| <b>P4.LLP.2.4</b> Develop an increasing ability<br>and willingness to continue with a task<br>through challenges or difficulties (for<br>example, continue to build in the block<br>area even when the child has difficulty<br>finding a piece they need).   | When children need extra assistance to finish a task, Water-<br>ford helps build persistence by providing support that can<br>range from repeating instructions to offering encourage-<br>ment and visual clues to step-by-step, follow-me instruction. | <ul> <li>Unit 1, Pg. 32 Train My Brain: Determination</li> <li>Unit 1, Pg. 110 Plan, Do, Review</li> <li>Unit 4, Pg. 112 I Can Book</li> <li>Unit 7, Pg. 198 Program Decorations</li> </ul>  |
| <b>P4.LLP.2.5</b> Develop the ability to sustain<br>engagement in active learning small-<br>and large-group activities, working alone<br>or cooperatively.   |   | <ul> <li><u>Unit 1</u>, Pg. 32 Train My Brain: Determination</li> <li><u>Unit 1</u>, Pg. 110 Plan, Do, Review</li> <li><u>Unit 4</u>, Pg. 112 I Can Book</li> <li><u>Unit 7</u>, Pg. 198 Program Decorations</li> </ul>                          |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities   | Waterford Resources   |
|--|--|---|
| Strand 3: CREATIVITY AND CURIOS  | TY   |   |
| <b>P4.LLP.3.1</b> Ask and answer questions<br>to seek additional information about<br>materials, challenges, and activities<br>they experience in their immediate<br>environment to expand their knowledge<br>and skills.                                  | <ul><li>Science Tools</li><li>Materials</li></ul>                                | <ul> <li><u>Unit 1</u>, Pg. 145 What's in the Bag?</li> <li><u>Unit 1</u>, Pg. 136 Find Someone Who Has</li> <li><u>Unit 5</u>, Pg. 141 Language: Sentence Board Game</li> </ul>                    |
| <b>P4.LLP.3.2</b> With prompting and support, display an increasing ability to engage in a variety of problem-solving strategies (for example, recognize cause and effect, use trial and error, make predictions, and identify steps for problem solving). | <ul> <li>Science Tools</li> <li>Peek at the Story</li> <li>Predicting</li> </ul> | <ul> <li><u>Unit 6</u>, Pg. 121 Problem Solving: Fair Division</li> <li><u>Unit 6</u>, Pg. 120 Journal Prompt: A Problem I Solved</li> <li><u>Unit 6</u>, Pg. 107 How to Solve a Problem</li> </ul> |
| <b>P4.LLP.3.3</b> Explore and use materials during play and exploration in new and different ways (for example, a cardboard box becomes a spaceship, racecar, or a cave).  | <ul> <li>Materials</li> <li>Perfect Present</li> </ul>                           | <ul> <li>Introduction, Pg. 9 Block Center</li> <li>Unit 4, Pg. 28 Classroom Block Play</li> </ul>   |
| <b>P4.LLP.3.4</b> Show flexibility in approaching open-ended tasks (for example, be willing to experiment and risk trying out a new idea or approach).   | <ul> <li>Clubhouse</li> <li>Marmot's Basket</li> </ul>                           | <ul> <li>Story Time Activities</li> <li><u>Introduction</u>, Pg. 10 Computer Center</li> <li><u>Unit 1</u>, Pg. 10 Introduction to Centers</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |  |
|---|---|--|--|
| Lifelong Learning Practices-Se  | Lifelong Learning Practices-Social Interaction and Development  |  |  |
| Strand 4: SELF-AWARENESS  |   |  |  |
| <b>P4.LLP.4.1</b> Demonstrate awareness of<br>one's own identity, including personal<br>information, characteristics, preferences,<br>and abilities (for example, name, age,<br>parent/caregiver, family members, gender,<br>physical attributes, likes/dislikes) and<br>participate in respectful discussions about<br>similarities and differences with others. | • Name Game   | <ul> <li>Unit 1, Pg. 149 I Am, I Can</li> <li>Unit 2, Pg. 158 This Belongs to a Friend</li> <li>Unit 4, Pg. 112 I Can Book</li> <li>Unit 7, Pg. 246 I Know</li> </ul>  |  |
| <b>P4.LLP.4.2</b> Participate in self-selected or organized activities by exploring learning materials including outdoor equipment (for example, a child chooses paint or markers for artwork).   | Waterford encourages everyone to have writing, drawing, and art materials available for children's creations. | <ul> <li><u>Unit 1</u>, Pg. 149   Am,   Can</li> <li><u>Unit 4</u>, Pg. 112   Can Book</li> <li><u>Unit 7</u>, Pg. 246   Know</li> </ul>   |  |
| <b>P4.LLP.4.3</b> Begin to maintain personal boundaries while participating in movement or daily classroom activities.  |   | <ul> <li>Unit 1, Pg. 130 We're Standing on One Foot!</li> <li>Unit 1, Pg. 143 Builders and Bulldozers</li> <li>Unit 7, Pg. 187 Pathways In Space</li> </ul>  |  |
| <b>P4.LLP.4.4</b> Communicate wants and needs including thoughts and feelings with actions or words.  | <ul> <li>Soup's On</li> <li>Lost and Found</li> <li>It's Not Fair!</li> </ul>                                 | <ul> <li>Unit 1, Pg. 54 Morning Meeting</li> <li>Unit 1, Pg. 83 Pat-a-Cake: Dough Time</li> <li>Unit 1, Pg. 112 Elephant Invitations</li> <li>Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey</li> <li>Unit 3, Pg. 302 Rock-a-bye Baby: Lullaby<br/>Word Segmentation</li> </ul> |  |
| <b>P4.LLP.4.5</b> Begin to contribute and take pride in the classroom community (for example, volunteer to help others).  | • Boo Hoo Baby  | <ul> <li>Unit 1, Pg. 54 Morning Meeting</li> <li>Unit 1, Pg. 83 Pat-a-Cake: Dough Time</li> <li>Unit 1, Pg. 112 Elephant Invitations</li> <li>Unit 2, Pg. 228 Little Miss Muffet: Rhymes and Whey</li> <li>Unit 3, Pg. 302 Rock-a-bye Baby: Lullaby<br/>Word Segmentation</li> </ul> |  |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Strand 5: EMOTIONS   |   |  |
| <b>P4.LLP.5.1</b> Separate and reunite with parents or caregivers without stress.  | Social-emotional video series "I Can Calm Down," models<br>both appropriate and inappropriate behaviors through sce-<br>narios offering explanation and reasoning for each outcome,<br>encouraging children to "Stop, Think, and Choose." | <ul> <li><u>Unit 1</u>, Pg. 4 Arrival and Toy Time</li> <li><u>Unit 1</u>, Pg. 20 Reflection and Dismissal</li> </ul>  |
| <b>P4.LLP.5.2</b> Recognize that feelings can change and different feelings are experienced throughout the day.  | <ul> <li>Soup's On</li> <li>Boo Hoo Baby</li> <li>Lost and Found</li> <li>Find Me!</li> </ul>   | <ul> <li><u>Unit 7</u>, Pg. 139 Painting My Feelings</li> <li><u>Unit 4</u>, Pg. 26 Journal Prompt: I feel</li> <li><u>Unit 4</u>, Pg. 4 Good Friends Activity: Guess How I'm Feeling</li> </ul>   |
| <b>P4.HE.3.1</b> Express, identify, and label<br>emotions of self and others (for example,<br>happy, sad, angry, afraid, frustrated, bored)<br>and feelings (for example, thirsty, hungry,<br>hot, cold, tired).   | <ul> <li>Soup's On</li> <li>Lost and Found</li> <li>It's Not Fair!</li> </ul>   | <ul> <li>Introduction, Pg. 16 Private Place</li> <li>Unit 4, Pg. 4 Good Friends Activity: Guess How I'm Feeling</li> <li>Unit 4, Pg. 26 Journal Prompt: I feel</li> <li>Unit 4, Pg. 35 Good Friends Activity: I Can Calm Down</li> <li>Unit 7, Pg. 139 Painting My Feelings</li> </ul> |
| <b>P4.HE.3.2</b> With prompting and support, begin to demonstrate methods to calm down (for example, deep breathing, count to ten, mindfulness).   |   | • <u>Unit 4</u> , Pg. 35 Good Friends Activity: I Can Calm Down  |
| <b>P4.HE.3.3</b> With prompting and support,<br>develop and practice self-control by<br>regulating one's own impulses and<br>feelings, following simple directions,<br>waiting for turns, transitioning between<br>activities, and complying with limitations. |   | <ul> <li>Unit 4, Pg. 57 Self-Control Instruments</li> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> <li>Unit 4, Pg. 88 Journal Prompt: I Took Turns When</li> <li>Unit 1, Pg. 36 Jump Up and Down Transition</li> </ul>  |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities   | Waterford Resources   |
|--|--|---|
| Strand 6: RELATIONSHIPS  |  |   |
| <b>P4.LLP.6.1</b> With prompting and support, respond appropriately to the tone of voice, facial expressions, and gestures of peers and adults.  | Social-emotional videos model conversations and discus-<br>sions between various characters that demonstrate ap-<br>propriate conversation rules, as characters develop ideas,<br>ask and answer relevant questions, and communicate in<br>complete sentences. | <ul> <li>Unit 1, Pg. 44 Getting Acquainted</li> <li>Unit 4, Pg. 84 Working Together</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> </ul>  |
| <b>P4.LLP.6.2</b> With prompting and support, communicate with others by attending to and responding to peers and adults individually or in a group (for example, taking turns in conversation). |  | <ul> <li>Unit 1, Pg. 60 Turn and Talk Matching</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> </ul>   |
| <b>P4.HE.2.2</b> Identify and practice how to make friends and be a good friend by developing friendships with peers and participating in cooperative play.                                      | <ul><li>Clubhouse</li><li>Marmot's Basket</li></ul>  | <ul> <li>Unit 4, Pg. 4 Good Friends Activity: Guess How I'm Feeling</li> <li>Unit 1, Pg. 10 Good Playing Rules</li> <li>Unit 1, Pg. 15 Good Friends: Me and My Bear</li> <li>Unit 4, Pg. 66 Good Friends Activity: Two Friends</li> </ul> |
| <b>P4.LLP.6.3</b> Show interest in peers by getting their attention in appropriate ways (for example, call a child by name or tap him/her on the shoulder).                                      | Waterford's social-emotional videos model positive, pro-so-<br>cial behaviors such as friendship, empathy, kindness, collab-<br>oration, courtesy, respect, and initiative as children learn to<br>respect others' rights and property as well as their own.   | <ul> <li>Unit 7, Pg. 249 Friendship</li> <li>Unit 5, Pg. 238 Friends Use Kind Words</li> </ul>  |
| <b>P4.LLP.6.4</b> Maintain awareness of and respect others' personal space.  |  | <ul> <li>Unit 2, Pg. 169 Personal Space Circle</li> <li>Unit 7, Pg. 187 Pathways In Space</li> <li>Unit 2, Pg. 240 I'm Responsible</li> </ul>   |
| <b>P4.LLP.6.5</b> Begin to maintain self-control during play with others.  | Social-emotional videos model positive, pro-social behaviors<br>such as friendship, empathy, kindness, collaboration, courte-<br>sy, respect, and initiative.  | <ul> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> <li>Unit 5, Pg. 238 Friends Use Kind Words</li> <li>Unit 7, Pg. 249 Friendship</li> </ul>                                |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |
|---|---|--|
| Strand 6: RELATIONSHIPS con   | tinued  |  |
| <b>P4.HE.2.3</b> With prompting and support, join in, invite, and interact cooperatively with others by sharing, turn-taking, resolving conflicts, and recognizing others' needs.   | <ul><li>Clubhouse</li><li>Marmot's Basket</li></ul>   | <ul> <li>Introduction, Pg. 23 Tips for Supporting Self-Regulation</li> <li>Unit 1, Pg. 76 Taking Turns Game</li> <li>Unit 5, Pg. 238 Friends Use Kind Words</li> <li>Unit 7, Pg. 249 Friendship</li> <li>Unit 6, Pg. 107 How to Solve a Problem</li> <li>Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver</li> </ul> |
| <b>P4.HE.2.4</b> With prompting and support, attend to and show appreciation for the actions or choices of others (for example, compliment others).   | • Do I Have To?   | <ul> <li><u>Unit 6</u>, Pg. 75 Grown-up Manners</li> <li><u>Unit 6</u>, Pg. 10 Please and Thank You</li> </ul>   |
| <b>P4.LLP.6.6</b> Use appropriate<br>communication or actions when social<br>problems arise to identify the problem and<br>explore basic solutions (for example, how<br>to gain someone's attention appropriately,<br>how to express frustration appropriately,<br>how to seek help from an adult). | Social-emotional videos model problem-solving strate-<br>gies that include individual methods as well as seeking<br>adult help. | <ul> <li>Unit 6, Pg. 121 Problem Solving: Fair Division</li> <li>Unit 6, Pg. 107 How to Solve a Problem</li> <li>Unit 6, Pg. 120 Journal Prompt: A Problem I Solved</li> <li>Unit 6, Pg. 99 Good Friends Activity: I'm a Problem Solver</li> </ul>   |
| MATHEMATICS   |   |  |
| Strand 1: COUNTING AND CARDINALITY  |   |  |
| P4.Math.1.1 Count to 20 by ones.  | <ul> <li>Counting Songs<br/>(See titles at end of document.)</li> </ul>   | <ul> <li>Introduce and Count Number Activities</li> <li><u>Unit 1</u>, Pg. 23 Counting and Attendance</li> <li><u>Unit 5</u>, Pg. 200 Counting in a Circle</li> </ul>  |
| <b>P4.Math.1.2</b> In the sequence of 1–10, identify numbers that come before or after one another.   | • Counting Songs<br>(See titles at end of document.)  | <ul> <li>Unit 7, Pg. 180 Build One More</li> <li>Unit 7, Pg. 229 Build One Less</li> </ul>   |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources   |
|--|---|---|
| Strand 1: COUNTING AND CARDINAL  | ITY continued   |   |
| <b>P4.Math.1.3</b> Count a number of objects from 0–10 and begin to associate them with a written numeral.   | <ul> <li>Songs: Counting Songs</li> </ul>   | <ul> <li>Introduce and Count Number Activities</li> <li>Read and Write Number Activities</li> </ul>   |
| <b>P4.Math.1.4</b> Name written numerals 0–10.   | <ul> <li>Songs: Counting Songs</li> </ul>   | <ul> <li>Introduce and Count Number Activities</li> <li>Read and Write Number Activities</li> </ul>   |
| <b>P4.Math.1.5</b> Use one-to-one correspondence when counting objects to ten.   | <ul> <li>Songs: Counting Songs</li> <li>Order Numbers</li> <li>One-to-one Correspondence</li> <li>Make and Count Groups</li> </ul>            | <ul> <li>Unit 2, Pg. 161 Popcorn Number Match</li> <li>Unit 2, Pg. 191 Traffic Jam Count 1-5</li> <li>Unit 2, Pg. 208 Pizza Chef Match</li> <li>Unit 2, Pg. 243 Central Park Board Game</li> </ul>  |
| <b>P4.Math.1.6</b> When counting objects to ten, understand that the last number counted in a set tells how many.  | <ul> <li>Make and Count Groups</li> </ul>   | <ul> <li>Unit 2, Pg. 161 Popcorn Number Match</li> <li>Unit 2, Pg. 191 Traffic Jam Count 1-5</li> <li>Unit 2, Pg. 208 Pizza Chef Match</li> </ul>   |
| <b>P4.Math.1.7</b> Count two sets of objects up to 10 to determine which has more.   | <ul> <li>Fewer Than</li> <li>More Than</li> <li>Make and Count Groups</li> </ul>  | <ul> <li>Unit 2, Pg. 161 Popcorn Number Match</li> <li>Unit 2, Pg. 191 Traffic Jam Count 1-5</li> <li>Unit 2, Pg. 208 Pizza Chef Match</li> <li>Unit 6, Pg. 8 Greater Than</li> <li>Unit 6, Pg. 71 Less Than</li> <li>Unit 7, Pg. 180 Build One More</li> <li>Unit 7, Pg. 229 Build One Less</li> </ul> |
| Strand 2: OPERATIONS AND ALGEBRAIC THINKING  |   |   |
| <b>P4.Math.2.1</b> Understand and represent<br>addition up to five (adding to or putting<br>together) and subtraction (taking from or<br>taking apart) with concrete objects, fingers,<br>movement, and simple drawings. | <ul> <li>Make and Count Groups</li> <li>Add Groups</li> <li>Subtract Groups</li> <li>Act Out Addition</li> <li>Act Out Subtraction</li> </ul> | <ul> <li>Unit 6, Pg. 83 Ten Frame Game</li> <li>Unit 7, Pg. 180 Build One More</li> <li>Unit 7, Pg. 229 Build One Less</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |
|---|---|--|
| Strand 2: OPERATIONS AND ALGEB  | RAIC THINKING continued   |  |
| <b>P4.Math.2.2</b> With prompting and support, solve addition and subtraction word problems created by the teacher using up to five concrete objects to represent the problem (for example, "Bring me three blocks, now bring me two more. How many blocks do we have?"). | <ul> <li>Act Out Addition</li> <li>Act Out Subtraction</li> </ul>   | <ul> <li><u>Unit 2</u>, Pg. 218 Group Five Pets</li> <li><u>Unit 2</u>, Pg. 243 Central Park Board Game</li> <li><u>Unit 5</u>, Pg. 200 Counting in a Circle</li> </ul>  |
| <b>P4.Math.2.3</b> Take apart numbers less<br>than or equal to five by using objects with<br>different attributes (for example, 5 can be<br>taken apart into sets of 2 blue and 3 yellow<br>or 1 square and 4 circles).   | <ul><li>Subtract Groups</li><li>Act Out Subtraction</li></ul>   | <ul> <li><u>Unit 2</u>, Pg. 218 Group Five Pets</li> <li><u>Unit 2</u>, Pg. 243 Central Park Board Game</li> <li><u>Unit 5</u>, Pg. 200 Counting in a Circle</li> </ul>  |
| <b>P4.Math.2.4</b> Use concrete objects to make<br>sums of 5 using quantities from 0–5. (for<br>example, 0 and 5 make a set of 5, 2 and 3<br>make a set of 5.)  | <ul><li>Add Groups</li><li>Act Out Addition</li></ul>   | <ul> <li>Unit 2, Pg. 218 Group Five Pets</li> <li>Unit 2, Pg. 243 Central Park Board Game</li> <li>Unit 5, Pg. 200 Counting in a Circle</li> </ul>   |
| <b>P4.Math.2.5</b> Duplicate, extend, and create simple patterns (for example, ababab).   | <ul> <li>Song: Train Station Patterns</li> <li>Patterns</li> <li>Pattern: AB; ABB; ABC</li> </ul>   | <ul> <li><u>Unit 4</u>, Pg. 38 AB Pattern Garden</li> <li><u>Unit 4</u>, Pg. 59 ABC Patterns</li> <li><u>Unit 4</u>, Pg. 48 ABB Cereal Necklaces</li> </ul>  |
| Strand 3: MEASUREMENT AND DATA  |   |  |
| <b>P4.Math.3.1</b> Describe objects using<br>vocabulary specific to measurable<br>attributes (for example, length [long/short],<br>weight [heavy/light], size [big/small], and<br>distance [near/far]).   | <ul> <li>Length</li> <li>Heavy and Light</li> <li>Tall and Short</li> <li>Big and Little</li> <li>Large Small Toys</li> <li>Big Little Animals</li> </ul> | <ul> <li>Unit 6, Pg. 114 Length</li> <li>Unit 7, Pg. 136 Exploring Length</li> <li>Unit 4, Pg. 66 Listening Activity: Short and Long Words</li> <li>Unit 7, Pg. 142 Weight</li> <li>Unit 7, Pg. 147 Charting Weight</li> <li>Unit 7, Pg. 209 Exploring Volume</li> </ul> |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Strand 3: MEASUREMENT AND DAT  | A continued   |  |
| <b>P4.Math.3.2</b> Directly compare two objects<br>using measurable attributes (for example,<br>length [longer/shorter], weight [heavier/<br>lighter], and size [bigger/smaller]).   | <ul> <li>Length</li> <li>Heavy and Light</li> <li>Tall and Short</li> <li>Big and Little</li> <li>Large Small Toys</li> <li>Big Little Animals</li> </ul> | <ul> <li>Unit 6, Pg. 114 Length</li> <li>Unit 7, Pg. 136 Exploring Length</li> <li>Unit 4, Pg. 66 Listening Activity: Short and Long Words</li> <li>Unit 7, Pg. 142 Weight</li> <li>Unit 7, Pg. 147 Charting Weight</li> <li>Unit 7, Pg. 209 Exploring Volume</li> </ul>   |
| <b>P4.Math.3.3</b> Classify/sort objects into given categories (for example, color, size, shape) by specified attributes.  | <ul> <li>Song: All Sorts of Laundry</li> <li>Book: Buttons, Buttons</li> <li>Sort</li> </ul>  | <ul> <li>Unit 1, Pg. 119 Sorting Buttons</li> <li>Unit 3, Pg. 338 Sort It Out</li> <li>Introduction, Pg. 16 Sensory Table</li> <li>Unit 1, Pg. 134 Texture Sort</li> <li>Unit 5, Pg. 155 Vertebrate Sort and Review</li> </ul>   |
| <b>P4.Math.3.4</b> Compare the number of objects in each category to identify which groups contain more or less, or are the same.  | <ul><li>Fewer Than</li><li>More Than</li></ul>  | <ul> <li>Unit 5, Pg. 208 Compare and Contrast: Insect and Spider Numbers</li> <li>Unit 6, Pg. 71 Less Than</li> <li>Unit 6, Pg. 8 Greater Than</li> </ul>  |
| Strand 4: GEOMETRY   |   |  |
| <b>P4.Math.4.1</b> Describe objects in the<br>environment by using names of shapes<br>and identify the relative positions of these<br>objects using terms such as above, below,<br>beside, in front of, behind, and next to. | <ul> <li>Books: Under</li> <li>Simple Shapes</li> <li>Position</li> </ul>   | <ul> <li>Unit 2, Pg. 260 Bears Above, Below, Next To, On</li> <li>Unit 5, Pg. 232 Here, Kitty, Kitty: Position Words and Letter Sound /k/</li> <li>Unit 2, Pg. 221 Over, Under, Through</li> <li>Unit 2, Pg. 229 Top, Beside, Bottom</li> <li>Unit 5, Pg. 242 Long Lewie: Position Words and Letter Sound /l/</li> </ul> |
| <b>P4.Math.4.2</b> Identify and name basic<br>shapes regardless of their size and/or<br>orientation (the way the object is turned<br>or flipped).  | <ul> <li>Song: Shapes, Shapes, Shapes</li> <li>Simple Shapes</li> <li>Solid Shapes</li> <li>World Shapes</li> </ul>                                       | <ul> <li>Unit 3, Pg. 375 Shape Hunt</li> <li>Unit 3, Pg. 299 Triangles</li> <li>Unit 3, Pg. 320 Circles</li> <li>Unit 3, Pg. 289 Rectangles and Squares</li> <li>Unit 3, Pg. 338 Sort It Out</li> <li>Unit 3, Pg. 358 Fancy Shapes</li> </ul>  |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources  |
|--|---|--|
| Strand 4: GEOMETRY continued   |   |  |
| <b>P4.Math.4.3</b> Begin to explore that shapes can be two-dimensional (flat) or three-dimensional (solid).  | <ul><li>Simple Shapes</li><li>Solid Shapes</li><li>World Shapes</li></ul>                 | <ul> <li>Unit 3, Pg. 375 Shape Hunt</li> <li>Unit 3, Pg. 299 Triangles</li> <li>Unit 3, Pg. 320 Circles</li> <li>Unit 3, Pg. 289 Rectangles and Squares</li> <li>Unit 3, Pg. 338 Sort It Out</li> <li>Unit 3, Pg. 358 Fancy Shapes</li> </ul>                                      |
| <b>P4.Math.4.4</b> Describe attributes of basic two-dimensional shapes including size, number of sides, number of corners, etc.  | <ul> <li>Song: Marmot Shapes</li> <li>Simple Shapes</li> </ul>                            | <ul> <li>Unit 3, Pg. 314 Cutting Shapes</li> <li>Unit 3, Pg. 358 Fancy Shapes</li> <li>Unit 3, Pg. 299 Triangles</li> <li>Unit 3, Pg. 320 Circles</li> <li>Unit 3, Pg. 289 Rectangles and Squares</li> </ul>   |
| <b>P4.Math.4.5</b> Create basic shapes using<br>a variety of media (for example, blocks,<br>stickers, play dough/clay, art supplies).  | Book: Imagination Shapes  | <ul> <li>Introduction, Pg. 9 Block Center</li> <li>Unit 4, Pg. 28 Classroom Block Play</li> <li>Unit 3, Pg. 375 Shape Hunt</li> <li>Unit 3, Pg. 349 Making Shapes</li> <li>Unit 3, Pg. 310 Make a Triangle</li> </ul>  |
| <b>P4.Math.4.6</b> Explore combining basic shapes to create new shapes (for example, two triangles make a rhombus).  | <ul> <li>Book: Imagination Shapes</li> <li>Circle, Square, Triangle, Rectangle</li> </ul> | <ul> <li>Unit 3, Pg. 375 Shape Hunt</li> <li>Unit 3, Pg. 349 Making Shapes</li> <li>Unit 3, Pg. 358 Fancy Shapes</li> </ul>  |
| PHYSICAL EDUCATION   |   |  |
| Strand 1: MOTOR SKILLS AND MOVE  |   |  |
| <b>P4.PE.1.1</b> Demonstrate control and balance<br>during movement that moves the child<br>from one place to another (for example,<br>walk forward in a straight line, hop, run<br>and stop, change direction, and jump over<br>low objects). |   | <ul> <li>Unit 6, Pg. 112 Kick, Throw, Catch, and Bounce</li> <li>Unit 6, Pg. 7 Dramatic Play: Gym</li> <li>Unit 2, Pg. 251 Body Moves</li> <li>Unit 3, Pg. 276 Run, Run! Shade or Sun</li> <li>Unit 4, Pg. 42 Birds on a Perch</li> <li>Unit 6, Pg. 122 Obstacle Course</li> </ul> |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities | Waterford Resources  |
|--|------------------------------|--|
| Strand 1: MOTOR SKILLS AND MOVE  | IENT contined                |  |
| <b>P4.PE.1.2</b> Demonstrate coordination and balance in movement that does not move the child from one place to another (for example, balance on one foot, and move body parts in isolation).                                     |                              | <ul> <li>Unit 6, Pg. 112 Kick, Throw, Catch, and Bounce</li> <li>Unit 6, Pg. 7 Dramatic Play: Gym</li> <li>Unit 2, Pg. 251 Body Moves</li> </ul>                                     |
| <b>P4.PE.1.3</b> Demonstrate control of large muscles to manipulate objects (for example, throw and catch a ball, use a club to move a ball, ride wheeled toys).   |                              | <ul> <li>Unit 6, Pg. 112 Kick, Throw, Catch, and Bounce</li> <li>Unit 6, Pg. 7 Dramatic Play: Gym</li> </ul>   |
| <b>P4.PE.1.4</b> Demonstrate wrist, hand, and finger control (for example, screw on and off lids, button, zip, push an object, use scissors, create art).  |                              | <ul> <li>Unit 4, Pg. 18 Skeleton Hands</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> <li>Unit 5, Pg. 219 Spider Webs</li> <li>Introduction, Pg. 17 Writing Center</li> </ul> |
| <b>P4.PE.1.5</b> Hold a pencil and other writing tools with a beginning pincer grasp (thumb to index finger grasp).  |                              | <ul> <li>Unit 4, Pg. 18 Skeleton Hands</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> <li>Unit 5, Pg. 219 Spider Webs</li> <li>Introduction, Pg. 17 Writing Center</li> </ul> |
| <b>P4.PE.1.6</b> Demonstrate eye-hand coordination (for example, pour from one object to another, strike a stationary object).   |                              | <ul> <li>Unit 4, Pg. 18 Skeleton Hands</li> <li>Unit 4, Pg. 43 Capital Letter Scrapbook</li> <li>Unit 5, Pg. 219 Spider Webs</li> <li>Introduction, Pg. 17 Writing Center</li> </ul> |
| <b>P4.PE.1.7</b> Demonstrate eye-hand<br>coordination by independently creating<br>simple handwriting strokes such as<br>straight and intersecting lines, circles, and<br>other simple shapes using a variety of<br>writing tools. | • Letter Trace               | <ul> <li>Introduction, Pg. 17 Writing Center</li> <li>Read and Write Number Activities</li> </ul>  |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources   |
|---|---|---|
| Strand 2: EFFICIENT MOVEMENT AN   | D PERFORMANCE   |   |
| <b>P4.PE.2.1</b> Begin to maintain personal boundaries while participating in movement activities.  |   | <ul> <li><u>Unit 2</u>, Pg. 169 Personal Space Circle</li> <li><u>Introduction</u>, Pg. 6 Plan Your Space</li> </ul>  |
| Strand 3: PHYSICAL ACTIVITY AS A 1  | TOOL FOR WELLNESS   |   |
| <b>P4.PE.3.1</b> Recognize how exercise and physical activity influence our physical and emotional wellness (for example, feel the change in breathing or heart rate, talk about how it helps our muscles and body, ask what physical activities a child enjoys).   | • Exercise and Rest   | <ul> <li>Unit 6, Pg. 108 Exercise Makes Me Better</li> <li>Unit 2, Pg. 251 Body Moves</li> <li>Unit 7, Pg. 205 Healthy Eating</li> <li>Unit 7, Pg. 216 Chicka Chicka Boom Boom Snack</li> <li>Unit 3, Pg. 319 Plant Part Salad</li> </ul> |
| Science   |   |   |
| Strand 1: Weather   |   |   |
| <b>P3-4.1.1</b> Obtain and communicate<br>information about local, observable<br>weather conditions while exploring and<br>describing patterns found in different<br>seasons. Emphasize the observation and<br>recognition of data. Examples of data may<br>include sunny, cloudy, windy, rainy, snowy,<br>cold, or warm. | <ul> <li>Weather</li> <li>Calendar/Graph Weather</li> <li>Spring</li> <li>Summer</li> <li>Fall</li> <li>Winter</li> </ul> | <ul> <li><u>Unit 7</u>, Pg. 244 Weather Report</li> <li><u>Unit 7</u>, Pg. 243 What Should I Wear?</li> </ul>   |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities  | Waterford Resources   |
|--|---|---|
| Strand 1: Weather continued  |   |   |
| <b>P3-4.1.2</b> Obtain and communicate<br>information about human behavior<br>patterns in different weather conditions.<br>Emphasize the observation and<br>recognition of data. Examples of data may<br>include clothing, food, safety, and other<br>preparations for expected weather.                               | <ul> <li>Weather</li> <li>Calendar/Graph Weather</li> <li>Spring</li> <li>Summer</li> <li>Fall</li> <li>Winter</li> </ul> | <ul> <li>Unit 7, Pg. 244 Weather Report</li> <li>Unit 7, Pg. 243 What Should I Wear?</li> </ul> |
| Strand 2: Light  |   |   |
| <b>P3–4.2.1</b> Plan and carry out an investigation<br>using the five senses to determine the<br>effect of sunlight on different surfaces<br>and materials. Examples could include<br>determining if the effect is hot or cold or a<br>light or dark surface.  | <ul> <li>Sun</li> <li>Sight</li> <li>Taste</li> <li>Smell</li> <li>Touch</li> <li>Hearing</li> </ul>                      | • <u>Unit 3</u> , Pg. 284 Sunlight and Temperature Investigation                                |
| <b>P3–4.2.2</b> Carry out an investigation to show<br>the effect of light in illuminating objects.<br>Emphasize that objects can be seen<br>when light is available to illuminate them.<br>Examples could include observations about<br>light when navigating a room with the<br>lights off compared to the lights on. | • Light Sources   | • <u>Unit 3</u> , Pg. 277 Properties of Light: Flashlights and Mirrors                          |
| <b>P3-4.2.3</b> Plan and carry out an<br>investigation to determine the effect<br>of sunlight and water on plant growth.<br>Examples could include growing plants in<br>light or dark places.  | <ul> <li>Plants</li> <li>Plants Need Water</li> <li>Healthy Plants' Needs</li> </ul>                                      | • Unit 3, Pg. 284 Sunlight and Temperature Investigation  |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |
|---|---|--|
| Strand 3: Living Things   |   |  |
| <b>P3-4.3.1</b> Obtain and communicate<br>information about the effect of water and<br>food on living things. Examples could<br>include plants depend on water to live, and<br>animals depend on water and food to live.  | <ul> <li>Songs: Water; Food from Plants</li> <li>Book: Water</li> <li>Plants</li> <li>Water</li> <li>Plants and Animals</li> <li>Animals Need Water</li> <li>Plants Need Water</li> <li>Food From Plants</li> </ul> |  |
| <b>P3-4.3.2</b> Obtain and communicate information about the pattern between living things and the places where they live. Emphasize that living things need water, air, and resources, and they live in places that have the things they need to survive.  | <ul> <li>Songs: Water; Oceans</li> <li>Book: Water</li> <li>Water</li> <li>Ecosystems</li> <li>Mountains</li> <li>Deserts</li> <li>Oceans</li> <li>Rainforests</li> </ul>   | <ul> <li>Unit 2, Pg. 223 Living and Nonliving</li> <li>Unit 2, Pg. 258 Taking Care of Living Things</li> <li>Unit 5, Pg. 156 Journal Prompt: My Favorite Living Reptile</li> <li>Unit 2, Pg. 248 Plant or Animal</li> <li>Unit 5, Pg. 208 Compare and Contrast: Insect and Spider Numbers</li> </ul> |
| <b>P3-4.3.3</b> Obtain and communicate<br>information about the behavior patterns<br>that help humans and animals survive<br>when they are young. Examples of behavior<br>patterns could include parents responding<br>to needs, providing shelter and sustenance,<br>and ensuring the security of their offspring. | <ul> <li>Mammals</li> <li>Animal Behavior</li> </ul>  | <ul> <li>Unit 7, Pg. 244 Weather Report</li> <li>Unit 1, Pg. 50 Follow the Apples Investigation</li> <li>Unit 3, Pg. 363 Seed Investigation</li> <li>Unit 3, Pg. 284 Sunlight and Temperature Investigation</li> <li>Unit 2, Pg. 248 Plant or Animal</li> </ul>                                      |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities   | Waterford Resources  |
|---|--|--|
| Strand 4: Matter and Motion   |  |  |
| <b>P3-4.4.1</b> Plan and carry out an investigation<br>to classify different kinds of materials based<br>on patterns in their observable properties.<br>Examples could include sorting materials<br>based on similar properties such as color,<br>hardness, texture, or whether the materials<br>are solids or liquids. | <ul> <li>Songs: Matter; Rocks</li> <li>Materials</li> <li>Rocks</li> <li>Sort</li> <li>Solid and Liquid</li> </ul> | <ul> <li>Unit 7, Pg. 244 Weather Report</li> <li>Unit 1, Pg. 50 Follow the Apples Investigation</li> <li>Unit 3, Pg. 363 Seed Investigation</li> <li>Unit 3, Pg. 284 Sunlight and Temperature Investigation</li> <li>Unit 1, Pg. 134 Texture Sort</li> <li>Unit 4, Pg. 8 Flat or Solid?</li> </ul> |
| <b>P3-4.4.2</b> Plan and carry out an investigation to determine the cause and effect of the speed or direction of an object when a push or pull occurs. Examples could include having a marble or other object move a certain distance, follow a particular path, or knock down other objects.                         | <ul> <li>Song: Push and Pull</li> <li>Push and Pull</li> </ul>   | <ul> <li>Unit 7, Pg. 244 Weather Report</li> <li>Unit 1, Pg. 50 Follow the Apples Investigation</li> <li>Unit 3, Pg. 363 Seed Investigation</li> <li>Unit 3, Pg. 284 Sunlight and Temperature Investigation</li> </ul>   |
| Social Studies  |  |  |
| Strand 1: Culture and Diversity   | 1  |  |
| <b>P4.SS.1.1</b> Recognize differences and commonalities in culture, ethnicity, and abilities within the classroom and immediate communities (for example, language, family structure, traditions, disabilities).   | <ul> <li>Book: Baby's Birthday</li> <li>My Family</li> <li>Soup's On</li> <li>Party Time</li> </ul>                | <ul> <li>Unit 3, Pg. 270 Grandma's House</li> <li>Unit 3, Pg. 286 Grandmas: Same and Different</li> <li>Unit 3, Pg. 288 Journals: My Family</li> <li>Unit 6, Pg. 22 Find the Beat</li> <li>Unit 6, Pg. 89 Storytelling Festival</li> </ul>   |
| Strand 2: Time, Continuity, and   | d Change   |  |
| <b>P4.SS.2.1</b> Identify examples of change over<br>time on topics including self, family, and<br>community and how these changes may<br>affect them (for example, changes in the<br>family, classroom, or neighborhood).  |  | <ul> <li><u>Unit 3</u>, Pg. 288 Journals: My Family</li> <li><u>Unit 3</u>, Pg. 333 Tortillas, Tortillas: Family Dinner</li> <li><u>Introduction</u>, Pg. 20 An Inclusive Classroom</li> </ul>   |



| Utah Core Early Learning<br>Standards   | Waterford Digital Activities  | Waterford Resources  |
|---|---|--|
| Strand 3: People, Places, and I   | Environments  |  |
| <b>P4.SS.3.1</b> Recognize people and places<br>across familiar environments and discuss<br>what is gained through interactions (for<br>example, buy food at the store, receive<br>packages from the mail carrier).   |   | <ul> <li>Unit 3, Pg. 326 We All Have Jobs</li> <li>Unit 1, Pg. 66 All the Way Done: Classroom Helpers</li> </ul>   |
| <b>P4.SS.3.2</b> Identify and follow safety procedures for school and various environments (for example, safety drills, crosswalks, seatbelts, helmets).  |   | <ul> <li>Unit 3, Pg. 287 Sun Safe Song</li> <li>Unit 2, Pg. 165 Safe Smelling</li> <li>Unit 7, Pg. 155 Safe Eating: Gallery Refreshments</li> <li>Unit 7, Pg. 153 Paying Attention Helps Keep Everyone Safe</li> </ul> |
| <b>P4.SS.3.3</b> Describe ways to care for home<br>and school environments and the earth<br>(for example, recycle, use paper and use<br>water only as needed, place trash in the<br>garbage can).   | <ul> <li>Pollution and Recycling</li> <li>Care of Water</li> <li>Care of Earth</li> </ul> | <ul> <li><u>Unit 2</u>, Pg. 258 Taking Care of Living Things</li> <li><u>Unit 3</u>, Pg. 347 Where Does Our Water Come From?</li> </ul>  |
| Strand 4: Individual Developm   | ent and Identity  |  |
| <b>P4.SS.4.1</b> Demonstrate awareness of<br>one's own identity including personal<br>information, characteristics, preferences,<br>and abilities (for example, name, age,<br>gender, physical attributes, likes/dislikes,<br>parent/caregiver, family members) and<br>participate in respectful discussions about<br>similarities and differences with others. | • Name Game   | <ul> <li>Introduction, Pg. 20 An Inclusive Classroom</li> <li>Unit 3, Pg. 286 Grandmas: Same and Different</li> <li>Unit 3, Pg. 288 Journals: My Family</li> </ul>   |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities   | Waterford Resources  |
|--|--|--|
| Strand 5: Individuals, Groups,   | and Institutions   |  |
| <b>P4.SS.5.1</b> Begin to demonstrate<br>independence in interacting<br>cooperatively with others by sharing,<br>turn-taking, resolving conflicts, accepting<br>consequences of actions, and recognizing<br>others' needs.                                       | • Boo Hoo Baby   | <ul> <li><u>Unit 1</u>, Pg. 60 Turn and Talk Matching</li> <li><u>Unit 1</u>, Pg. 76 Taking Turns Game</li> <li><u>Unit 4</u>, Pg. 57 Self-Control Instruments</li> <li><u>Introductio</u>, Pg. 20 An Inclusive Classroom</li> </ul>                               |
| <b>P4.SS.5.2</b> Participate in the classroom community by interacting with other children and adults in a formal or group setting (for example, follow established rules, participate in a variety of classroom roles, take care of classroom materials).       | • Clubhouse  | <ul> <li>Center Activities</li> <li>Dramatic Play Activities</li> <li>Visual Arts Activities</li> <li><u>Introduction</u>, Pg. 16 Sensory Table</li> <li><u>Unit 1</u>, Pg. 10 Introduction to Centers</li> <li><u>Unit 1</u>, Pg. 19 Birthday Cupcakes</li> </ul> |
| Strand 6: Power, Authority, an   | d Governance   |  |
| <b>P4.SS.6.1</b> Participate in the democratic process as it applies to a classroom community (for example, recognize the importance of rules, assist with developing rules, propose solutions to classroom problems, and participate in voting for activities). | Social-emotional videos model problem-solving strate-<br>gies that include individual methods as well as seeking<br>adult help | <ul> <li><u>Unit 1</u>1, Pg. 10 Good Playing Rules</li> <li><u>Unit 7</u>, Pg. 165 Good Friends Activity: I Choose Carefully</li> <li><u>Unit 6</u>, Pg. 121 Problem Solving: Fair Division</li> <li><u>Unit 6</u>, Pg. 107 How to Solve a Problem</li> </ul>      |
| <b>P4.SS.7.1</b> Identify the difference between basic needs (for example, food, shelter, clothing) and wants (for example, toys, games, treats).  |  | <ul> <li>Unit 3, Pg. 326 We All Have Jobs</li> <li>Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It</li> <li>Introduction, Pg. 29 Classroom Management</li> <li>Unit 3, Pg. 346 Journal Prompt: My Job</li> </ul>                              |



| Utah Core Early Learning<br>Standards  | Waterford Digital Activities | Waterford Resources   |
|--|------------------------------|---|
| Strand 7: Production, Distribut  | tion, and Consumption        |   |
| <b>P4.SS.7.1</b> Identify the difference between<br>basic needs (for example, food, shelter,<br>clothing) and wants (for example, toys,<br>games, treats). |                              | <ul> <li>Unit 3, Pg. 326 We All Have Jobs</li> <li>Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It</li> <li>Introduction, Pg. 29 Classroom Management</li> <li>Unit 3, Pg. 346 Journal Prompt: My Job</li> </ul> |
| <b>P4.SS.7.2</b> With prompting and support,<br>explain that people have jobs to meet<br>needs, including for self, classroom,<br>and community.           |                              | <ul> <li>Unit 3, Pg. 326 We All Have Jobs</li> <li>Unit 5, Pg. 166 Good Friends Activity: I Ask for Help When I Need It</li> <li>Introduction, Pg. 29 Classroom Management</li> <li>Unit 3, Pg. 346 Journal Prompt: My Job</li> </ul> |
| Strand 8: Science, Technology  | , and Society                |   |
| <b>P4.SS.8.1</b> Describe how simple and electronic technology affects the way people live, work, travel, communicate, and play.                           | • Print Concepts             | <ul> <li>Introduction, Pg. 10 Computer Center</li> <li>Unit 1, Pg. 28 Introduction to SmartStart and the Computer Center</li> <li>Unit 7, Pg. 244 Weather Report</li> </ul>   |
| <b>P4.SS.8.2</b> Recognize the importance of balancing media time with other activities.   | • Exercise and Rest          |   |

## **Books and Related Activities**



#### **Pre-Reading**

#### Sing a Rhyme Songs & Books

The Apple Tree / Baa, Baa, Black Sheep / Pat-a-cake / Hey Diddle, Diddle / One Elephant Went Out to Play / The Farmer in the Dell / Ten Little Goldfish / All the Pretty Little Horses / Mother, Mother, I Am III / Jack and Jill / Three Little Kittens / Mary Had a Little Lamb / Little Miss Muffet / I Touch My Nose Like This / Polly, Put the Kettle On / This Little Pig / Quack, Quack, Quack / Rock-a-Bye Baby / Itsy Bitsy Spider / The Bus / My Valentine / Where Is Thumbkin? / 1, 2, Buckle My Shoe / Yankee Doodle / Zig Zag

#### Informational Books

Opposites / Pairs / Watch the Woolly Worm

#### Read With Me Books

Andy's Adventure / Baby's Birthday / At Camp / My Dinosaur / Eleven Elephants / Five / Go, Grasshopper / Hair / Who Has an Itch? / Jumbled / Here, Kitty, Kitty / Long Lewie / Magnifying Glass / New / Opposites / Pairs / The Quiet Book / Rascal's Rotten Day / Six Silly Sailors / Together / Under / Family Vacation / Watch the Woolly Worm / Rex Is in a Fix / Yummy / The Zebra

#### **Early Readable Books**

At Bat / The Map / Rad Dad / My Tam-Tam / Go, Cam! / Pop / The Hot Pot / A Kit for the Pit / Big Dog Dot / A Big Win / I See You

#### **Basic Reading**

#### **Traditional Tales**

The Gingerbread Man / The Little Red Hen / Lizard and the Painted Rock / Anansi and the Seven Yam Hills / The Big Mitten / The Three Little Pigs / The City Mouse and the Country Mouse / Goldilocks and the Three Bears / The Magic Porridge Pot / The Three Wishes / Henny Penny / Mr. Lucky Straw / La Tortuga / The Shoemaker and the Elves / The Brothers / The Ugly Duckling

#### Informational Books

I Want to Be a Scientist Like Jane Goodall / I Wish I Had Ears Like a Bat / I Want to Be a Scientist Like Wilbur and Orville Wright / I Want to Be a Scientist Like George Washington Carver / Star Pictures / Animal Bodies / Water Is All Around

#### **Readable Books**

Me / The Snowman / The Mitten / I Am Sam / What Am I? / Sad Sam / Dad's Surprise / Tad / Matt's Hat / What Is It? / Dan and Mac / What a Band! / Pat Can Camp / The Rabbit and the Turtle / Stop the Frogs! / Bob and Tab / Hot Rods / Happy Birthday / Go, Frog, Go! / Pip, the Big Pig / What Is in the Pit? / Prints! / Who Is at the Door? / The Big Trip / Who Will Go in the Rain? / Let's Get Hats! / Slug Bug / Green Gum / Lizzy the Bee / Little Duck / Thump, Bump! / The Tree Hut / The Big Hill / What's in the Egg? / Dev and His New Pet / Chet and Chuck / What Do I Spy? / Quick! Help! / Can We Still Be Friends? / Fun in Kansas / Brave Dave and Jane / My Snowman / Space Chase Race / Oh No, Mose! / Smoke! / The Note / The Snoring Boar / Shopping Day / Friends / Two Little Pines / Can Matilda Get the Cheese? / Let's Go to Yellowstone / Maddy and Clive / Brute and the Flute / Old Rosa / What Is in the Tree? /

Too Much Popcorn / Old King Dune / Riding in My Jeep / Sammy and Pete / Will You Play with Me? / The Rescue / Who Am I? Matt's Hat / What Is It? / Dan and Mac / What a Band! / Pat Can Camp / The Rabbit and the Turtle / Stop the Frogs! / What Is in the Pit? / Prints! / Who Is at the Door? / What Am I? / Sad Sam / The Big Trip / Dad's Surprise / Tad / Who Will Go in the Rain? / Let's Get Hats! / Slug Bug / Green Gum / Lizzy the Bee / Little Duck / Thump, Bump! / The Tree Hut / The Big Hill / What's in the Egg? / Dev and His New Pet / Old Rosa / What Is in the Tree? / Too Much Popcorn / Old King Dune / Riding in My Jeep / Sammy and Pete / Will You Play with Me? / The Rescue / Chet and Chuck / What Do I Spy? / Quick! Help! / Can We Still Be Friends? / Fun in Kansas / Brave Dave and Jane / My Snowman / Space Chase Race / Oh no, Mose! / Smoke! / The Note / The Snoring Boar / Shopping Day / Friends / Two Little Pines / Can Matilda Get the Cheese? / Let's Go to Yellowstone / Maddy and Clive / Brute and The Flute / Who Am I? / Bob and Tab / Hot Rods / Happy Birthday / Go, Frog, Go! / Pip, the Big Pig / I Am Sam

## **Books and Related Activities**



#### **Fluent Reading**

#### **Read-Along Books**

Bad News Shoes / Up and Down / The Mighty Sparrow / The Four Seasons / I Met a Monster / David Next Door / Bandage Bandit / Rocks in My Socks / Great White Bird / The Snow Lion / Turtle's Pond / The Story Cloth / Lorenzo's Llama / Snake Weaves a Rug / The Crowded House / Sound / Noise? What Noise? / The Story of Tong and Mai Nhia / Duc Tho Le's Birthday Present / Poetry Book 1 / Wendel Wandered / What If You Were an Octopus? / Today I Write a Letter / I Hate Peas / The Talking Lizard / Darren's Work / The Bee's Secret / The Weather on Blackberry Lane / Little Tree / Treasures from the Loom / Poetry Book 2 / Mr. Croaky Toad / White-tailed Deer / The Courage to Learn / How Rivers Began / Pencil Magic / Water / The Sweater / Drawing / All on the Same Earth / Elephant Upstairs / The Pizza Book / What Will Sara Be? / Winter Snoozers / Why Wind and Water Fight / The Three Billy Goats Gruff / The Piñata Book / Discovering Dinosaurs / Macaw's Chorus / Amazing Tails / My Reptile Hospital / Movin' to the Music Time

#### **Informational Books**

The Piñata Book / Discovering Dinosaurs / Treasures from the Loom / The Courage to Learn / Bee's Secret / Sound / White-tailed Deer / Water / Winter Snoozers / Amazing Tails / The Pizza Book

#### Readable Books (Record, Read, Listen)

The Show / Dinosaur Bones / Mike and the Mice / Huge Red Plum / The Bees / My Shark / Barnaby / Animals in the House / Do You Know? / Cow on the Hill / Clouds / The Noise in the Night / Strawberry Jam / Jade's Note / Bertie / Cory's Horn / The Lion and the Mouse / Lightning Bugs / Louis Braille / Troll's Visit / Andrew's News / Sue's Slime / The Name of the Tree / The Giant and the Hare / Frank's Pranks / Through the Back Fence / Fudge for Sale / Photos for Phil / Moose Are Not Meese / Little Barry Busy

#### **Readable Story Sentences**

Stop the Frogs! / Matt's Hat / What Is It? / Dan and Mac / What a Band! / What Is in the Pit? / Prints! / Who Is at the Door? / Sad Sam / The Big Trip / Dad's Surprise / Tad / Slug Bug / Green Gum / Lizzy the Bee / Little Duck / Thump, Bump! / The Big Hill / What's in the Egg? / Old Rosa / What is in the Tree? / Sammy and Pete / The Rescue / Chet and Chuck / Fun in Kansas / My Snowman / Oh No, Mose! / Smoke! / The Note / The Snoring Boar / Friends / Brute and the Flute / Bob and Tab / Hot Rods / Happy Birthday / The Mitten / Pat Can Camp / The Rabbit and the Turtle / What Am I? / Who Will Go in the Rain? / Let's Get Hats! / The Tree Hut / Rom and His New Pet / Too Much Popcorn / Old King Dune / Riding in My Jeep / Will You Play With Me? / What Do I Spy? / Quick! Help! / Can We Still Be Friends? / Brave Dave and Jane / Space Chase Race / Shopping Day / Two Little Pines / Can Matilda Get the Cheese? / Let's Go to Yellowstone / Maddy and Clive / Go, Frog, Go! / Pip, the Big Pig / I Am Sam / Who Am I?



#### **Research-Driven Development**

Waterford is committed to ongoing development based on the latest research findings. Please note that this correlation is accurate as of the date on the cover.

## **Books and Related Activities**



#### **Pre-Math and Science**

#### **Math Books**

Zero In My Toybox / One Day on the Farm / Two Feet / Look for Three / Four Fine Friends / Grandpa's Great Athlete: A Book About 5 / Hide and Seek Six / Just Seven / Eight at the Lake / 9 Cat Night / Ten for My Machine / The Search for Eleven / The Tasty Number Twelve / Thirteen in My Garden / Fourteen Camel Caravan / Fifteen on a Spring Day / Dinner for Sixteen / The Seventeen Machine / Eighteen Carrot Stew / Nineteen Around the World / Twenty Clay Children / Poor Wandering 1 / Snowy Twos Day / 1, 2, 3, 4 in the Jungle / Give Me 5 / Suzy Ladybug / 7 Train / 8 Octopus Legs / Highway 9 / 10 Astronauts / When I Saw 11 / I Love the Number 12 / 13 Clues / Fun 15 / 16 Ants / Counting to 17 / 18 Carrot Stew / 20 Fingers and Toes

#### **Science Books**

That's What I Like: A Book about Seasons / I Want to Be a Scientist Like Jane Goodall / Mr. Mario's Neighborhood / Mela's Water Pot / I Want to Be a Scientist Like Wilbur and Orville Wright / Follow the Apples! / I Want to Be a Scientist Like George Washington Carver / Guess What I Am / Where in the World Would You Go Today? / Star Pictures / I Wish I Had Ears Like a Bat / Creepy Crawlers

#### **Counting Songs**

Marching Band Counting / Flower Counting / Country Counting / Funky Counting / Reggae Counting / Salsa Counting / Techno Counting / Bagpipe Counting / Counting on the Mountain

#### Number Songs

Count to 31 / Hotel 100 / Zero Is a Big Round Hole / Poor Wandering 1 / Snowy Twos Day / 1, 2, 3, 4 in the Jungle / Give Me 5 / Suzy Ladybug / 7 Train / 8 Octopus Legs / Highway 9 / 10 Astronauts / When I Saw 11 / I Love the Number 12 / 13 Clues / 14 Fish to Catch / Fun 15 / 16 Ants / Counting to 17 / 18 Carrot Stew / 19 On the Beach / 20 Fingers and Toes

#### **Basic Math and Science**

#### Math and Science Books

One More Cat / Can You Guess? A Story for Two Voices / I Want to Be a Scientist Like Antoni van Leeuwenhoek / Whatever the Weather / I Want to Be a Mathematician Like Sophie Germain / Water Is All Around / Mr. Romano's Secret: A Time Story / A Seed Grows | How Long is a Minute? | Marty's Mixed-up Mom / I Want to Be a Scientist Like Louis Pasteur / Pancakes Matter / Jump Rope Rhymes / Facts About Families | Fifteen Bayou Band | Hooray, Hooray for the One Hundredth Day! / Symmetry and Me / Animal Bodies | Everybody Needs to Eat | The Circus Came to Town / I Want to Be a Mathematician Like Thales | Bugs for Sale | Heads or Tails | Your Backvard | The Birds, the Beasts and the Bat / Halves and Fourths and Thirds / We All Exercise / Circus 20 / Red Rock, River Rock | Painting by Number | Navajo Beads | Where in the World Would You Go Today? / I Want to Be a Scientist Like Wilbur and Orville Wright

#### **Fluent Math and Science**

#### Math and Science Books

The Snow Project / Chloe's Cracker Caper / What Sounds Say / Fossils Under Our Feet / The Boonville Nine / I Want to Be a Scientist Like Alexander von Humboldt / I Want to Be a Scientist Like Marie Curie I Want to Be a Scientist Like Stephen Hawking George and Jack / The Old Maple Tree / A Dinosaur's First Day / I Want to Be a Scientist Like Isaac Newton / My Family Campout / I Want to Be a Scientist Like Thomas Edison / Warm Soup for Dedushka / How Did the Chicken Cross the Road? / Inventions All Around / The Beginning of Numbers / I Want to Be a Mathematician Like Ada Byron Lovelace / Lightning Bells / Tyrannosaurus X1 / Halves and Fourths and Thirds / Navaio Beads / Red Rock, River Rock / I Want to Be a Mathematician Like Srinivasa Ramanujan / The Fraction Twins / Yangshi's Perimeter / I Want to Be a Mathematician Like Archimedes / Birds at My House / Painting by Number / The Fable Fair

#### Support

Professional Services offers a continuum of customizable services. Learn more here.

#### **Research-Driven Development**

Waterford is committed to ongoing development based on the latest research findings. Please note that this correlation is accurate as of the date on the cover.

## **Family Engagement Resources**



#### Spanish Family Engagement Resources

All Waterford books and many of the resources available to families at →<u>mentor</u>. <u>waterford.org</u> can be found in Spanish or with Spanish support.

#### Songs

#### **Beginning Math Songs**

Odd Todd and Even Steven / Salsa Counting / On the Bayou—Addition / Subtract Those Cars / More Than, Fewer Than / A Nice Addition / Marching Band Counting / Doubles 1–5 / Multiply by 0

#### **Nursery Songs and Rhymes**

Rhyming Words / A: The Apple Tree / B: Bluebird, Bluebird / C: Pat-a-Cake / D: Hey Diddle, Diddle / E: One Elephant Went Out to Play / F: The Farmer in the Dell / G: Ten Little Goldfish / H: All the Pretty Little Horses / I: Mother, Mother, I Am III / J: Jack and Jill / K: Three Little Kittens / L: Mary Had a Little Lamb / M: Little Miss Muffett / N: I Touch My Nose Like This (Spanish) / O: Polly, Put the Kettle On / P: This Little Pig / Q: Quack, Quack, Quack / R: Little Rabbit / S: Eensy, Weensy Spider / U: The Bus / V: My Valentine / W: Wee Willie Winkie / X: A-hunting We Will Go / Y: Yankee Doodle

#### **Beginning Reading Songs**

Comma, Comma, Comma / Homophone Monkey / Antonym Ant / Apples and Bananas / Old MacDonald Has Some Vowels / ABC Show and Tell Sounds / ABC Tongue Twisters / ABC Picture Sounds / Sheep in the Shadows / C-K Rap / S Steals the Z / Blends / Blicky Licky Land / Apostrophe Pig / Capital Letters— Days / Charley Chick/ Adjectives Describe / Lazy Letter Q / Nouns / Verbs / Adverbs / Irregular Verbs / Preposition Cat / Verbs that Link / Consonants / Pronouns, Sneaky Magic E / Silent Letters—G-H / Silent Letters—W / Drop Magic E / Bossy Mr. R / P-H and G-H Say Fff / Schwa Sound / Double the Fun / Strange Spelling / More Than One / Reading Detective—Peek at the Story

Many of these songs are available on the →Waterford.org YouTube channel.

#### **Weekly Homelink Newsletters**

Weekly newsletters (28 in all) are available for teachers to share with families. The newsletters explain what children are learning during the week and provide resources and activities to involve families.

#### **Math Homelink Newsletters**

Match, Position, Shapes, Counting, Patterns Sort, Size, Number Sense (1–10), Order (1–10), Count On, Measurement (length), Count Down, Addition (10), Numbers 11–15, Numbers 16–20

#### **Science Homelink Newsletters**

The World Around Us (5 senses), Living Things (living v. non-living), Plants, Vertebrates, Invertebrates, The Sky Above Us (sun, moon, stars), Our Earth (recycle, ecosystems), How it Works (push/pull, solid/liquid, magnets, materials)

#### **Reading Homelink Newsletters**

## Alphabet Knowledge Comprehension and Vocabulary

Sum Up: Remember Order, Sum Up: Remember Details, Peek at the Story, Guess and Check, Connect to Me, Build Knowledge

#### **Readiness Skills Letters**

Naming Parts of the Body / First, Next, Last / One-to-One Correspondence / Opposites / Look at Details (identify same and different)

#### **Phonological Awareness Letters**

What Is Rhyming?, Which Words Rhyme?, Sentences Are Made Up of Words, Making Compound Words, Breaking Compound Words, What Is a Syllable?, Put Syllables Together to Make Words, Break Words into Syllables, The First Sound in a Word, Words with the Same First Sound, Making Words from First Sounds and the Rest



### **Waterford Mentor**

<u>Waterford Mentor</u> is a secure website where families can log in to see their child's usage and learning achievements. Waterford families also receive short messages with ideas on how to engage in their child's learning and have access to hundreds of resources and activities. Waterford Mentor is available online and in the Mentor app (for iOS and Android).